



WORLD  
SCIENCE  
FICTION  
CONVENTION



成都市  
科幻协会

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— Meet The Future —

Cover photo by Nie Huzheng

# 2023 CHENGDU WORLD SCIENCE FICTION CONVENTION MEMBER GUIDEBOOK

October 18th-22nd  
Chengdu Science Fiction Museum

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# Welcome Messages from Co-Chairs

As a co-chair, it is my great honor to welcome you to the 2023 Chengdu Worldcon. Whether you've been coming to the Worldcon for dozens of times (and some people do have attended the Worldcon in person or virtually for over 50 times), or this is your first Worldcon (and there are thousands of people attending their first Worldcon in Chengdu), each Worldcon is always something special.

Some obvious facts make this Worldcon special. It's the first Worldcon held in China, and only the second in Asia. It's the first Worldcon with a Chinese Guest of Honor. And the senior staff has past Worldcon chairs and people working on the Worldcon for the first time – and we're all working together to bring you a Worldcon featuring both Chinese and Western elements and combining the traditions of the Worldcons and Chinese characteristics.

In Chengdu, a city full of openness and inclusiveness, all the fans of different races and cultures from different countries can enjoy the historical Jinsha Site and Sanxingdui Site as well as the adorable giant pandas, finding the Chengdu atmosphere of the Worldcon.

All of you attending the 2023 Chengdu Worldcon in person or virtually will have an opportunity to experience the most varied programs the Worldcon has ever had. Most of the Worldcon participants have never been on a Worldcon program before and a number of exhibitors here haven't exhibited at a Worldcon before. What's more, this Worldcon gives each of you a chance to make new fan friends in person or virtually.

I'd like to take this opportunity to extend my sincere appreciation to the Organizing Committee of the 2023 Chengdu Worldcon. Thank you for your trust to appoint me as the Co-Chair, and thank you for all the efforts you have made to make this a truly innovative Worldcon. Together with Organizing Committee, I'd like to extend a warm welcome to the fans from all over the world to the 2023 Chengdu Worldcon.

**Ben Yalow**  
Co-Chair  
2023 Chengdu Worldcon

All greatness comes from a brave beginning.

All the great science fiction fans brought the World Science Fiction Convention to China for the first time.

In this journey, we are not only participants, but also creators, not only listeners, but also voice conveyors, not only accompaniers, but also guides.

At this moment, we stand at an exciting starting point, looking forward to the dawn of a symbiosis era. We will probe into things that may seem incomprehensible today, but commonplace in the future, feel the mysterious resonance of ancient cultures and modern science, explore symbiosis across species and civilizations, exchange great ideas about the future of cities, transportation, and ecology, share the latest discoveries in artificial intelligence, biotechnology, and space exploration, and search the infinite possibilities between the virtual space and real world.

At the 2023 Chengdu Worldcon, each of us is an explorer of ideas, every corner is filled with infinite possibilities, and every individual shines with his/her own brilliance. Please enjoy every moment, every discussion, and every exchange that sparks in this Worldcon, because one day, they will prove that you are the first to touch some pieces of the future.

Welcome to Chengdu, a city that cherishes “hot pot” as well as “rocket”. Looking forward to meeting you in this symbiosis era and to embracing the strange and beautiful future with you.

**Chen Shi**

Co-Chair

2023 Chengdu Worldcon

The 2023 Chengdu Worldcon will present a splendid experience to all the science fiction (SF) fans worldwide.

SF never fails to appeal to people despite their cultural backgrounds, nations, and races. Over the past decades, it has ignited the passion of Chinese enthusiasts. Today, we will bridge SF fans across the world through the 2023 Chengdu Worldcon.

Through a super telescope, we can see stars billions of light-years away. The farther we can look, the further we will cherish our planet. Earth has been transformed continuously since ten thousand years ago due to our technology and contemplation. SF has brought opportunities and enabled us to explore history and encounter the future through countless profound thought experiments.

Chengdu is an SF city, where Chinese SF has flourished and reached the world. In Chengdu, traditional ambiance and modern vibrancy meet and blend with each other, adding charm to the city at the present and in the future. With just over 10 days before the opening of the 2023 Chengdu Worldcon, we are diligently preparing to deliver an SF feast with Chengdu characteristics to the world.

Welcome to Chengdu, the host city of the 81st Worldcon and a millennium-old city with profound history, brilliant culture, and delicious cuisines, to participate in this great event, share a common dream, and make Chengdu’s name of an SF city more broadly known. Meanwhile, under the theme of “Symbiosis Era”, the global stage allows cross-border exchanges and mutual growth of SF cultures.

**He Xi**

Co-Chair

2023 Chengdu Worldcon

# Main Venue

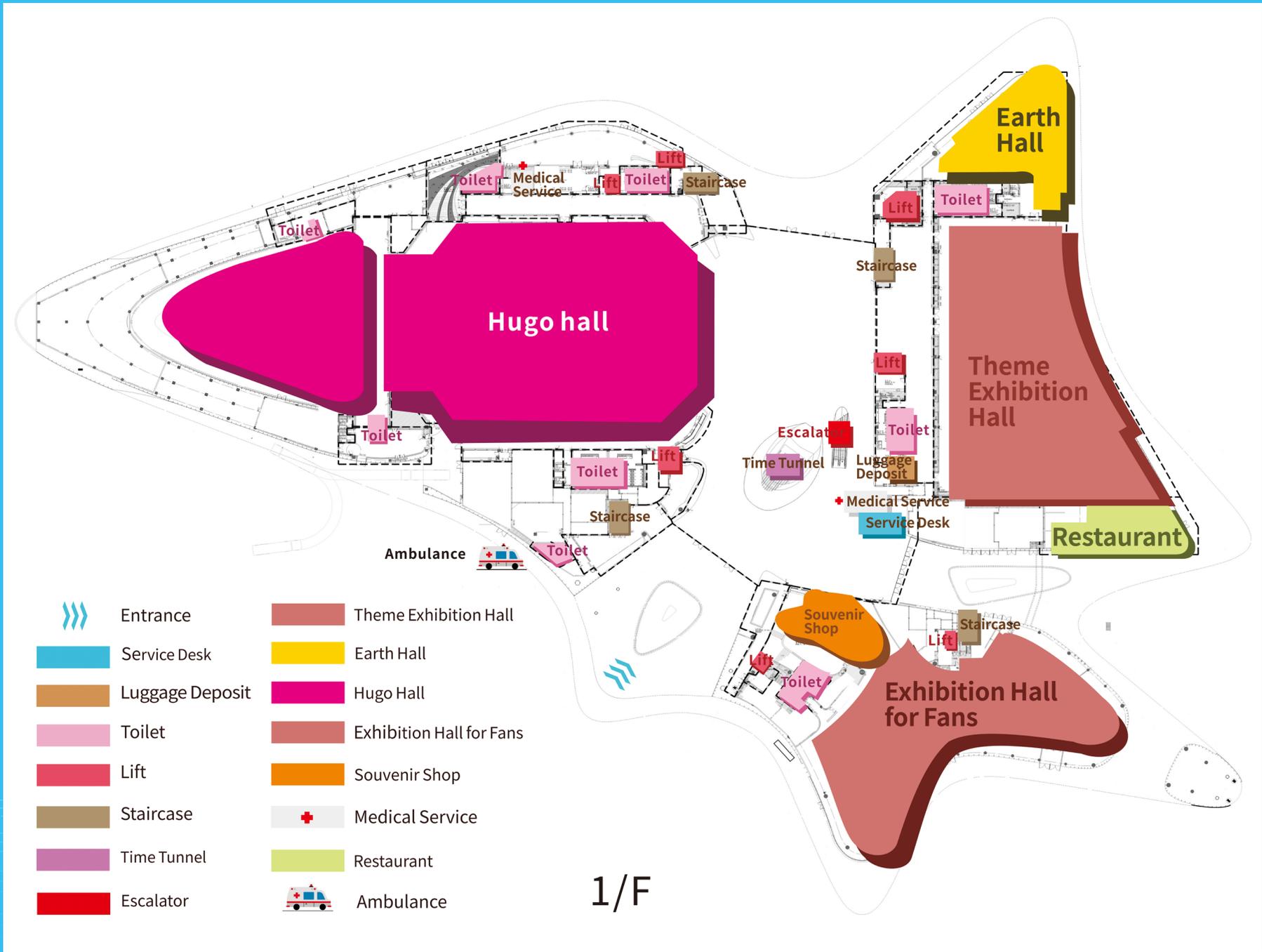
## Chengdu Science Fiction Museum

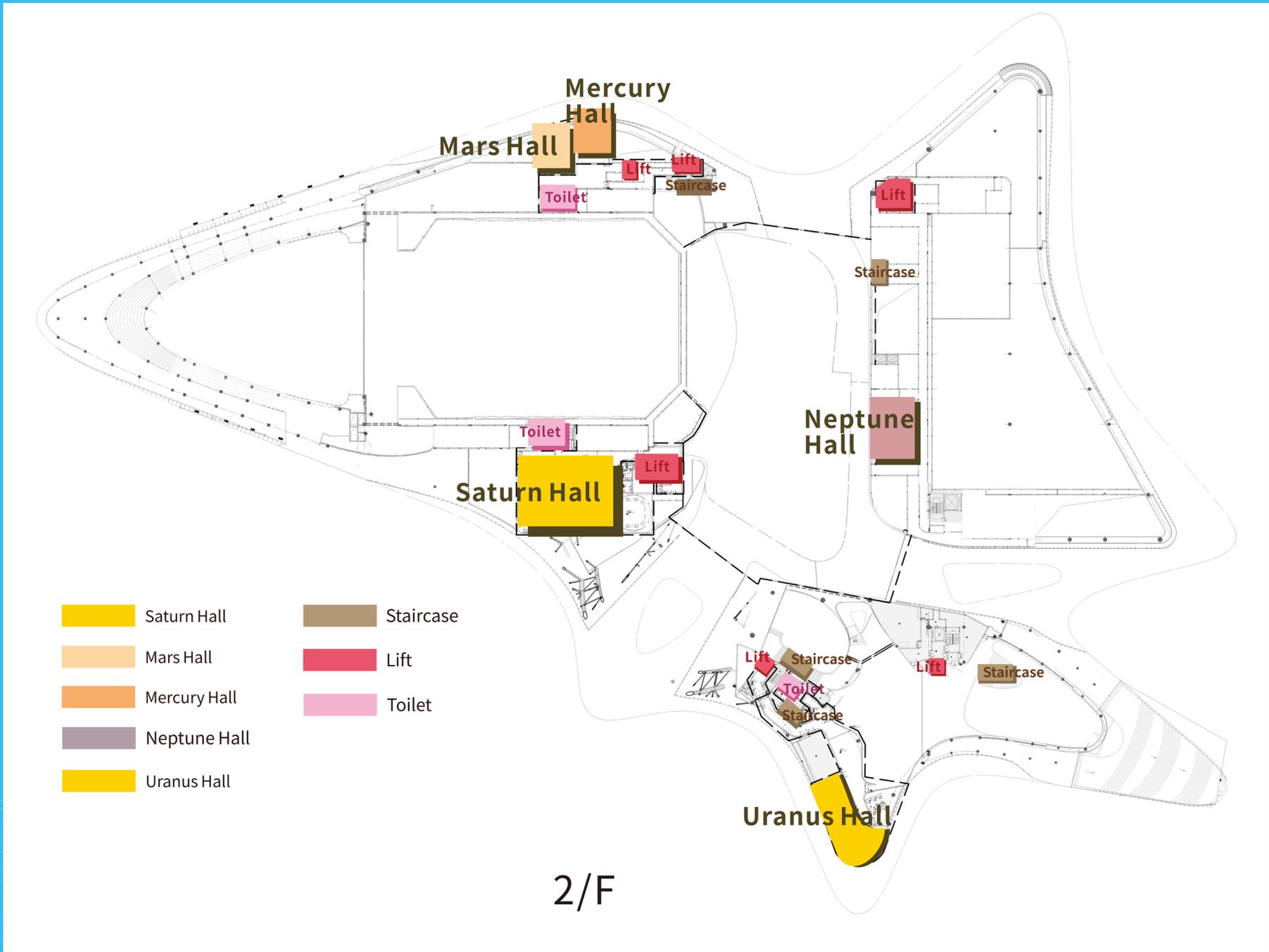
Chengdu Science Fiction Museum, located at No. 596, Jingyuan West Road, Pidun District, Chengdu, will serve as the main venue of the 2023 Chengdu Worldcon. Inspired by nebula, the design is to express the free, extended, and borderless conceptions of the futuristic architecture taking science and SF elements as its core. In addition, the venue design incorporates the mysterious “ancient Shu eyes (gold mask)” in the nebula-shaped roof, realizing the dialogue between ancient Shu culture and modern SF culture through time, and inspire human beings to explore the universe and the unknown infinitely.

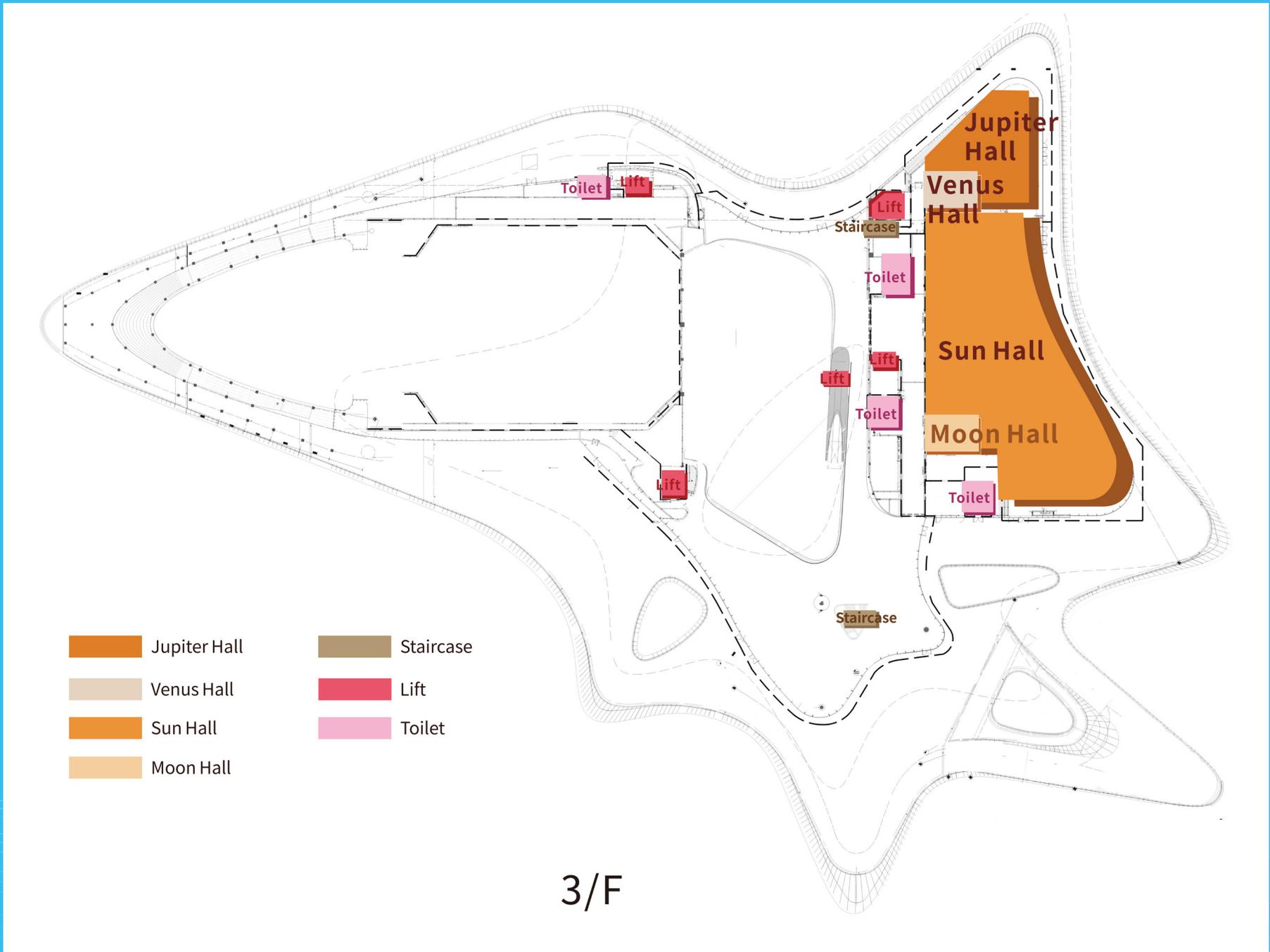
Chengdu Science Fiction Museum will offer three functional scenarios including the Hugo Hall, cultural and creative products and theme exhibition hall, and the accompany forums area. Spatially, the visitors will have unique feelings via the atrium under the “ancient Shu eyes”, the theme exhibition hall located by the lake, and the time tunnel traversing the wormhole.

To meet the accessibility needs of some visitors, the venue is equipped with wheelchair ramps, accessible parking spaces, accessible elevators, and accessible toilets.









# Notes for Participants

## Member Services

### Catering information

Catering in the main venue: On the first floor of the venue, there are 370m<sup>2</sup> of dining area and 63m<sup>2</sup> of tea break area, gathering brands such as Pizzahut, KFC, Subway, Lavazza, and Huimei Coffee.

Food Fair: There is a 2,000m<sup>2</sup> food fair set in the Nebula Camp, 300 meters away from the venue, gathering a variety of specialties and snacks including intangible cultural heritage specialties, Chinese famous snacks, and Chengdu cuisines.

Nearby delicious food: Within 10 kilometers of the venue, there are abundant delicious food, including various traditional and new Sichuan cuisines, private home restaurants, popular restaurants, etc., which can meet the needs of high-quality and diversified dining.

### Accommodation

#### 1.List of Recommended Hotels (Third Batch)

2.Booking guide: 1) Fans can make reservations through online platforms such as Ctrip, Tongcheng, Meituan, and Tuniu; 2) Fans can make reservations through the hotel reception desk phone or the dedicated channel for the 2023 Chengdu Worldcon members; 3) Fans can make reservations by sending an email to the hotel; 4) Platform members are advised to prioritize online reservations using their platform membership; 5) In case of any problem or language barrier during the booking process, please contact Mr. He, the Head of Hotel Service Consultation (Tel.: +86 15102877975, email: pixianshuyuan@163.com)

### List of Recommended Hotels in Pidu District for 2023 CHENGDU WORLD SCIENCE FICTION CONVENTION (Third Batch)

S/N	Hotel Name	Address	Number of Rooms	Member Price	Front Desk Phone Number	Reservation Phone Number Dedicated for WSFS Members	Meal Services	Distance to the Main Venue (km)	Reservation Website	Hotel's Email	Is Credit Card Payment Available?
1	Auswell Hotel	No. 436, Liyuan Road, Pitong Subdistrict, Pidu District	76	238-888	17358571817	Li Ting: 18109089001	Breakfast is available	5.5	<a href="https://hotels.ctrip.com/hotels/92063923.html?cityid=28#ctm_ref=www_hp_bs_lst">https://hotels.ctrip.com/hotels/92063923.html?cityid=28#ctm_ref=www_hp_bs_lst</a>	570925441@qq.com	Foreign card payment is not accepted
2	City Comfort Inn (Xihua University Hongguang Avenue Branch)	No. 39, Gangda Road, Hongguang Subdistrict, Pidu District	76	219-249	028-60264999	Manager Yu: 15928801240	Breakfast is available for free	8.8	<a href="https://mhotel.dossen.com/detail?hotelId=0028048&amp;startDate=2023-09-06&amp;endDate=2023-09-07&amp;roomPriceType=NS&amp;cityId=17&amp;brandCode=csbj">https://mhotel.dossen.com/detail?hotelId=0028048&amp;startDate=2023-09-06&amp;endDate=2023-09-07&amp;roomPriceType=NS&amp;cityId=17&amp;brandCode=csbj</a>	756731760@qq.com	Foreign card payment is not accepted
3	Vienna Hotel (Shudu Wanda Plaza Branch) Shanghai Hotel	No. 26, Gangbei 5th Road, Hongguang Subdistrict, Pidu District	99	298-438	028-87578777	Kang Weijie: 17311288338	Breakfast is available for free, while lunch and dinner are chargeable	9.3	<a href="https://hotels.ctrip.com/hotels/82215483.html?cityid=28#ctm_ref=www_hp_bs_lst">https://hotels.ctrip.com/hotels/82215483.html?cityid=28#ctm_ref=www_hp_bs_lst</a>	2357218425@qq.com	Foreign card payment is accepted
4	Li Tian Hotel	No. 253, Zhengxing Road, Hongguang Subdistrict, Pidu District	62	288-428	4006118666 转 2	Li Zhaohui: 13628086761	Breakfast is available for free, while lunch and dinner are chargeable	10	<a href="https://hotels.ctrip.com/hotels/2305002.html?cityid=28&amp;checkin=2023-10-18&amp;checkout=2023-10-19&amp;adult=1&amp;curr=1#ctm_ref=www_hp_bs_lst">https://hotels.ctrip.com/hotels/2305002.html?cityid=28&amp;checkin=2023-10-18&amp;checkout=2023-10-19&amp;adult=1&amp;curr=1#ctm_ref=www_hp_bs_lst</a>	1914083898@qq.com	Foreign card payment is accepted
5	Starway Hotel (Xihua University Branch)	No. 226, West Section of Gaodian Road, Hongguang Subdistrict, Pidu District	118	280-480	028-61913399	17300222717	Breakfast is available for free	10	<a href="https://hotels.ctrip.com/hotels/detail/?hotelId=17879183&amp;checkIn=2023-09-06&amp;checkOut=2023-09-07&amp;cityId=28&amp;minprice=&amp;mincurr=&amp;adult=1&amp;children=0&amp;ages=&amp;crn=1&amp;curr=&amp;fgt=&amp;stand=&amp;stdcode=&amp;hpaopts=&amp;mproom=&amp;ouid=&amp;shoppingid=&amp;roomkey=&amp;highprice=-1&amp;lowprice=0&amp;showtotalamt=&amp;hotelUniqueKey=">https://hotels.ctrip.com/hotels/detail/?hotelId=17879183&amp;checkIn=2023-09-06&amp;checkOut=2023-09-07&amp;cityId=28&amp;minprice=&amp;mincurr=&amp;adult=1&amp;children=0&amp;ages=&amp;crn=1&amp;curr=&amp;fgt=&amp;stand=&amp;stdcode=&amp;hpaopts=&amp;mproom=&amp;ouid=&amp;shoppingid=&amp;roomkey=&amp;highprice=-1&amp;lowprice=0&amp;showtotalamt=&amp;hotelUniqueKey=</a>	296834195@qq.com	Foreign card payment is not accepted

### List of Recommended Hotels in Pidu District for 2023 CHENGDU WORLD SCIENCE FICTION CONVENTION (Third Batch)

S/N	Hotel Name	Address	Number of Rooms	Member Price	Front Desk Phone Number	Reservation Phone Number Dedicated for WSFS Members	Meal Services	Distance to the Main Venue (km)	Reservation Website	Hotel's Email	Is Credit Card Payment Available?
6	Caelus Boutique Hotel	No. 18, Hongjia Road, Hongguang Subdistrict, Pidu District	151	299-529	028-82339988	Zhang Hua: 138800373066	Breakfast is available for free, while lunch and dinner are chargeable	10	<a href="https://hotels.ctrip.com/hotels/22453154.html?cityid=28#ctm_ref=www_hp_bs_lst">https://hotels.ctrip.com/hotels/22453154.html?cityid=28#ctm_ref=www_hp_bs_lst</a>	65892347@qq.com	Foreign card payment is accepted
7	Hampton by Hilton Chengdu Pidu Hi-Tech Zone	No. 188, North Section 1 of Xingfu Road, Hongguang Subdistrict, Pidu District	140	398-628	028-87788822	Xu Linlin: 19180767865	Breakfast is available for free, while lunch and dinner are chargeable	10	<a href="https://hotels.ctrip.com/hotels/83125438.html?cityid=28#ctm_ref=www_hp_bs_lst">https://hotels.ctrip.com/hotels/83125438.html?cityid=28#ctm_ref=www_hp_bs_lst</a>	498668501@qq.com	Foreign card payment is accepted
8	Xinghuan Hotel (Accommodation)	No. 217, Shengli North Road, Deyuan Subdistrict, Pidu District	500	128-158	19238039095	Hou Yilin: 19238039308	No breakfast	1.6	<a href="https://m.tujia.com/detail/64900813.htm?refPid=CEJbZnhFtDy1SjpdDP1XkKn8DC3GW&amp;from=list">https://m.tujia.com/detail/64900813.htm?refPid=CEJbZnhFtDy1SjpdDP1XkKn8DC3GW&amp;from=list</a>	xinghuanyizhan2023@163.com	Foreign card payment is accepted
9	Crowne Plaza Chengdu West	No.1, Xixin Avenue, West Park of Chengdu Hi-Tech Zone	347	998 -1298	028-87826666, and then call the extension for the Reservations Department	18980075218 for the Reservation Department	Breakfast is included	14	<a href="https://www.crowneplaza.com/redirect?path=hd&amp;brandCode=CP&amp;localeCode=en&amp;regionCode=1&amp;hotelCode=CTUCP&amp;PMID=99801505&amp;GPC=WSC&amp;cn=no&amp;viewfullsite=true">https://www.crowneplaza.com/redirect?path=hd&amp;brandCode=CP&amp;localeCode=en&amp;regionCode=1&amp;hotelCode=CTUCP&amp;PMID=99801505&amp;GPC=WSC&amp;cn=no&amp;viewfullsite=true</a>	reservations@cpdwest.com	Foreign card payment is accepted
10	Holiday Inn Chengdu High-Tech Center	No.1-1, Xixin Avenue, West Park of Chengdu Hi-Tech Zone	316	658-1258	028-82822222, and then call the extension for the Reservations Department	18980075218 for the Reservation Department	Breakfast is included	14	<a href="https://www.holidayinn.com/redirect?path=hd-hotel-reviews&amp;brandCode=HI&amp;localeCode=en&amp;regionCode=1&amp;hotelCode=CTUHT&amp;PMID=99801505&amp;GPC=WSC&amp;cn=no&amp;viewfullsite=true">https://www.holidayinn.com/redirect?path=hd-hotel-reviews&amp;brandCode=HI&amp;localeCode=en&amp;regionCode=1&amp;hotelCode=CTUHT&amp;PMID=99801505&amp;GPC=WSC&amp;cn=no&amp;viewfullsite=true</a>	reservations@cpdwest.com	Foreign card payment is accepted

## Transportation

During the 2023 Chengdu Worldcon, the Organizing Committee will coordinate the local Transport Sector and open a dedicated transportation route.

### Airport/Railway station shuttle buses

Tianfu International Airport/Shuangliu International Airport/Chengdudong Railway Station—Main Venue, one bus per two hours from 10:00 to 22:00, October 16—17, and one bus per two hours from 10:00 to 18:00, October 18.

### Pidu Shuttle buses

From October 16 to 22, there will be four dedicated shuttle bus routes in Pidu District from the Xipu Railway&Metro Station, Hongguang 1958 Square, Shuxin Avenue Metro Station, and Dayu East Road Station of Chengdu Line 2 to the main venue.

### Venue shuttle buses

From October 18 to 22, there will be shuttle buses to and from the main venue and Sheraton Chengdu Pidu. The buses will depart every five minutes.

### Parking lot shuttles

For the self-driving members, there will be shuttles to and from the main venue and the parking lots in Jingyuan West Road and Florentia Village from October 18 to 22.

## Member Registration

The WeChat mini program ( “Appointment for Exhibition Hall” ) for membership card registration has already been officially launched and operated. Members who purchase tickets offline need to register through this mini program to obtain a QR code for membership card exchange. The membership card obtained on site with the QR code will be the only credential for your venue access during the 2023 Chengdu Worldcon. Please log in and register in time.



(Scan the QR code to enter the mini program for member registration)

## Membership Card Exchange

- (1) Log in the mini program and register successfully.
- (2) Open the member QR code.
- (3) Volunteers scan the QR code and corresponding barcode on the membership card to bind the member with the card.
- (4) Print the member's nickname and paste it onto the corresponding area of the membership card.
- (5) The member collect the card.

(There will be volunteers on the site to assist you for all the steps mentioned above)

## CONSTITUTION

of the World Science Fiction Society,  
as of September 5, 2022

### Article 1 – Name, Objectives, Membership, and Organization

Section 1.1: Name. The name of this organization shall be the World Science Fiction Society, hereinafter referred to as WSFS or the Society.

Section 1.2: Objectives. WSFS is an unincorporated literary society whose functions are:

- (1) To choose the recipients of the annual Hugo Awards (Science Fiction Achievement Awards).
- (2) To choose the locations and Committees for the annual World Science Fiction Conventions (hereinafter referred to as Worldcons).
- (3) To attend those Worldcons.
- (4) To choose the locations and Committees for the occasional North American Science Fiction Conventions (hereinafter referred to as NASFICs).
- (5) To perform such other activities as may be necessary or incidental to the above purposes.

Section 1.3: Restrictions. No part of the Society's net earnings shall be paid to its members, officers, or other private persons except in furtherance of the Society's purposes. The Society shall not attempt to influence legislation or any political campaign for public office.

Should the Society dissolve, its assets shall be distributed by the current Worldcon Committee or the appropriate court having jurisdiction, exclusively for charitable purposes. In this section, references to the Society include the Mark Protection Committee and all other agencies of the Society but not convention bidding or operating committees.

Section 1.4: Membership. The Membership of WSFS shall consist of all people who have paid membership dues to the Committee of the current Worldcon.

Section 1.5: Memberships.

1.5.1: Each Worldcon shall offer WSFS memberships and attending supplements.

1.5.2: The rights of WSFS members of a Worldcon include the right to receive all of its generally distributed publications. WSFS memberships held by natural persons may not be transferred, except that, in case of death of a natural person holding a WSFS membership, it may be transferred to the estate of the decedent.

1.5.3: The rights of WSFS members who have an attending supplement of a Worldcon include the rights of WSFS members plus the right of general attendance at said Worldcon and at the WSFS Business Meeting held thereat.

1.5.4: Members of WSFS who cast a site-selection ballot with the required fee shall be supporting members of the selected Worldcon.

1.5.5: Voters have the right to purchase an attending supplement in the selected Worldcon within ninety (90) days of its selection, for an additional fee set by its committee. This fee must not exceed four (4) times the site-selection fee and must not exceed the price of an attending supplement for new members.

1.5.6: The Worldcon Committee shall make provision for persons to become supporting members for no more than one hundred and twenty-five percent (125%) of the site-selection fee, or such higher amount as has been approved by the Business Meeting, until a cutoff date no earlier than ninety (90) days before their Worldcon.

1.5.7: Other memberships and fees shall be at the discretion of the Worldcon Committee.

1.5.8: No convention committee shall sell a membership that includes any WSFS voting rights for less than the cost of the Supporting Membership required by Article 4 in the selection of that convention.

1.5.9: No convention committee shall sell a membership that is available to persons of the age of majority at the time of the convention (as defined by the laws of the country and other jurisdictions where the convention is being held), that allows attendance and full participation for the entire duration of the convention and that does not include all WSFS voting rights. Should no law of the country and other jurisdictions where the convention is being held define an age of majority, the convention shall consider all persons 18 years of age or older as being of age of majority.

1.5.10: No convention shall terminate the sale of supporting memberships prior to the close of site selection.

Section 1.6: Authority. Authority and responsibility for all matters concerning the Worldcon, except those reserved herein to WSFS, shall rest with the Worldcon Committee, which shall act in its own name and not in that of WSFS.

Section 1.7: The Mark Protection Committee.

1.7.1: There shall be a Mark Protection Committee of WSFS, which shall be responsible for registration and protection of the marks used by or under the authority of WSFS.

1.7.2: The Mark Protection Committee shall submit to the Business Meeting at each Worldcon a report of its activities since the previous Worldcon, including a statement of income and expense.

1.7.3: The Mark Protection Committee shall hold a meeting at each Worldcon after the end of the Business Meeting, at a time and place announced at the Business Meeting.

1.7.4: The Mark Protection Committee shall determine and elect its own officers.

Section 1.8: Membership of the Mark Protection Committee.

1.8.1: The Mark Protection Committee shall consist of:

(1) One (1) member appointed to serve at the pleasure of each future selected Worldcon Committee and each of the two (2) immediately preceding Worldcon Committees,

(2) One (1) member appointed to serve at the pleasure of each future selected NASFiC Committee and for each Committee of a NASFiC held in the previous two years, and

(3) Nine (9) members elected three (3) each year to staggered threeyear terms by the Business Meeting.

1.8.2: Newly elected members take their seats, and the term of office ends for elected and appointed members whose terms expire that year, at the end of the Business Meeting.

1.8.3: If vacancies occur in elected memberships in the Committee, the remainder of the position' s term may be filled by the Business Meeting, and until then temporarily filled by the Committee.

## Article 2 – Powers and Duties of Worldcon Committees

Section 2.1: Duties. Each Worldcon Committee shall, in accordance with this Constitution, provide for

- (1) administering the Hugo Awards,
- (2) administering any future Worldcon or NASFiC site selection required, and
- (3) holding a WSFS Business Meeting.

Section 2.2: Marks. Every Worldcon and NASFiC Committee shall include a notice in each of its publications that clearly acknowledges the service marks of the Society. The Mark Protection Committee shall supply each Worldcon committee with the correct form of such notice.

Section 2.3: Official Representative. Each future selected Worldcon Committee shall designate an official representative to the Business Meeting to answer questions about their Worldcon.

Section 2.4: Distribution of Rules. The current Worldcon Committee shall publish the WSFS Constitution and Standing Rules, together with an explanation of proposed changes approved but not yet ratified. The Committee shall distribute these documents to all WSFS members at a point between two hundred seventy (270) and ninety (90) days prior to the Worldcon, and shall also distribute them on paper to all WSFS members in attendance at the Worldcon upon registration.

Section 2.5: Bid Presentations. Each Worldcon Committee shall provide a reasonable opportunity for bona fide bidding committees for the Worldcon to be selected the following year to make presentations.

Section 2.6: Incapacity of Committees. With sites being selected two (2) years in advance, there are at least two selected current or future Worldcon Committees at all times. If one of these should be unable to perform its duties, the other selected current or future Worldcon Committee shall determine what action to take, by consulting the Business Meeting or by mail poll of WSFS if there is sufficient time, or by decision of the Committee if there is not sufficient time. Where a site and Committee are chosen by a Business Meeting or Worldcon Committee pursuant to this section, they are not restricted by exclusion zone or other qualifications.

Section 2.7: Membership Pass-along. Within ninety (90) days after a Worldcon, the administering Committee shall, except where prohibited by local law, forward to the Committee of the next Worldcon its best information as to the names and contact information of all of its Worldcon members who have given permission for that data transfer and only for the purposes for which permission to use that data transfer and only for the purposes for which permission to use that data was given.

Section 2.8: Financial Openness. Any member of WSFS shall have the right, under reasonable conditions, to examine the financial records and books of account of the current Worldcon or NASFiC Committee, all future selected Worldcon or NASFiC Committees, the two immediately preceding Worldcon Committees, and the Committees of any NASFiCs held in the previous two years.

Section 2.9: Financial Reports.

2.9.1: Each future selected Worldcon or NASFiC Committee shall submit an annual financial report, including a statement of income and expenses, to each WSFS Business Meeting after the Committee's selection.

2.9.2: Each Worldcon or NASFiC Committee shall submit a report on its cumulative surplus/loss at the next Business Meeting after its convention.

2.9.3: Each Worldcon or NASFiC Committee should dispose of surplus funds remaining after accounts are settled for its convention for the benefit of WSFS as a whole.

2.9.4: In the event of a surplus, the Worldcon or NASFiC Committee, or any alternative organizational entity established to oversee and disburse that surplus, shall file annual financial reports regarding the disbursement of that surplus at each year's Business Meeting, until the surplus is totally expended or an amount equal to the original surplus has been disbursed.

2.9.5: All financial reports shall include the convention's name, mailing address and other contact information, including the name of the person certifying and submitting the report and, if applicable, the name of the convention's parent organization, its tax-exempt status, the location of incorporation, its address, website, email and other contact information, and the names and titles of its current officers.

## Article 3 – Hugo Awards

Section 3.1: Introduction. Selection of the Hugo Awards shall be made as provided in this Article.

Section 3.2: General.

3.2.1: Unless otherwise specified, Hugo Awards are given for work in the field of science fiction or fantasy appearing for the first time during the previous calendar year.

3.2.2: A work shall not be eligible if in a prior year it received sufficient nominations to appear on the final award ballot.

3.2.3: Publication date, or cover date in the case of a dated periodical, takes precedence over copyright date.

3.2.4: Works appearing in a series are eligible as individual works, but the series as a whole is not eligible, except under Section 3.3.5.

However, a work appearing in a number of parts shall be eligible for the year of the final part.

3.2.5: In the story categories (3.3.1-3.3.6), an author may withdraw a version of a work from consideration if the author feels that the version is not representative of what that author wrote.

3.2.6: The categories of Best Novel, Novella, Novelette, Short Story, and Series shall be open to works in which the text is the primary form of communication, regardless of the publication medium, including but not limited to physical print, audiobook, and ebook.

3.2.7: The Worldcon Committee shall not consider previews, promotional trailers, commercials, public service announcements, or other extraneous material when determining the length of a work.

Running times of dramatic presentations shall be based on their first general release.

3.2.8: The Worldcon Committee may relocate a story into a more appropriate category if it feels that it is necessary, provided that the length of the story is within twenty percent (20%) of the new category limits.

3.2.9: No work shall appear in more than one category on the final Award ballot.

3.2.10: The Worldcon Committee may relocate a dramatic presentation work into a more appropriate category if it feels that it is necessary, provided that the length of the work is within twenty percent (20%) of the new category boundary.

3.2.11: A Professional Publication is one which meets at least one of the following two criteria:

- (1) it provided at least a quarter the income of any one person or,
- (2) was owned or published by any entity which provided at least a quarter the income of any of its staff and/or owner.

3.2.12: The Worldcon Committee is responsible for all matters concerning their Awards.

#### Section 3.3: Categories.

3.3.1: Best Novel. A science fiction or fantasy story of forty thousand (40,000) words or more.

3.3.2: Best Novella. A science fiction or fantasy story of between seventeen thousand five hundred (17,500) and forty thousand (40,000) words.

3.3.3: Best Novelette. A science fiction or fantasy story of between seven thousand five hundred (7,500) and seventeen thousand five hundred (17,500) words.

3.3.4: Best Short Story. A science fiction or fantasy story of less than seven thousand five hundred (7,500) words.

3.3.5: Best Series. A multi-installment science fiction or fantasy story, unified by elements such as plot, characters, setting, and presentation, appearing in at least three (3) installments consisting in total of at least 240,000 words by the close of the previous calendar year, at least one (1) installment of which was published in the previous calendar year, and which has not previously won under 3.3.5.

3.3.5.1: Previous losing finalists in the Best Series category shall be eligible only upon the publication of at least two (2) additional installments consisting in total of at least 240,000 words after they qualified for their last appearance on the final ballot and by the close of the previous calendar year.

3.3.6: Best Graphic Story or Comic. Any science fiction or fantasy story told in graphic form appearing for the first time in the previous calendar year.

3.3.7: Best Related Work. Any work related to the field of science fiction, fantasy, or fandom, appearing for the first time during the previous calendar year or which has been substantially modified during the previous calendar year, and which is either non-fiction or, if fictional, is noteworthy primarily for aspects other than the fictional text, and which is not eligible in any other category.

3.3.8: Best Dramatic Presentation, Long Form. Any theatrical feature or other production, with a complete running time of more than 90 minutes, in any medium of dramatized science fiction, fantasy or related subjects that has been publicly presented for the first time in its present dramatic form during the previous calendar year.

3.3.9: Best Dramatic Presentation, Short Form. Any television program or other production, with a complete running time of 90 minutes or less, in any medium of dramatized science fiction, fantasy or related subjects that has been publicly presented for the first time in its present dramatic form during the previous calendar year.

3.3.10: Best Editor Short Form. The editor of at least four (4) anthologies, collections or magazine issues (or their equivalent in other media) primarily devoted to science fiction and / or fantasy, at least one of which was published in the previous calendar year.

3.3.11: Best Editor Long Form. The editor of at least four (4) novellength works primarily devoted to science fiction and / or fantasy published in the previous calendar year that do not qualify as works under 3.3.10.

3.3.12: Best Professional Artist. An illustrator whose work has appeared in a professional publication in the field of science fiction or fantasy during the previous calendar year.

3.3.13: Best Semiprozine. Any generally available non-professional periodical publication devoted to science fiction or fantasy, or related subjects which by the close of the previous calendar year has published four (4) or more issues (or the equivalent in other media), at least one (1) of which appeared in the previous calendar year, which does not qualify as a fancast, and which in the previous calendar year met at least one (1) of the following criteria:

- (1) paid its contributors and/or staff in other than copies of the publication,
- (2) was generally available only for paid purchase,

3.3.14: Best Fanzine. Any generally available non-professional periodical publication devoted to science fiction, fantasy, or related subjects that by the close of the previous calendar year has published four (4) or more issues (or the equivalent in other media), at least one (1) of which appeared in the previous calendar year, that does not qualify as a semiprozine or a fancast, and that in the previous calendar year met neither of the following criteria:

- (1) paid its contributors or staff monetarily in other than copies of the publication,
- (2) was generally available only for paid purchase.

3.3.15: Best Fancast. Any generally available non-professional audio or video periodical devoted to science fiction, fantasy, or related subjects that by the close of the previous calendar year has released four (4) or more episodes, at least one (1) of which appeared in the previous calendar year, and that does not qualify as a dramatic presentation.

3.3.16: Best Fan Writer. Any person whose writing has appeared in semiprozines or fanzines or in generally available electronic media during the previous calendar year.

3.3.17: Best Fan Artist. An artist or cartoonist whose work has appeared through publication in semiprozines or fanzines or through other public, non-professional, display (including at a convention or conventions, posting on the internet, in online or print-on-demand shops, or in another setting not requiring a fee to see the image in full-resolution) during the previous calendar year.

3.3.18: Lodestar Award for Best Young Adult Book. The Lodestar Award for Best Young Adult Book is given for a book published for young adult readers in the field of science fiction or fantasy appearing for the first time during the previous calendar year, with such exceptions as are listed in Section 3.4.

3.3.19: Additional Category. Not more than one special category may be created by the current Worldcon Committee with nomination and voting to be the same as for the permanent categories. The Worldcon Committee is not required to create any such category; such action by a Worldcon Committee should be under exceptional circumstances only; and the special category created by one Worldcon Committee shall not be binding on following Committees. Awards created under this paragraph shall be considered to be Hugo Awards.

#### Section 3.4: Extended Eligibility.

3.4.1: A work originally appearing in a language other than English shall also be eligible for the year in which it is first issued in English translation.

3.4.2: Works originally published outside the United States of America and first published in the United States of America in the previous calendar year shall also be eligible for Hugo Awards.

3.4.2.1: For finalists in the Series category that have previously appeared on the ballot for Best Series, any installments published in English in a year prior to that previous appearance, regardless of country of publication, shall be considered to be part of the Series' previous eligibility, and will not count toward the re-eligibility requirements for the current year.

3.4.3: In the event that a potential Hugo Award nominee receives extremely limited distribution in the year of its first publication or presentation, its eligibility may be extended for an additional year by a two-thirds (2/3) vote of the intervening Business Meeting of WSFS.

Section 3.5: Name and Design. The Hugo Award shall continue to be standardized on the rocket ship design of Jack McKnight and Ben Jason as refined by Peter Weston. Each Worldcon Committee may select its own choice of base design. The name (Hugo Award) and the design shall not be extended to any other award.

Section 3.6: “No Award” . At the discretion of an individual Worldcon Committee, if the lack of nominations or final votes in a specific category shows a marked lack of interest in that category on the part of the voters, the Award in that category shall be canceled for that year.

#### Section 3.7: Nominations.

3.7.1: The Worldcon Committee shall conduct a poll to select the finalists for the Award voting. Each member of the administering Worldcon or the immediately preceding Worldcon as of January 31 of the current calendar year shall be allowed to make up to five (5) equally weighted nominations in every category.

3.7.2: The Committee shall include with each nomination ballot a copy of Article 3 of the WSFS Constitution and any applicable extensions of eligibility under Section 3.4.

3.7.3: Nominations shall be solicited only for the Hugo Awards, the Astounding Award for Best New Writer, and the Lodestar Award for Best Young Adult Book.

#### Section 3.8: Tallying of Nominations.

3.8.1: Except as provided below, the final Award ballots shall list in each category the six eligible nominees receiving the most nominations as determined by the process described in Section 3.9.

3.8.2: The Worldcon Committee shall determine the eligibility of nominees and assignment to the proper category of works nominated in more than one category.

3.8.3: If any series and a subset series thereof both receive sufficient nominations to appear on the final ballot, only the version which received more nominations shall appear.

3.8.4: Any nominations for “No Award” shall be disregarded.

3.8.5: If a nominee appears on a nomination ballot more than once in any one category, only one nomination shall be counted in that category.

3.8.6: If there are more than two works in the same category that are episodes of the same dramatic presentation series or that are written works that have an author for single author works, or two or more authors for co-authored works, in common, only the two works in each category that have the most nominations shall appear on the final ballot. The Worldcon Committee shall make reasonable efforts to notify those who would have been finalists in the absence of this subsection to provide them an opportunity to withdraw. For the purpose of this exclusion, works withdrawn shall be ignored.

3.8.7: The Committee shall move a nomination on an individual ballot from another category to the work's default category only if the member has made fewer than five (5) nominations in the default category.

3.8.8: If a work is eligible in more than one category, and if the work receives sufficient nominations to appear in more than one category, the Worldcon Committee shall determine in which category the work shall appear, based on the category in which it receives the most nominations.

3.8.9: If a work receives a nomination in its default category, and if the Committee relocates the work under its authority under subsection 3.2.8 or 3.2.10, the Committee shall count the nomination even if the member already has made five (5) nominations in the more-appropriate category.

#### Section 3.9: Finalist Selection Process

3.9.1: For each category, the finalist selection process shall be conducted as elimination rounds consisting of three phases:

(1) Calculation Phase: First, the total number of nominations (the number of ballots on which each nominee appears) from all eligible ballots shall be tallied for each remaining nominee. Next, a single “point” shall be assigned to each nomination ballot. That point shall be divided equally among all remaining nominees on that ballot.

Finally, all points from all nomination ballots shall be totaled for each nominee in that category. These two numbers, point total and number of nominations, shall be used in the Selection and Elimination Phases.

(2) Selection Phase: The two nominees with the lowest point totals shall be selected for comparison in the Elimination Phase. (See 3.9.3 for ties.)

(3) Elimination Phase: Nominees chosen in the Selection Phase shall be compared, and the nominee with the fewest number of nominations shall be eliminated and removed from all ballots for the Calculation Phase of all subsequent rounds. (See 3.9.3 for ties.)

3.9.2: The phases described in 3.9.1 are repeated in order for each category until the number of finalists specified in 3.8.1 remain. If elimination would reduce the number of finalists to fewer than the number specified in section 3.8.1, then instead no nominees will be eliminated during that round, and all remaining nominees shall appear on the final ballot, extending it if necessary.

3.9.3: Ties shall be handled as described below:

(1) During the Selection Phase, if two or more nominees are tied for the lowest point total, all such nominees shall be selected for the Elimination Phase.

(2) During the Selection Phase, if one nominee has the lowest point total and two or more nominees are tied for the second-lowest point total, then all such nominees shall be selected for the Elimination Phase.

(3) During the Elimination Phase, if two or more nominees are tied for the fewest number of nominations, the nominee with the lowest point total at that round shall be eliminated.

(4) During the Elimination Phase, if two or more nominees are tied for both fewest number of nominations and lowest point total, then all such nominees tied at that round shall be eliminated.

3.9.4: After the initial Award ballot is generated, if any finalist(s) are removed for any reason, they will be replaced by other works in reverse order of elimination.

#### Section 3.10: Notification and Acceptance.

3.10.1 Worldcon Committees shall use reasonable efforts to notify the finalists, or in the case of deceased or incapacitated persons, their heirs, assigns, or legal guardians, in each category prior to the release of such information. Each person notified shall be asked at that time to either accept or decline the nomination. If the person notified declines nomination, that finalist(s) shall not appear on the final ballot. The procedure for replacement of such finalist(s) is described in subsection 3.9.4.

3.10.2 In the Best Professional Artist category, the acceptance should include citations of at least three (3) works first published in the eligible year.

3.10.3 Each finalist in the categories of Best Fanzine and Best Semiprozine shall be required to provide information confirming that they meet the qualifications of their category.

#### Section 3.11: Voting.

3.11.1: Final Award voting shall be by balloting in advance of the Worldcon. Postal mail shall always be acceptable. Only WSFS members may vote. Final Award ballots shall include name, signature, address, and membership-number spaces to be filled in by the voter; however, if the voter does not have their membership number, it may be supplied by the Hugo Administrator or their designated staff member.

3.11.2: Final Award ballots shall list only the Hugo Awards, the John W. Campbell Award for Best New Writer, and the Lodestar Award for Best Young Adult Book.

3.11.3: “No Award” shall be listed in each category of Hugo Award on the final ballot.

3.11.4: The Committee shall, on or with the final ballot, designate, for each finalist in the printed fiction categories, one or more books, anthologies, or magazines in which the finalist appeared (including the book publisher or magazine issue date(s)).

3.11.5: Voters shall indicate the order of their preference for the finalists in each category.

#### Section 3.12: Tallying of Votes.

3.12.1: In each category, tallying shall be as described in Section 6.4. “No Award” shall be treated as a finalist. If all remaining finalists are tied, no tie-breaking shall be done and the finalists excluding “No Award” shall be declared joint winners.



3.12.2: “No Award” shall be given whenever the total number of valid ballots cast for a specific category (excluding those cast for “No Award” in first place) is less than twenty-five percent (25%) of the total number of final Award ballots received.

3.12.3: “No Award” shall be the run-off candidate for the purposes of Section 6.5.

3.12.4: The complete numerical vote totals, including all preliminary tallies for first, second, . . . places, shall be made public by the Worldcon Committee within ninety (90) days after the Worldcon.

During the same period, the results of the last ten rounds of the finalist selection process for each category (or all the rounds if there are fewer than ten) shall also be published.

Section 3.13: Exclusions. No member of the current Worldcon Committee or any publications closely connected with a member of the Committee shall be eligible for an Award. However, should the Committee delegate all authority under this Article to a Subcommittee whose decisions are irrevocable by the Worldcon Committee, then this exclusion shall apply to members of the Subcommittee only.

Section 3.14: Retrospective Hugo Awards.

3.14.1: A Worldcon held in a year that is an exact multiple of 25 years after a year in which no Hugo Awards were awarded may conduct nominations and elections for retrospective year Hugo Awards for that year with procedures as for the current Hugo Awards, provided that year was 1939 or later and that no previous Worldcon has awarded retrospective year Hugo Awards for that year.

3.14.2: In any listing of Hugo Award winners published by a Worldconcommittee or WSFS, retrospective Hugo Awards shall be distinguished and annotated with the year in which such retrospective Hugo Awards were voted.

## Article 4 – Future Worldcon Selection

Section 4.1: Voting.

4.1.1: WSFS shall choose the location and Committee of the Worldcon to be held two (2) years from the date of the current Worldcon.

4.1.2: Voting shall be by written ballot cast either by mail or at the current Worldcon with tallying as described in Section 6.4.

4.1.3: The current Worldcon Committee shall administer the voting, collect the advance membership fees, and turn over those funds to the winning Committee before the end of the current Worldcon.

4.1.4: The site-selection voting totals shall be announced at the Business Meeting and published in the first or second Progress Report of the winning Committee, with the by-mail and atconvention votes distinguished.

Section 4.2: Voter Eligibility.

4.2.1: Voting shall be limited to WSFS members who have purchased at least a supporting membership in the Worldcon whose site is being selected.

4.2.2: The supporting membership rate shall be set by unanimous agreement of the current Worldcon Committee and all bidding committees who have filed before the ballot deadline. If agreement is not reached, the default fee shall be the median (middle value) of the US dollar fees used in the previous three (3) Worldcon site selections.

Section 4.3: Non-Natural Persons. Corporations, associations, and other non-human or artificial entities may cast ballots, but only for “No Preference” . “Guest of” memberships may only cast “No Preference” ballots. Memberships transferred to individual natural persons may cast preferential ballots, provided that the transfer is accepted by the administering convention.

#### Section 4.4: Ballots.

4.4.1: Site-selection ballots shall include name, signature, address, and membership-number spaces. The ballot should be filled in by the voter; however, if the voter does not have their membership number, it may be supplied by the Site Selection Administrator or their designated staff member. Each site-selection ballot shall list the options “None of the Above” and “No Preference” and provide for write-in votes, after the bidders and with equal prominence. The supporting membership rate shall be listed on all site-selection ballots.

4.4.2: Worldcons may, with the agreement of all active bids, choose to offer any electronic signature means legal in the seated Worldcon's home jurisdiction.

4.4.3: Worldcons must offer the option to receive a paper site selection ballot regardless of that member's selection for other publications. Should they choose to include other material (such as an addressed envelope and stamp or International Reply Coupon), they may charge a reasonable fee for such materials.

#### Section 4.5: Tallying.

4.5.1: The name and address information shall be separated from the ballots and the ballots counted only at the Worldcon. Each bidding committee should provide at least two (2) tellers. Each bidding committee may make a record of the name and address of every voter.

4.5.2: A ballot voted with first or only choice for “No Preference” shall be ignored for site selection. A ballot voted with lower than first choice for “No Preference” shall be ignored if all higher choices on the ballot have been eliminated in preferential tallying.

4.5.3: “None of the Above” shall be treated as a bid for tallying, and shall be the run-off candidate for the purposes of Section 6.5.

4.5.4: All ballots shall be initially tallied by their first preferences, even if cast for a bid that the administering Committee has ruled ineligible. If no eligible bid achieves a majority on the first round of tallying, then on the second round all ballots for ineligible bids shall be redistributed to their first eligible choices, and tallying shall proceed according to Section 6.4.

4.5.5: If “None of the Above” wins, or if two or more bids are tied for first place at the end of tallying, the duty of site selection shall devolve on the Business Meeting of the current Worldcon. If the Business Meeting is unable to decide by the end of the Worldcon, the Committee for the following Worldcon shall make the selection without undue delay.

4.5.6: Where a site and Committee are chosen by a Business Meeting or Worldcon Committee following a win by “None of the Above,” they are not restricted by exclusion zone or other qualifications.

4.5.7: Where a site and Committee are chosen by a Business Meeting or Worldcon Committee following a tie in tallying, they must select one of the tied bids.

#### Section 4.6: Bid Eligibility.

4.6.1: To be eligible for site selection, a bidding committee must file the following documents with the Committee that will administer the voting:

- (1) an announcement of intent to bid;
- (2) adequate evidence of an agreement with its proposed site's facilities, such as a conditional contract or a letter of agreement;
- (3) the rules under which the Worldcon Committee will operate, including a specification of the term of office of their chief executive officer or officers and the conditions and procedures for the selection and replacement of such officer or officers.

4.6.2: The bidding committee must supply written copies of these documents to any member of WSFS on request.

4.6.3: For a bid to be allowed on the printed ballot, the bidding committee must file the documents specified above no later than 180 days prior to the official opening of the administering convention.

4.6.4: To be eligible as a write-in, the bidding committee must file the documents specified above by the close of the voting.

4.6.5: If no bids meet these qualifications, the selection shall proceed as though “None of the Above” had won.

Section 4.7: Site Eligibility. A site shall be ineligible if it is within five hundred (500) miles or eight hundred (800) kilometers of the site at which selection occurs.

Section 4.8: NASFiC. If the selected Worldcon site is not in North America, there shall be a NASFiC in North America that year. Selection of the NASFiC shall be by the identical procedure to the Worldcon selection except as provided below or elsewhere in this Constitution:

4.8.1: Voting shall be by written ballot administered by the following year's Worldcon, if there is no NASFiC in that year, or by the following year's NASFiC, if there is one, with ballots cast at the administering convention or by mail, and with only members of the administering convention allowed to vote.

4.8.2: NASFiC Committees shall make all reasonable efforts to avoid conflicts with Worldcon dates.

4.8.3: The proposed NASFiC supporting membership rate can be set by unanimous agreement of the administering Committee and all bidding committees who have filed before the ballot deadline. If agreement is not reached, the default fee shall be the median (middle value) of the US dollar fees used in the previous three (3) Worldcon site selections.

4.8.4: If “None of the Above” wins, or if no eligible bid files by the deadline, then no NASFiC shall be held and any supporting membership payments collected for the NASFiC site selection shall be refunded by the administering convention without undue delay.

4.8.5: In the case the administering convention is a NASFiC, it shall hold a Business Meeting to receive the results of the site selection voting and to handle any other business pertaining directly, and only, to the selection of the future NASFiC convention. This meeting shall have no other powers or duties.

4.8.6: For the purposes of this Constitution, North America is defined as: Canada, the United States of America (including Hawaii, Alaska, and the District of Columbia), Mexico, Central America, the islands of the Caribbean, St. Pierre et Miquelon, Bermuda, and the Bahamas.



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## Article 5 – Powers of the Business Meeting

Section 5.1: WSFS Business Meetings.

5.1.1: Business Meetings of WSFS shall be held at advertised times at each Worldcon.

5.1.2: The current Worldcon Committee shall provide the Presiding Officer and Staff for each Meeting.

5.1.3: Standing Rules for the Governance of the Business Meeting and related activities may be adopted or amended by a majority vote at any Business Meeting. Amendments to Standing Rules shall take effect at the close of the Worldcon where they are adopted; this rule may be suspended by a two-thirds (2/3) vote.

5.1.4: Meetings shall be conducted in accordance with the provisions of (in descending order of precedence) the WSFS Constitution; the Standing Rules; such other rules as may be published in advance by the current Committee (which rules may be suspended by the Business Meeting by the same procedure as a Standing Rule); the customs and usages of WSFS (including the resolutions and rulings of continuing effect); and the current edition of Robert's Rules of Order, Newly Revised.

5.1.5: The quorum for the Business Meeting shall be twelve members of the Society physically present.

5.1.6: Deadline for Submission of New Business. The deadline for submission of non-privileged new business and committee reports to the Business Meeting shall be thirty (30) days before the first Preliminary Meeting. Proposed agenda items may be withdrawn by the consent of all proposing members at any time up to fourteen (14) days before the published deadline for submitting new

business. A list of such withdrawn business must be made available to the membership. The Presiding Officer may accept otherwise qualified motions and reports submitted after the deadline, but all such motions shall initially be placed at the end of the agenda. This rule may be suspended by a two-thirds (2/3) vote.

Section 5.2: Continuation of Committees. Except as otherwise provided in this Constitution, any committee or other position created by a Business Meeting shall lapse at the end of the next following Business Meeting that does not vote to continue it.

Section 5.3: Constitutional Pass-along. Within sixty (60) days after the end of each Worldcon, the Business Meeting staff shall send a copy of all changes to the Constitution and Standing Rules, and all items awaiting ratification, to the next Worldcon Committee.

## Article 6 – Constitution

Section 6.1: Conduct. The conduct of the affairs of WSFS shall be determined by this Constitution together with all ratified amendments hereto and such Standing Rules as the Business Meeting shall adopt for its own governance.

Section 6.2: Natural Persons. In all matters arising under this Constitution, only natural persons may introduce business, nominate, or vote, except as specifically provided otherwise in this Constitution. No person may cast more than one vote on any issue or more than one ballot in any election. This shall not be interpreted to prohibit delivery of ballots cast by other eligible voters.

Section 6.3: Electronic Voting. Nothing in this Constitution shall be interpreted to prohibit conducting Hugo Awards nominating and voting and Site Selection voting by electronic means, except that conducting Site Selection by electronic means shall require the unanimous agreement of the current Worldcon committee and all bidding committees who have filed before the ballot deadline. Valid paper ballots delivered by any means shall always be acceptable. This section shall not be interpreted to require that such elections be conducted electronically, nor shall it be interpreted to allow remote participation or proxy voting at the Business Meeting.

Section 6.4: Tallying of Votes. Votes shall first be tallied by the voter's first choices. If no majority is then obtained, the candidate who places last in the initial tallying shall be eliminated and the ballots listing it as first choice shall be redistributed on the basis of those ballots' second choices. This process shall be repeated until a majority-vote winner is obtained. If two or more candidates are tied for elimination during this process, the candidate that received fewer first-place votes shall be eliminated. If they are still tied, all the tied candidates shall be eliminated together.

Section 6.5: Run-off. After a tentative winner is determined, then unless the run-off candidate shall be the sole winner, the following additional test shall be made. If the number of ballots preferring the run-off candidate to the tentative winner is greater than the number of ballots preferring the tentative winner to the run-off candidate, then the run-off candidate shall be declared the winner of the election.

Section 6.6: Amendment. The WSFS Constitution may be amended by a motion passed by a simple majority at any Business Meeting but only to the extent that such motion is ratified by a simple majority at the Business Meeting of the subsequent Worldcon.

Section 6.7: Commencement. Any change to the Constitution of WSFS shall take effect at the end of the Worldcon at which such change is ratified, except that no change imposing additional costs or financial obligations upon Worldcon Committees shall be binding upon any Committee already selected at the time when it takes effect.

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The above copy of the World Science Fiction Society's Constitution is hereby Certified to be True, Correct, and Complete.

Jared Dashoff, Presiding Officer

Linda Deneroff, Secretary

2022 WSFS Business Meeting

# WSFS – Standing Rules

## Standing Rules for the Governance of the World Science Fiction Society Business Meeting

### Group 1: Meetings

Rule 1.1: Meeting and Session. The Annual Meeting of the World Science Fiction Society shall consist of one or more Preliminary Business Meetings and one or more Main Business Meetings. The first meeting shall be designated as a Preliminary Business Meeting. All meetings at a Worldcon (preliminary, main, or otherwise) shall be considered a single “session” as defined in the Parliamentary Authority (see Section 5.1 of the WSFS Constitution), regardless of whether such gatherings are called “meetings” or “sessions.”

Rule 1.2: Preliminary Business Meeting(s). The Preliminary Business Meeting may not directly reject, pass, or ratify amendments to the Constitution; however, all motions adhering to a Constitutional amendment are in order if otherwise allowed. The Preliminary Business Meeting may not refer a Constitutional amendment to a committee unless the committee's instructions are to report to the Main Business Meeting. The Preliminary Business Meeting may not postpone consideration of a Constitutional amendment pending ratification beyond the last Preliminary Business Meeting. The Preliminary Business Meeting may not amend a Constitutional amendment pending ratification. The Preliminary Business Meeting

may consider any business not expressly forbidden to it by the Standing Rules or expressly reserved to the Main Business Meeting.

Rule 1.3: Main Business Meeting(s). The Main Business Meeting may reject, pass, or ratify amendments to the Constitution. One Main Meeting shall be also be designated as the Site-Selection Meeting, where Site-Selection business shall be the special order of business.

Rule 1.4: Scheduling of Meetings. The first Main Meeting shall be scheduled no less than eighteen (18) hours after the conclusion of the last Preliminary Meeting. No meeting shall be scheduled to begin before 10:00 or after 13:00 local time.

Rule 1.5: Smoking. Regardless of whether smoking is allowed in the place where the Business Meeting is held, the Business Meeting shall be a nonsmoking environment. The Presiding Officer shall notify participants of the nearest smoking area(s) outside of the location of the Business Meeting at the beginning of each meeting.

Rule 1.6: Recording of Sessions. The Presiding Officer may arrange for the recording of meetings in any medium and for the distribution of such recordings. Individual members may also record meetings at their own discretion, subject to the will of the assembly as authorized by rule 5.10.



## Group 2: New Business

~~Rule 2.1: Deadline for Submission of New Business. The deadline for submission of non-privileged new business to the Business Meeting shall be thirty (30) days before the first Preliminary Meeting. Proposed agenda items may be withdrawn by the consent of all proposing members at any time up to two weeks before the published deadline for submitting new business. A list of such withdrawn business must be made available to the membership. The Presiding Officer may accept otherwise qualified motions submitted after the deadline, but all such motions shall be placed at the end of the agenda.~~

Rule 2.1: No Award. In the event that the total number of valid ballots cast for a specific category (excluding those cast for No Award in First Place) is fewer than ten per cent (10%) of the total number of final Award ballots received in a non-Retrospective Hugo Award vote in two years out of three successive years, an amendment effecting the removal of that category from the list of enumerated Hugo Award categories shall be automatically placed on the agenda for the next Worldcon's Business Meeting.

Rule 2.2: Requirements for Submission of New Business. Two hundred (200) identical, legible copies of all proposals for non-privileged new business shall be submitted to the Presiding Officer before the deadline in ~~Rule 2.1~~ Section 5.1.6 of the WSFS Constitution, unless such proposals are distributed to the attendees at the Worldcon by the Worldcon Committee. All proposals must be legibly signed by a maker and at least one seconder.

Rule 2.3: Interpretation of Motions. The Presiding Officer shall reject as out of order any proposal or motion that is obviously illegal or hopelessly incoherent. In the absence of the maker of a motion or instructions to the contrary, the Presiding Officer shall be free to interpret the meaning of any motion.

Rule 2.4: Short Title. Any item of new business considered by the Business Meeting shall contain a short title.

## Group 3: Debate Time Limits

Rule 3.1: Main Motions: The Presiding Officer shall designate the default debate time for main motions. If an objection is raised to this default time, the Business Meeting shall vote on it without debate. If that designated time is defeated, the Business Meeting shall, by majority vote, set the initial debate time limit for any motion to any positive even number of minutes up to 30.

Rule 3.2: Allotment of Time. If a question is divided, the time limits applicable to the question before it was divided shall apply to each portion of the divided question. Debate time shall be allotted equally to each side of a question. Time spent on points of order or other neutral matters arising from a motion shall be divided equally and charged to each side.

Rule 3.3: Amendments. Debate on all amendments to main motions shall be limited to five (5) minutes, allotted equally to each side. Time spent on debate of an amendment shall be charged against the time for the main motion.

Rule 3.4: Motions Allowed After Expiration. Motions that adhere to the main motion shall not be out of order because of the expiration of debate time, but shall be undebatable.

Rule 3.5: Minimum Substantive Debate. If the debate time expires before either or both sides of the question have had an opportunity for substantive debate, any side that has not had such an opportunity shall have two (2) minutes to be used solely for the purpose of substantive debate.

## Group 4: Official Papers

Rule 4.1: Indicating Revisions. The Business Meeting staff shall clearly indicate all changes (including deletions) from the previous year's version when they provide the Constitution and Standing Rules for publication prior to the following Worldcon. However, the failure to indicate such changes shall not affect the validity of the documents.

Rule 4.2: Corrections. Any correction of fact to the Minutes or to the Constitution or Standing Rules as published should be brought to the attention of the Secretary of the Business Meeting in question and of the next available Business Meeting as soon as they are discovered.

Rule 4.3: Numbers, Titles, References, and Technical Corrections. Numbers and titles of the various parts of the Constitution and Standing Rules are for the sake of easy reference only. They do not form a substantive part of these documents nor of any motion to amend these documents. The Business Meeting Secretary shall incorporate into these documents appropriate changes as required by newly adopted amendments. When making any such adjustments required by this section, the Business Meeting Secretary shall change article and section numbers, titles, and internal cross-references as necessary to maintain a consistent, parallel structure, which shall not be altered unless the Business Meeting explicitly so directs. The Business Meeting Secretary may change punctuation, capitalization, grammar, and other wording in the Constitution and Standing Rules only insofar as such changes clarify meaning and enhance consistency, and only insofar as such changes do not modify the substantive meaning of the documents.

~~Rule 4.4: Submission Deadlines: Reports. All WSFS Committee Reports and all Worldcon Annual Financial Reports (see Constitution Section 2.9.1) shall be submitted to the Business Meeting by no later than the deadline established for new business set in Rule 2.1.~~

Rule 4.45: Availability of BM Materials. All WSFS Committee Reports, Worldcon Annual Financial Reports, and New Business submitted to the Business Meeting before the deadline established in ~~Rule 2.1~~ Section 5.1.6 of the WSFS Constitution shall be made generally available to WSFS members (e.g. via publication on the host Worldcon's web site) by no later than seven (7) days after the deadline for new business set in Rule 2.1.

## Group 5: Variations of Rules

Rule 5.1: Nonstandard Parliamentary Authority. If a Worldcon Committee adopts for the governance of the Business Meeting a parliamentary authority other than that specified in the Constitution, the Committee must in timely fashion publish information about how to obtain copies of the authority in question.

Rule 5.2: Constitutional and Standing Rule Amendments. Motions to Amend the Constitution, to Ratify a Constitutional Amendment, and to Amend the Standing Rules shall be considered ordinary main motions, except as otherwise provided in the Standing Rules or Constitution. An object to consideration shall not be in order against ratification of a constitutional amendment.

Rule 5.3: Postpone Indefinitely. The motion to Postpone Indefinitely shall not be allowed at the Main Business Meeting, but shall be allowed at the Preliminary Business Meeting. This motion shall have four (4) minutes of debate time and shall require a two-thirds (2/3) vote for adoption.

Rule 5.4: Amend; Ratification Amendments. Motions to amend a constitutional amendment awaiting ratification must be submitted in advance by the deadline in ~~Rule 2.1~~ Section 5.1.6 of the WSFS Constitution. This rule can be suspended by a two-thirds (2/3) vote.

Rule 5.5: Amend; Secondary Amendments. Secondary amendments (amendments to amendments) are not allowed except when the primary amendment is to substitute.

Rule 5.6: Previous Question. A person speaking to a motion may not immediately offer a motion to close debate. The motion for the Previous Question (also known as the motion “close debate,” “call the question,” and “vote now” ) shall not be in order when there is less than one minute of debate time remaining, nor when either or both sides of the debate have yet to speak to a question. Before voting on the motion for the Previous Question, the Presiding Officer shall, without debate, ask for a show of hands of those persons who still wish to speak to the matter under consideration.

Rule 5.7: Lay on the Table. The motion to Lay on the Table shall require a two-thirds (2/3) vote for adoption.

Rule 5.8: Adjournment. The incidental main motion to adjourn sine die shall not be in order until all Special and General Orders have been discharged.

Rule 5.9: Suspension of Rules. Rules protecting the rights of absentees, including this rule, may not be suspended.

Rule 5.10: Start/Stop Recording. If the meeting is being recorded, a motion to Stop Recording or to Start Recording is a privileged motion and shall be handled in the same way as a motion to Enter or Leave Executive Session.

Rule 5.11: Objection to Consideration. An Objection to Consideration shall require a three-fourths (3/4) vote to kill a motion without debate.

Rule 5.12: Committee of the Whole. The Committee of the Whole shall have the right by a two-thirds vote to amend its duration without seeking permission from the Business Meeting by way of a motion to extend debate.

## Group 6: Mark Protection Committee Elections

Rule 6.1: Nominations. Nominations for election to the Mark Protection Committee shall be allowed from the floor at each Preliminary Business Meeting. To be listed on the ballot, each nominee must submit to the Secretary of the Business Meeting the nominee's consent to nomination. The deadline for submitting such consent to nomination shall be set by the Secretary.

Rule 6.2: Elections. Elections to the Mark Protection Committee shall be a special order of business at a designated Main Business Meeting. Voting shall be by written preferential ballot with write-in votes allowed. Votes for write-in candidates who do not submit written consent to nomination to the Presiding Officer before the close of balloting shall be ignored. The ballot shall list each nominee's name. The first seat filled shall be by normal preferential ballot procedures as defined in

Section 6.4 of the WSFS Constitution. There shall be no run-off candidate. After a seat is filled, votes for the elected member shall be eliminated before conducting the next ballot. This procedure shall continue until all seats are filled. In the event of a first-place tie for any seat, the tie shall be broken unless all tied candidates can be elected simultaneously. Should there be any partial-term vacancies on the committee, the partial-term seat(s) shall be filled after the full-term seats have been filled.

## Group 7: Miscellaneous

**Rule 7.1: Question Time.** During the Site-Selection Meeting, fifteen (15) minutes of program time shall be allocated to each future seated Worldcon committee. During the first five (5) minutes, each committee may make such presentations as they wish. The remaining time shall be allocated for questions to be asked about that committee's Worldcon. Questions may be submitted in writing at any previous meeting. Questions submitted in writing shall have priority over other questions if the person who submitted the question is present and still wishes to ask the question. No person may ask a second question as long as any person wishes to ask a first question. Questions are limited to fifteen (15) seconds and responses to two (2) minutes. If time permits at the Site-Selection Meeting, committees bidding for the right to host any Worldcon whose selection will take place in the next calendar year shall be allocated five (5) minutes of program time to make such presentations as they wish. The time limits in this rule may be modified by majority vote

**Rule 7.2: Dilatory Actions; Misuse of Inquiries.** The sole purpose of a “point of information” or “parliamentary inquiry” is to ask the Presiding Officer for an opinion of the effect of a motion or for guidance as to the correct procedure to follow. The Presiding Officer shall treat as dilatory any attempts to circumvent the rules of debate under the guise of points of information, parliamentary inquiries, or other queries and requests.

**Rule 7.3: Counted Vote.** The Presiding Officer shall take a counted vote upon the request of ten percent (10%) of those members attending the meeting.

**Rule 7.4: Carrying Business Forward.** Motions other than Constitutional amendments awaiting ratification may be carried forward from one year to the next only by being postponed definitely or by being referred to a committee.

**Rule 7.5: Continuing Resolutions.** Resolutions of continuing effect ( “continuing resolutions” ) may be repealed or amended by majority vote of subsequent Business Meetings without notice, and shall be automatically repealed or amended by applicable amendments to the Constitution or Standing Rules or by conflicting resolutions passed by subsequent Business Meetings.

**Rule 7.6: Committees.** All committees are authorized to organize themselves in any lawful manner and to adopt rules for the conduct of their business, which may include conducting balloting by mail and limiting debate, subject to any contrary provisions of the Constitution, the Standing Rules, or instructions given to the committee by the Business Meeting.

Rule 7.7: Nitpicking and Flyspecking Committee. The Business Meeting shall appoint a Nitpicking and Flyspecking Committee. The Committee shall: (1) Maintain the list of Rulings and Resolutions of Continuing Effect (2) Codify the Customs and Usages of WSFS and of the Business Meeting.

Rule 7.8: Worldcon Runners Guide Editorial Committee. The Business Meeting shall appoint a Worldcon Runners Guide Editorial Committee. The Committee shall maintain the Worldcon Runners Guide, which shall contain a compilation of the best practices in use among those who run Worldcons. The above copy of the World Science Fiction Society's Standing Rules is hereby Certified to be True, Correct, and Complete:

Jared Dashoff, Presiding Officer

Linda Deneroff, Secretary

2022 WSFS Business Meeting

## World Science Fiction Society Business Passed on to Chengdu

This year, there are no constitutional amendments requiring re-ratification due to a sunset clause.

The main task at the Preliminary Business Meeting is to set debate time limits for the consideration of these constitutional amendments at later sessions.

### Short Title: The Zero Per Cent Solution [6 min]

Moved, to strike the following from the WSFS Constitution

3.12.2: “No Award” shall be given whenever the total number of valid ballots cast for a specific category (excluding those cast for “No Award” in first place) is less than twenty-five per cent (25%) of the total number of final Award ballots received.

Forwarded to this Business Meeting for ratification by the 2022 meeting.

See the 2022 WSFS Business Meeting Minutes for the makers' commentary and discussion

### Short Title: Best Game or Interactive Work [6 min]

Moved, to amend the WSFS Constitution for the purpose of creating a new Hugo Award category for Best Game or Interactive Work by inserting new subsections after existing Sections 3.2.4 and 3.3.9, and revising Sections 3.2.6, 3.3.7, 3.3.8, and 3.3.9 as follows:



3.2.X. An interactive work is (1) a game, or (2) a narrative or presentation in which active input or interactive play is an integral component of the work itself or where it impacts the outcome, narrative, or order of elements of the work itself in a non-trivial fashion, and (3) is not ephemeral, in the sense that the interactive elements of the work are accessible to participants through published or shareable artifacts, and the work is not an event requiring the participation of specific named persons.

3.2.6: The categories of Best Novel, Novella, Novelette, and Short Story shall be open to non-interactive works in which the text is the primary form of communication, regardless of the publication medium, including but not limited to physical print, audiobook, and ebook.

3.3.7: Best Graphic Story. Any non-interactive science fiction or fantasy story told in graphic form appearing for the first time in the previous calendar year.

3.3.8: Best Dramatic Presentation, Long Form. Any non-interactive theatrical feature or other production, with a complete running time of more than 90 minutes, in any medium of dramatized science fiction, fantasy or related subjects that has been publicly presented for the first time in its present dramatic form during the previous calendar year.

3.3.9: Best Dramatic Presentation, Short Form. Any non-interactive television program or other production, with a complete running time of 90 minutes or less, in any medium of dramatized science fiction, fantasy or related subjects that has been publicly presented for the first time in its present dramatic form during the previous calendar year.

3.3.Y: Best Game or Interactive Work. Any interactive work or interactive substantial modification of a work in the fields of science fiction, fantasy, or related subjects, released to the public in the previous year and available for public participation in the interactive elements of the work in that year.

Provided that unless this amendment is re-ratified by the 2028 Business Meeting, this Section shall be repealed; and Provided further that the question of re-ratification shall automatically be placed on the agenda of the 2028 Business Meeting.

Forwarded to this Business Meeting for ratification by the 2022 meeting.

See the 2022 WSFS Business Meeting Minutes for the makers' commentary and discussion

# Code of Conduct

## Preamble

The 2023 Chengdu Worldcon (which we will refer to as “the convention” ) focuses on values-creative, open, inclusive and welcoming. They remind us of what the Chengdu Worldcon operates for. Our Code of Conduct guides us to put our values and commitments into practice. It helps us navigate through areas and situations where responsible conduct is critically important. All behaviors must strictly comply with the relevant local laws and regulations and respect the cultural traditions and customs of the country where the host city is located.

## Who does our Code of Conduct apply to?

Our Code of Conduct is binding for all attendees, both in-person and virtual, of the convention, including members, guests, staff and volunteers. All are obligated to live up to the expectations and commitments set forth in it. The convention is committed to providing a friendly and welcoming environment for all regardless of background, fandom, ethnicity, religion (or lack thereof), or any other differentiation.

## How to behave in a multi-cultural environment?

The convention is a multi-cultural event with people coming from all over the world. Cross-cultural misunderstanding can and does occur. Consider whether your joke or interaction could be misconstrued by someone who does not share your cultural context.

## What if something is not covered in our Code?

Our Code of Conduct cannot cover in detail the wide variety of situations we may encounter. The convention expects that every individual or group involved in the event understand policies and procedures even when our Code of Conduct provides no direct guidance. Those involved in any incident are expected to show friendliness, integrity and common sense. When in doubt or feel unsure, feel free to speak up. It is always easier to ask first rather than inadvertently harming, offending, or hurting someone.

## Fandom Citizenship

The convention believes that a vigorous debate over ideas, as a method of seeking truth, is permitted within this Code of Conduct. However, using debate as a method of harassment is a violation, and will be treated as such. Attacking other persons at the convention, or within the SF community, is a violation of the Code of Conduct; ideas may be attacked, but not people. Recognize the relationships between words and actions and their effect on our community and the order of the convention. Sharing spaces requires active demonstrations of respectful conduct, such as:

1.Participating authentically and actively which contributes to the health and longevity of this community.

2.Exercise consideration when talking, taking care not to talk over others and using a moderate vocal volume. This can be especially important in an online situation.

3.Be mindful of other nearby attendees. Make sure you leave other people a clear path to an exit and limit the expansiveness of gestures.

4.Ask verbally or with a friendly gesture before initiating physical contact, and avoid proceeding without a positive verbal or physical response.

5.Maintain consent by observing non-verbal and verbal clues that the other party may wish to end the interaction. If you aren't sure, ask.

6.Attempt collaboration before conflict, and try to resolve disagreements constructively. Being unable to understand someone's viewpoint doesn't mean that they're wrong.

Please inform the convention if you notice a dangerous situation, someone in distress, or violations of this Code of Conduct, even if they seem inconsequential. Also, please inform us if you notice someone who is making an extra effort to ensure our community is welcoming and friendly to all. We want to know.

Sci-fi culture is a world language. We are committed to making Chengdu Worldcon accessible to fans and professionals from all backgrounds. So positive action is essential to counteract the inequalities that exist in today's society.The following acts will be considered in violation of this Code of Conduct, including:

## Discrimination

The 2023 Chengdu Worldcon is dedicated to working towards a non-discrimination, oppression-free event. Discrimination is often expressed through prejudice, bias, the expression of privilege, aggression, and micro-aggression.

Discrimination (based on but not limited to, gender, race, ethnicity, religion, age, physical appearance, body size, or physical/mental disability) will not be tolerated. Racism and politicization are where discrimination prevails.

Any acts of aggression, contempt, indifference or offensive words and abusive behavior are unacceptable, such as judging people of color as less knowledgeable about fannish topics, or provoking unrelated political topics to attack people of different beliefs.

## Other unacceptable behavior

Assault and harassment are both grounds for removal. Assault is any unwanted or threatening physical contact, and harassment is any unwanted or threatening presence or verbal or written expression as well as words or actions in the surrounding environment that others do not want to see or hear.

Harassment can include offensive comments related to appearance or personal identifiers, deliberate intimidation, following, sustained disruption of talks or other events, inappropriate physical contact, and unwelcome sexual attention. Behavior that will be considered harassment includes, but is not limited to:

1. Verbal or physical assault
2. Intimidation, stalking, or following
3. Inappropriate physical contact
4. Deliberate misgendering / deadnaming of people or continued misgendering / deadnaming after being corrected
5. Comments that belittle or demean others
6. Non-consensual behavior towards another member, volunteer, or attendee
7. Disruption of events
8. Political or religious propaganda, racially biased, hate group iconography, or other offensive images in public spaces
9. Costumes/Cosplay that are historically or otherwise offensive, including bigoted iconography or symbolism
10. Disruptive acts such as unauthorized processions, demonstrations, sit-ins, etc.
11. Any acts or language that insults or provokes others
12. Any acts or language that do not respect the traditional culture and customs of the host region
13. Advocating for or encouraging any of the above behaviors.

We require attendees to follow the Code of Conduct in online interactions with the convention (including the volunteer mailings, wiki, and other online facilities), at all convention venues and convention-related social activities. Attendees who are asked to stop any harassing behavior must comply immediately.

## Reporting Process

If you feel that you are being discriminated against or harassed, or if you see someone else behaving inappropriately, please let us know.

Before the convention: You can report harassment or other Code of Conduct violations by email to: [codeofconduct@chengduworldcon.com](mailto:codeofconduct@chengduworldcon.com). This address will be continuously monitored by our Incident Response Team both prior to, and for the duration of the 2023 Chengdu Worldcon. The Incident Response Team is comprised of personnel appointed by the Chair that are trained in investigating and responding to code of conduct reports

At the convention: If someone is harassing you in any way, or if you are witnessing that harassment is taking place, please ask that person or persons to stop—as long as it is safe to do so and if you feel comfortable enough to make the request. Alternatively you could report the issue as soon as possible to one of our volunteers or by email to [codeofconduct@chengduworldcon.com](mailto:codeofconduct@chengduworldcon.com).

When providing a report, details such as name, badge name/number, and a physical description will be helpful but not required.

Once a report has been made, our team will respond to you as quickly as possible, and proceed at their discretion, based on the content, context and wishes expressed in your email. A violation of this Code of Conduct may result in the removal of a person's right to attend, both physically and virtually. In the event of a removal, there may be no refund of the price of participating. Acts in violation of laws and regulations shall be dealt with by law enforcement departments

Our team will keep private the identities of persons involved as much as possible, restricting identifying information to those parties with a need to know that information in order to perform their duties. We will provide escorts or otherwise assist members with actions that will help them feel safe for the duration of the convention after a report is made or even if a report is not filed.

## Badges

Wear your badge where it can be seen at all times in convention space. This convention is a membership-only event, and your badge is your access admissions to the corresponding convention areas and activities. Badges may not be shared under any circumstances; a badge is valid only for the person to whom it was issued.

## Signs

Please post signs only in designated areas . Use removable painters tape only. Do not affix anything to the walls of the hotel, to the elevators, or to any item that is hotel property, or to convention signs. Any signs found unrelated to the convention or posted inappropriately will be removed and destroyed.

## Summary

The convention reserves the right to amend these rules at any time without prior or posted notice and the right of interpretation. These rules and policies are not all-inclusive, and examples are included for illustrative purposes. Each infraction will be judged individually on its own merits.

The convention is prepared to deal with any issues related to this code in as rapid and efficient a manner as possible while maintaining a trauma-informed response approach.

## Others

### List of Prohibited Items

The following items will be confiscated and the holder will be punished in accordance with laws and regulations of the People's Republic of China:

1. Firearms, ammunition and explosives;
2. Controlled apparatus such as crossbows, daggers and replica guns;
3. Inflammables and explosives such as fireworks and firecrackers, gasoline and ethanol ;
4. Highly toxic and corrosive hazardous chemicals and radioactive substances;
5. Hazardous substances such as hazardous biologicals and pathogens of infectious diseases;
6. All types of narcotic drugs such as heroin, cocaine, marijuana, and methamphetamine;
7. Other items explicitly prohibited by laws and regulations of the People's Republic of China.

### List of Restricted Items

The following items will be required to be discarded in a container placed near security checkpoints or disposed of by the holder:

The following items will be required to be discarded in a container placed near security checkpoints or disposed of by the holder:

1. Igniters such as lighters and matches;
2. Fragile items and Glass containers of all kinds such as glass cup/bottle, ice box, nursing bottle and the like;

3. BYO food and all kinds of packaged drinks ; Alcoholic beverages;
4. Items promoted and sold by non-official sponsors and non-partner companies for commercial purposes;
5. Banners and slogans bearing statements related to politics, race, religion and commerce, or violating the laws of China, and any item or clothing for publicity;
6. Vehicles (except for baby carriage, wheelchairs, mobility-aids and other vehicles permitted by the Organizer), including motor scooters, bicycles, mini-motorbike, balance car, scooters, roller skates and other vehicles;
7. Animals (excluding service animals such as guide dogs and sniffer dogs for drug and bomb detection);
8. Musical instruments, including but not limited to whistles, horns, drums and the like;
9. Clubs, long sticks, sharp objects and other articles that are easy to cause personal injury, including but not limited to long handle umbrella, umbrella with a pointed end and the like (excluding crutches used by the disabled) ;
10. Bows, balls, rackets, clubs, sticks, frisbees and other similar items;
11. Bags or suitcases exceeding the dimensions of 50cm x 50cm x 50cm (as restricted by the size of the security gate)
12. Flags and banners with an unfolded area larger than 2m x 1m that have neither declared to the Organizing Committee of the 2023 Chengdu World Science Fiction Convention in advance nor undergone an on-site security check.
13. Electronic signal, cluster signal that may affect the activities, unauthorized items that would hinder others from visiting, including but not limited to laser pointers, radio, whistles, horns, remote control toys and amplifiers;

14. Manned balloons, drones, aviation models, unmanned free balloons, tethered balloons, powered parachutes and other aircraft that fly at low or ultra-low altitude at a slow speed and not easy to be detected by radar, and airborne objects and their flight control, paddles and other important parts; airborne objects such as kites, sky lanterns and the like;
15. Unauthorized radio electronic devices and other items that interfere with broadcast signals;
16. Other items explicitly prohibited by laws and regulations of the People's Republic of China and anything the organizer determines to be disruptive or dangerous to the 2023 Chengdu Worldcon or facilities.

## Special Instructions

1. The following items are not included in the List of Prohibited or Restricted Items:
  - Wheelchairs, crutches, walking frames, blind poles, artificial limbs, orthotics and other necessary mobility-aids for disabled persons; a small amount of first-aid drugs and necessary medical instruments carried by the participants; the necessary wheelchair maintenance tools carried by the wheelchair-bound disabled persons.
2. If the above prohibited or restricted items are necessary for the activities, they could be brought in under the condition of safety and with approval from the organizer and the security department in advance.

# Theme Activities

\*All activities will be subject to on-site arrangements.

## Opening Ceremony

- 🕒 **Time** 20:00-21:20, October 18, 2023
- 📍 **Location** Hugo Hall, Chengdu Science Fiction Museum
- 📖 **Introduction** Participated by leaders from the China Association for Science and Technology,, and World Science Fiction Society, science fiction writers, well-known scientists, representatives of the science fiction industry and organizations, science fiction fans from all walks of life, and media representatives, an opening ceremony that is international, open, and full of science fiction vibe will be delivered by various methods such as immersive movies and audio-visual expression, and present a feast for science fiction fans around the world.

## 2023 Hugo Awards Ceremony

-  **Time** 19:00-21:00, October 21, 2023
-  **Location** Hugo Hall, Chengdu Science Fiction Museum
-  **Introduction** Following the previous Worldcons, 2023 Hugo Awards Ceremony will give out the Big Heart Award for the people who have made outstanding contributions to science fiction communities and Hugo Awards in 19 categories; commemorate science fiction fans who died in the past year and express respect and longing for them; hold a ceremony for engaging mentors to promote Hugo science fiction culture. The highlight moments of the announcement of Hugo Awards winners will be witnessed by all in this grand and symbiosis-centered ceremony.

## Theme Parties

The Theme Parties are a high-profile Worldcon activity for the communication among science fiction communities. Adhering to the Worldcon traditions while ensuring a local touch, the 2023 Chengdu Worldcon will hold the “Hugo Night” Lakeside Party and a series of fan parties under the “1+N” framework.

### "Hugo Night" Lakeside Party

-  **Time** 21:15-24:00, October 21, 2023
-  **Location** Third Floor Platform of Chengdu Science Fiction Museum
-  **Introduction** Participated by about 120 Hugo Awards finalists, WSFS guests, and science fiction practitioners, it consists of guest entry, communication and dining, performances, and cultural and creative exhibition, integrating science fiction folk music performances, intangible cultural heritage performances, and other performances featuring science fiction elements and traditional cultural expressions.

## Fan Parties

 **Time** October 19-21, 2023

 **Location** Sheraton Chengdu Pidu

 **Introduction** Based on the applications of science fiction fans and organizations in China, each party will be attended by 20-30 persons who are members and guests invited by the science fiction organizations and held in the themes of science fiction films, music, literature, and the like.

## Business Meeting

 **Time** 10:00-13:00, October 19 to 22, 2023

 **Location** World Science Fiction Park Meteor Museum

 **Introduction** It is the annual working conference convened by the governing body of the WSFS and lasts for about 4 days. It starts at 10:00 and lasts for about three hours every day. These meetings will hosted and organized by the foreign team, focusing on daily work report and committee member candidates report and selection by the Standing Committee of the Worldcon, financial reports of the Worldcons, and development, supplement, and amendment of the Worldcon management regulations such as the Worldcon Constitution and the Standing Rules.

## Site Selection Meeting

 **Time** 10:00-13:00, October 21, 2023

 **Location** World Science Fiction Park

 **Introduction** According to the applicable requirements of the WSFS Constitution, it consists of the “Site Selection Voting Area” , “Online and Offline Voting” , “Candidate Cities Speech Delivery, Open Reply, and Vote Vying” , and final member voting for the host city of the 2025 Worldcon. The results of the Site Selection Meeting will be released at the Business Meeting to be held on October 21.

## Virtual Worldcon

 **Time** Available around the clock from October 18 to 22, 2023

 **Introduction** The 2023 Chengdu Worldcon will develop an innovative online platform that integrates activity live-streaming, virtual tour of science fiction IPs, multifaceted communication and interaction, and metaverse gaming experience to cater to the needs of worldwide fans who cannot attend the Worldcon in person. In the form of website, the online platform will give fans virtual digital identities so that they can immersively experience various scenarios including the Nebula Space Station, Hugo Planet, Live-streaming Planet, Conference Planet, Commercial Planet, and Social Planet. Thus, fans can break through the time and space limitations and experience the Worldcon as they are on the site.

## Closing Ceremony

**Time** 18:00-19:00, October 22, 2023

**Location** Hugo Hall, Chengdu Science Fiction Museum

**Introduction** Participated by leaders, WSFS senior members, science fiction experts, Hugo Awards nominees and winners, science fiction organizations, fans, staff, and media representatives, it will pay tribute and express thanks to those who have provided support for the 2023 Chengdu Worldcon from bidding to successful holding and encourage those who have contributed to the development of science fiction represented by the “Jiutian Award” winners for excellent science fiction works. At the ceremony, the Worldcon token (gavel) will be handed over to the representative of Glasgow, the host city of the next Worldcon. Besides, the conclusion of this year’s Worldcon will be announced after an artistic segment devoted to Glasgow.

## Theme Exhibition

**Time** October 18-22, 2023  
 October 18: 09:00-21:30  
 October 19-20: 09:00-18:30  
 October 21: 09:00-21:30  
 October 22: 09:00-18:30

**Location** 1F, Chengdu Science Fiction Museum, Pidu District, Chengdu

**Introduction** The exhibition area of the 2023 Chengdu Worldcon Theme Exhibition covers 5,500 m2 in total consisting of the Preface Hall, Enterprise Exhibition Area, and Fan Exhibition Area. In the Preface Hall, the visitors go through the “Gate of Time” to review the history of the Worldcon, major achievements of the Hugo Awards, and milestones during China’s science fiction development. In the Enterprise Exhibition Area, there are science fiction scenarios featuring immersive and interactive experience, which are provided by over 40 exhibitors including top-class science fiction IPs such as The Three-Body Problem and The Wandering Earth and relevant enterprises and organizations

such as National Geographic (US), Asmodee (France), and Deep Space Exploration Lab (DSEL), Huawei, NetEase, Tencent, China Telecom, and XGIMI.

There will be 62 Chinese and overseas fans holding exhibitions in the Fan Exhibition Area under the organization of 16 domestic and foreign science fiction communities and universities such as the Committees of the Organization for Transformative Works (US), Italy Future Science Fiction Convention, the Glasgow bidding team for the 2024 Worldcon, SciFidea team (Singapore), Tsinghua University, Sichuan University, University of Electronic Science and Technology of China, and Sichuan Conservatory of Music.

Meanwhile, there will be a series of theme activities such as book signing by over 100 Chinese and overseas science fiction writers and science fiction art exhibitions as well as more than 10 theme activities held by fan communities.

### List of 2023 Chengdu Worldcon Theme Exhibition Attending Enterprises

Position Number	Exhibitors		
A01	Dazhou Association for Science and Technology	A18	YinHeSheng Media Company Profile
A02	Chengdu Science Fiction	A19	NATIONAL GEOGRAPHIC
A03	Sichuan Tourism Investment ACG World Tourism Development Co.,Ltd	A20	CHENGDU CULTURAL EQUITY EXCHANGE
A04	SHENZHEN SMARTMELON TECHNOLOGY CO.,LTD	A21	Deep Space Exploration Lab
A05	Star citizen chinese community	A22	Sichuan Jiyezhidi Cultural Communication Co.,Ltd
A06	HUAWEI Mate 60	A23	Chengdu City. Cultural Media Film & Television Co.,Ltd
A07	Starry Dome	A24	Summer Media
A08	Infinite Lagrange	A25	Chengdu Talent Exchange
A09	Yangbo Digital Media Technology Limited Corporation	A26	Laoken Medical Technology Co., Ltd
A10	THE THREE-BODY UNIVERSE	A27	Bofeng Culture (Beijing) Co., Ltd.
A11	Elite Star	A28	RIGHTOL MEDIA LIMITED
A12	Xenario	A29	COL Digital Publishing GroupCo.,Ltd.
A13	China Telecom	A30	XinXin culture development Co.,Ltd
A14	Science Fiction World	A31	Winshare
A15	Future Affairs Administration (FAA)	A32	Robotime C&C (Jiangsu) Co., Ltd.
A16	Sky Limit Entertainment Group(SLE)	A33	Asmodee Trading (Shanghai) Co.,Ltd
A17	MARS BASE 1	A34	Industrial and Commercial Bank of China (ICBC)

## 2023 Chengdu Worldcon Fan Tables

Exhibition Zone			
Science fiction world	EIGHT LIGHT MINUTES CULTURE	Tsinghua university Student Sci-fi Association	Robots in the Himalayas
SCUSFA	sfcxl	Panshi Technology	My Three-body:2277
The wandering earth game	Sherlock Holmes: 1881- ∞	The Earth will wander till the end of the universe	Gendaya World
42 POSTOFFICE	HYBRID II -Longque Chen & Dunhuang Chen art show	The outlook of Shan Hai: New book release - The Rebels by Wu QingSong	Chengdu Book Center
Everafter Books	SOUND-U	UESTC Science Fiction Association	panda homeland
Sanxingdui Relics Dream Sci-fi Digital Painting Chronicle	vast star map	π Plan	Ziyuan Science Fiction Model & Scenarios
Helium Flash	Himalaya, your daily intellectual nourishment	huawords.com	COJOY Energy Station for KORMO only
Yinfeng Life Extension Program	Locus Magazine	Future Fiction	SFWUK
OTW	Terra Ignota Illustration Showcase	SciFidea-Dyson Sphere Era	Chinese Science Fiction Database
SWJTU Science Fiction Association	Glasgow Worldcon 2024 Bid	Seattle Worldcon 2025 Bid	ite Selection Voting Area

## Schedule for 2023 Chengdu Worldcon Book Signing

Wednesday, October 18th					
Venue	10:30-11:30	12:00-13:00	13:30-14:30	15:00-16:00	16:30-17:30
Signing Area of Sci-fi Fans Exhibition Area of Chengdu Science Fiction Museum (1/F)	Dong Renwei Lu Yang Chao Xia Jiang Yongyu Liu Jun Zhao Hua Ai Tianhua Zou Jinyi	Peng Liurong Li Kaiyang Wang Jie Manmanxia Hu Xiaoxia Chen Jingyi Lu Hang He Xin He Tao Ji Dalu	Tang Fei Yan Leisheng Chen Zijun Jia Xi Wanxiang Fengnian Duan Ziqi Wu Miao Wu Ji	[UK] Wendy Aldiss Hua Long(translator) Luo Yanli(translator) Shi Ran(translator) Yan Ru(translator) Guo Luyi(translator)	[American] Drew Johnson [Malaysia] Zid [Poland] Bartosz Sztybor Ren Zhemao(translator) Liu Zhaokun
Thursday, October 19th					
Venue	10:30-11:30	12:00-13:00	13:30-14:30	15:00-16:00	16:30-17:30
Signing Area of Sci-fi Fans Exhibition Area of Chengdu Science Fiction Museum (1/F)	Pan Liang He Minghan He Yi Bi Heng Huang Haifeng Qi Rui Fu Changyi	Zhang Wenwu Bai Lehan Gui Gongzi Jin Linhui Liu Weijia Zhang Yuchen Mi Ze	Pan Haitian Hai Jie Xiang Feixiang Chang Jia Jiao Ce Yuan Zhenmin An Hao Yin Guang	Luo Yidan BUTU Xu Aijiao Li Zhongrun Zhao Weiting Deng Yi	Xu Ruiyuan Li Langsu Jin Shuyan Xu Yuhan Wu Qingwan Xu Tongyu Xu Tongfei
Friday, October 20th					
Venue	10:00-11:00	11:30-12:30	13:00-14:00	14:30-17:30	
Signing Area of Sci-fi Fans Exhibition Area of Chengdu Science Fiction Museum (1/F)	Chise Fengling Kong Xinwei Yang Jian Zhang Xiao Liu Yang Wang Yanzhong Xin Weimu Xia Jia	Hui Hu Tian Jiagang E Bojue Bai Bi Wang Yuan Fenxing Chengzi Chen Hongyu Qi Tongren	[Korea] Kim Choyeop [Japan] Shingo Fujisaki [Japan] Nojiri Housuke Tian Tian (translator) Hu Xi (translator)	Liu Cixin	

\*All activities will be subject to on-site arrangements.

## Schedule for 2023 Chengdu Worldcon Book Signing

Saturday, October 21st					
Venue	10:30-11:30	12:00-13:00	13:30-14:30	15:00-16:00	16:00-17:30
Signing Area of Sci-fi Fans Exhibition Area of Chengdu Science Fiction Museum (1/F)	Tianrui Shuofu Gu Shi Qi Yue Zhou Wen Su Xuejun Liang Qingsan Hao Jingfang	Yan Xi Deng Siyuan Suo Hefu Yang Wanqing Lu Ban Tai Yi Ren Qing	Jiang Bo Bao Shu Xie Yunning A Que Wang Nuonuo Zhang Ran Zhao Haihong	Robert J.Sawyer	Yang Xiao Tan Kai Wu Xiankui Wang Jinkang He Xi Han Song Yao Haijun Wu Yan
Sunday, October 22nd					
Venue	10:00-11:00	11:30-12:30	13:00-14:00	14:30-15:30	
Signing Area of Sci-fi Fans Exhibition Area of Chengdu Science Fiction Museum (1/F)	Zhao Enzhe Ju Zhen Caoji Jiuridong Wu Qingsong	[America] Leslie Robin Yang Feng Hai Ya Zhou Yukun Fu Qiang Lu Qiucha Mai Ming	Tan Gang Luo Longxiang Zhang Shu Zha Shan Cheng Jingbo Liang Yan Qi Ran	Dongnan Jifeng Ding Dingchong (translator) Wang Shuang (translator) Ming Xianlin (translator)	

\*All activities will be subject to on-site arrangements.

# Program

 **Time** 9:30-18:30, October 18-22, 2023

 **Location** Chengdu Science Fiction Museum and Sheraton Chengdu Pidu

 **Introduction** As a major part of the Worldcon and the important carrier to showcase the international style, science fiction level and city characteristics, the programs will be held throughout the Worldcon. During the 2023 Chengdu Worldcon, a total of 239 programs will be held, all of which are planned and organized by the Organizing Committee independently or selected via social solicitation. These programs can be divided into nine categories, i.e. “Science Fiction and Literature” , “Science Fiction and Art” , “Science Fiction and Film & Television” , “Science Fiction and Game & Animation” , “Science Fiction and Academics” , “Science Fiction and Technology” , “Science Fiction and Future” , “Science Fiction and Industry” and “Overseas Programs” and held in the forms of theme forum, launch ceremony, industry roadshow, academic seminar, key book signing, ceremonies, interactive performance, and online communication.

Venue	Wednesday, October 18th					
	Program					
Chengdu Science Fiction Museum、Sheraton Hotel	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30
Chengdu Science Fiction Museum Hall of Earth	Today's Myths and Unfamiliar Realities	Imagination a Futuristic Future				Galaxy Awards: Witness of China's Sci-fi History
Chengdu Science Fiction Museum Hall of Mars	Vampires around the World	Possible Fantasy Inspiration from Ancient Chinese Folklore and Fantasy	Nanotechnology: the Mutual Achievement of Science Fiction and Reality	Decolonize the Future: Strategies and Solutions to Emerge from the Shadow of AngloSF	Chinese Science Fiction Theory Heads Overseas	New Trends in Contemporary Science Fiction
Chengdu Science Fiction Museum Hall of Mercury		Imagination Has No Frontier	Otaku' s Sci-fi Dream	A Training for Life on a Starship That Lasts 10,000 Years - Ramblings on Urban Science Fiction		Anthropocene and Capitalocene: Threats and Hopes to the Future of Humanity
Chengdu Science Fiction Museum Hall of Neptune	Fantasy without Borders - Ethnic Narratives in Speculative Fiction	Will Food Outsmart Us?	The Godfather of Chinese Sci-Fi VS The Godfather of British Sci-Fi		Those Mouthwatering / Deterrent Sci-Fi Cuisines	How I Became a Professional Science Fiction Writer
Chengdu Science Fiction Museum Hall of Uranus			The Road to Korean Science Fiction		From Experience to Practice: When Women Meet the Sci-fi Cosmos	
Chengdu Science Fiction Museum Hall of Saturn	Brain-computer Interfaces - the Key to Unlocking the Age of Digital Twin?		"The Future is Here": Multi-dimensional Exploration of a New Pattern of User Experience in the Sci-fi Industry		The Director of English Podcast "Middle Earth - China's Cultural Industry Podcast" Hosts a Conversation with Chinese Sci-fi Practitioner	

Chengdu Science Fiction Museum、 Sheraton Hotel	Program					
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30
Chengdu Science Fiction Museum Hall of Venus		Experiences Sharing of Science Fiction Club Activities in Colleges and Universities	When Traditional Literature Writers Begin to Write Science Fiction	Independent Low-budget Sci-fi Filmmaking Workshop		
Chengdu Science Fiction Museum Hall of Luna	Building the Tower of Babel: Linguistics in Science Fiction				Hypnosis in Fantasy & SF	
Chengdu Science Fiction Museum Hall of Jupiter	The Beginning to Win the Future: the Broad Sichuan, Open Sichuan	How to Define Science Fiction	Sci-fi Imagination of the Future - Giant Panda's "Migration" to Mars		China Science Fiction and Education Development Forum	
Chengdu Science Fiction Museum Hall of Helios	The 81st Worldcon Sci-fi Design Summit		The 8th Sichuan Primary and Secondary School Students Writing Award & the 2023 Chengdu Worldcon Sci-fi Writing Award		Finding Sci-fi Inspiration in Cutting-Edge Research	
Sheraton Hotel Hall of Jiaozi			Movie-watching of Themd Works Selected by World Sci-fi Film Festivals Alliance			
Sheraton Hotel Hall of Jingrong			Forum on the Development of Intellectual Property Rights and Science Fiction Industry and Book Launch of China Science Fiction Intellectual Property Protection Practice			

\*All activities will be subject to on-site arrangements.

Venue	Thursday, October 19th						
Chengdu Science Fiction Museum, Sheraton Hotel	Program						
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30	19:00-21:00
Chengdu Science Fiction Museum Hall of Earth	Fantastic Worlds I Do Not Want to Live in!	Science Fiction Fandom in China		Industrial Revolution: Visual Effects Technology and the Science Fiction Industry	When AI Finally Becomes the Subject: the Symbiosis, Contradictions, and Prospects of Artificial Intelligence and Artistic Creation		
Chengdu Science Fiction Museum Hall of Mars	Seminar on Internationalization and Development of Chinese Sci-fi Films		How to Finish Your First Full-length Sci-fi Book		The Joy of Being a First-time Hugo Nominee	Book Club Sharing Session of Han Song and Tang Fei	
Chengdu Science Fiction Museum Hall of Mercury		An Introduction to African Speculative Fiction	The Daily Life of a Non-Professional Science Fiction Writer	Dynamic Homeostasis in Science Fiction	Splendid Memories: A Look Back at Two Influential International Science Fiction Conventions, 1997 and 2007	Creating a Sci-fi Universe with Ancient Shu Characteristics	
Chengdu Science Fiction Museum Hall of Neptune	Tangible Fictions: the Expression of Science Fiction in Art, Design, and Public Experience		Science Fiction Film and Television Investment and Financing Forum				
Chengdu Science Fiction Museum Hall of Uranus				Galaxy's Edge: When Chinese and American Science Fiction Cultures Meet	The Worldliness of Chinese Science Fiction	The Sci-fi Solicitation Activities and Tips for Science Fiction Contribution	
Chengdu Science Fiction Museum Hall of Saturn	Book Sharing Session of Stellar Concerto		Blue Planet Screening: a Selection of Works from the 4th Annual Blue Planet Science Fiction Film Week		Blue Planet Film Week and Chinese Science Fiction		

Chengdu Science Fiction Museum、Sheraton Hotel	Program						
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30	19:00-21:00
Chengdu Science Fiction Museum Hall of Venus	The Future of Worldcons	Creating a Religion in Science Fiction and Fantasy	From Royal Barrister to Science Fiction and Mystery Writer	From Hobby to Research: Science Fiction and Fantasy Literature Graduate Student Sharing Session	Localization Paths of Science Fiction in Non-English Speaking Countries		
Chengdu Science Fiction Museum Hall of Luna		The Art of Editing Short Fiction	Djinns Everywhere		Thematic Seminar on Lovecraft and Cthulhu Stories	The Future of Science Fiction Is International	
Chengdu Science Fiction Museum Hall of Jupiter	Sci-fi Fans from Different Countries Now Talk About Science Fiction Together		AIGC' s Role in Imagining Cities of the Future	Science Fiction and Traditional Myths	Go on a Star Trek with Detailed Guide		
Chengdu Science Fiction Museum Hall of Helios	Sci-fi Narratives of Advanced Spaceflight	What Kind of Sci-fi World View Does Toy-design Need		"Grasping the Future" : Annual Selection of the Outstanding Performers in Sci-fi Fields		SPACE X Stories	
Sheraton Hotel Hall of Jiaozi		How is a Spaceship Carrying Humanity's Hopes Built? -Exploring the Multiple Possibilities of Sci-fi IP Commercialization					
Sheraton Hotel Hall of Tianfu I	The 6th China (Chengdu) International SF Conference Opening Ceremony & The 1st Tianfu Science Fiction Fantasy Film Festival Opening Ceremony						The 34th China Literature Galaxy Awards Ceremony
Sheraton Hotel Hall of Tianfu III							
Sheraton Hotel Hall of Jingrong				Science Fiction and Science of the Future			

\*All activities will be subject to on-site arrangements.

Venue	Friday, October 20th					
Chengdu Science Fiction Museum, Sheraton Hotel	Program					
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30
Chengdu Science Fiction Museum Hall of Earth	International Science Fiction Academic Forum-Narrative and Interaction: Presenting Science Fiction in a Novel Way	International Science Fiction Literature Forum-Colorful Languages: How Non-English Speakers Being Embraced by the Worldcon		Decentralizing the Creative Landscape: Science Fiction Fantasy Writing in Europe	"Even if everything is a dream, dream better": David Hull's "Science Fiction World"	Current Trends in Speculative Art
Chengdu Science Fiction Museum Hall of Mars	Records and Maps of Human's Imaginary: Examining, Cataloging, and the History of Chinese Science Fiction	ChatGPT and Sci-fi Writing	Infinite Visions of a Sci-fi Future		Economics in Science Fiction	How Hayakawa Shobo Executes Book Planning
Chengdu Science Fiction Museum Hall of Mercury	Sci-fi Ansible: The "Exporting" Past of a CyberBook Referrer	Science Fiction, Philosophy, Futurism	Sci-fi Humanism: the People Forgotten by Technological Advances	Science Fiction Education Relevant to the Future	The Possibilities Brought by Chengdu and Its Profound Sci-fi Culture	How to Create Science Fiction for Kids
Chengdu Science Fiction Museum Hall of Neptune	Exploration and Development: Science Fiction, Metaverse, and Web 3.0			Privacy and Ethics in the Future Age of Data	How to Run a Science Fiction Award in China	The Regional Sci-Fi Organizations
Chengdu Science Fiction Museum Hall of Uranus	Translations of the Works of Verne and Wells and the Writing of Science Fiction in the Qing Dynasty and Republic of China	How to Become a Sci-Fi Blogger with 10 Million Views	We Are All Fandoms: A Study of the 21st Century Science Fiction Fan Community	New Technological Advances Inspire Science Fiction	Doctor Who in China	Nostalgia in Sci-fi Works

Chengdu Science Fiction Museum、 Sheraton Hotel	Program					
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30
Chengdu Science Fiction Museum Hall of Saturn	An Attempt that Throws Light on the Future and Reality: The Three-body Problem		There Must Be Something to Remember: Book Launch of The Chinese Science Fiction: An Oral History		AIGC: A Creative New World	
Chengdu Science Fiction Museum Hall of Venus	Great Mistakes That Changed History	What I Should Have Read in 2023?	Myths and Science Fiction in China and Korea	Does Anyone Else Care about Cyberpunk?	Latin American Science Fiction Thematic Workshop	Questions About Submissions Can Be Answered Here
Chengdu Science Fiction Museum Hall of Luna	Sci-fi Authors Emerge from "Campus Stars"	How to Do Science Fiction Online Publishing in Japan	How Do You Balance the Science Fiction and Literary Aspects of Children's Science Fiction?	Mini-game: Sci-fi Turtle Soup		The Dilemmas and Opportunities for Reform Encountered by the Publishing Industry in the "Internet+" Era
Chengdu Science Fiction Museum Hall of Jupiter	Between Chinese Mythology and Global Science Fiction	Learn to Craft a Cyberpunk World Conducted by Multi-Artists	Sci-Fi x Space - Connecting the Past and Future of Humanity and the Universe		The Future at the Dining Table	
Chengdu Science Fiction Museum Hall of Helios	The 81st World Science Fiction Convention Industries Development Forum (WSDS)		China Science Fiction IP Promotion Forum			
Sheraton Hotel Hall of Tianfu I				Future Science Fiction Masters Award Creative Salon and Launching Ceremony	Science Fiction Writing in China and Japan: Joint Efforts on the East Milkyway	
Sheraton Hotel Hall of Jingrong	Science Fiction and City of the Future		Science Fiction Film and Television Professional Conference			

\*All activities will be subject to on-site arrangements.

Venue	Saturday, October 21st					
Chengdu Science Fiction Museum、Sheraton Hotel	Program					
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30
Chengdu Science Fiction Museum Hall of Earth	The Age of Digital God-Making: How is Super AI Leading the Way to the Future	Future Without Paper: Dilemmas and Opportunities for Science Fiction Magazines	Hugo X Brand Promotion Meeting	Shenzhen Science & Fantasy Growth Fund Theme Forum		Sharing of Fantasy World Presented in The Rebels
Chengdu Science Fiction Museum Hall of Mars	The Sc-fi Factors in Myths and Legends		Lenghu Award Guide	AI Astral Journey: Salon for Autistic Children to Create Science Fiction Story Drawings		Interesting Facts You Have to Share When Translating Science Fiction
Chengdu Science Fiction Museum Hall of Mercury	Ask a US Fan	Grand Thoughts Behind Great Equipment—Book Launch of the Science and Fantasy Behind the Great Equipments	From Science Fiction to Cyber Shaman	A Newer Generation of Science Fiction	"Leap into the Future" Science Fiction Exhibition and Sharing Salon by Young Writers	
Chengdu Science Fiction Museum Hall of Neptune	Dialogue Between Chinese and Western Publishers: Current International Science Fiction Writing Trends		From "Three Body Comics" to Chinese Science Fiction Comics	Sci-fi Giants	From Hong Kong Drifter's Memories to Cross-Media Puzzles	
Chengdu Science Fiction Museum Hall of Uranus	Chengdu Sci-Fi Saves the Day		Solarpunk: New Seeds from the Ashes of Cyberpunk	Online Literature? Board Games? Anyway, it's not just sci-fi.	Artificial Deities - A Discussion of Humans and Artificial Intelligence	
Chengdu Science Fiction Museum Hall of Saturn	When Technology Meets Science Fiction		The History of Advances in Drawing Tools	Metaverse: Another Dimension of Reality		Focus on the East: The Attention-grabbing Characteristics of Chinese Science Fiction

Chengdu Science Fiction Museum、Sheraton Hotel	Program					
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00	17:30-18:30
Chengdu Science Fiction Museum Hall of Venus	Follow one's Dream as a Horse	Ghost: Climate Change in Science Fiction	Procrastination in My Sci-fi Writing	Civilization Epic: a Grandiose Symphony of Discovery of the Ultimate in Humanity	Monster Backers Reveal Scary but Cute Monsters in Sci-Fi Movies	Imagining Science - Science Fiction Writers on Science Fiction Classics
Chengdu Science Fiction Museum Hall of Luna	Galaxy Awards: Secret Burial Archaeology in the World of Science Fiction	The Future of Hard Science Fiction	Mini-game, Sci-fi Ideas "Yes and..."	Thrills and Suspense: How Children and Teens Adventure in the World of Science Fiction	Dream Chaser: Documenting China's Science Fiction with a Camera	K.J. Parker's Meta-Theoretical World and the Art of Ironworking
Chengdu Science Fiction Museum Hall of Jupiter	Seminar on Human Imagination and Popular Science Fiction Writing		How to Interpret the "Symbiosis Era": A Conversation with Robert Sawyer	How Far Are We from the Space Travel?		The End of Sci-fi Movies Is Cyber Security
Chengdu Science Fiction Museum Hall of Helios	81st Worldcon Science Fiction Film & TV VFX Summit		Global Fandoms Sharing Session around the Three-body Problem			New Frontiers, New Subjects: New Paths for Science Fiction Film and Television
Sheraton Hotel Hall of Jiaozi	How to Make a Science Fiction Genre					
Sheraton Hotel Hall of Tianfu I	Engineer's Space Opera: Dialogue on Engineer Science Fiction			From Idea to Product: Creating a Dream Team	Sci-fi and Anime - Binary Stars that Complement Each Other	
Sheraton Hotel Hall of Tianfu III	An Example of Science Fiction Creation for Youth: Chinese Sentiment and Global Perspective		Sci-fi Frontiers: A Forum on Exploring Science Fiction and the Development of Humanity			
Sheraton Hotel Hall of Jingrong	World Sci-fi Film Festivals Alliance Forum			Odyssey of Sci-fi Games		

\*All activities will be subject to on-site arrangements.

Venue	Sunday, October 22nd				
	Program				
Sheraton Hotel	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00
Hall of Earth	Science Fiction World after 56 Years	Sharing Session of Worldwide Publishers of The Three-body Problem		How to Run a Sci-Fi Writing Workshop	2023 Chengdu Science Fiction Society Annual Meeting
Hall of Mars	The Sci-fi Imagination in Afrofuturism	The Development Path of Fantasy Games - Centering on East Asian Fantasy Games	How Much Scientific Content Does Science Fiction Need in order to Be Considered "Hard Science Fiction" ? - Brandon Morris' Die Störung 1 Book Launch		
Hall of Mercury	The Development of Early Japanese Science Fiction	The Growth of Chinese Academic Fanzine: The Chinese Science Fiction Academic Express	Fantastic Translators and Where to Find Them		
Hall of Neptune	Are All the Human Codes Hidden in the Dream World - "You are me, I am you, thank you "		How to Launch a Sci-fi Fanzine	Meet Chengdu's Local Sci-Fi Writers	
Hall of Uranus	History and Current Status of Science Fiction Organizations in the World	Games and Creation	The Sci-fi Torchbearer		
Hall of Saturn	Top 10 Futuristic Tech in Science Fiction Launch		Heading the Ninth Art: A New Journey of Chinese Science Fiction Creation	Weaving the Future: AI and Teenager's Voyage of Interstellar Creation	
Hall of Venus	Introduction of India Science Fiction	Panacea - Science Fiction Ideas and the Future of Medicine	Thought Experiments: Science Fiction and Speculation	The Definition of the Sci-fi Industry	

Sheraton Hotel	Program				
	09:30-10:30	11:00-12:00	13:00-14:00	14:30-15:30	16:00-17:00
Hall of Luna	Chinese Robot Stories in a Cross-Cultural Perspective	The Fermi Paradox Question:Where Are the Aliens?	How to Become a Virtual Reality Planner	We Talk About Life and Good Omens and Death: the Life and Creation of Terry Pratchett	
Hall of Jupiter	Galaxy Trek: World Sci-fi Game of the Year		Teenage Explorers' View on the Sci-fi World	Open the door of their "imagination" with my "imagination" - Youth Science Fiction Theme Auction	
Sheraton Hotel Hall of Helios	Believe in the Future: A Conversation Between Rising Sci-fi Stars of Chengdu and Sci-fi Giants		How to Produce a Sci-Fi Documentary with a Fantasy Cast	The Role of Sci-Fi in Animation	
Sheraton Hotel Hall of Jiaozi			The Third Internal Meeting of the Science Fiction Society of Asia		
Sheraton Hotel Hall of Tianfu I			The Sci-fi Game Worlds		
Sheraton Hotel Hall of Tianfu III	The Power of Ideas: Top Talent and Imagining the Future" - Worldcon Education Salon				
Sheraton Hotel Hall of Jingrong	"Hello, Aliens" A Science Fiction Lecture	Book Sharing Salon of "Imagining the Future"	Talking about Chinese Children's View on the Universe: Salon on The Stellar Aliens		

\*All activities will be subject to on-site arrangements.

09:30

## Today's Myths and Unfamiliar Realities

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Hu Yirong, Xu Xinjian, Melissa Anne Hosek, Kim Bo-young, Jiang Zhenyu
-  **Agenda Topics**
1. Human narratives connecting the past and the future-- starting from anthropology
  2. Beautiful future? The environmental aesthetic criticism in "Folding Beijing" and "The Fish of Lijiang"
  3. Today's mythology and strange reality

## Vampires around the World

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Arturo Serrano, Ann Gry, Leadie Jo Flowers
-  **Agenda Topics**
1. List familiar types of ghosts and monsters, and give brief introduction to their characteristics and cultural impressions
  2. Discussion on works and narrative themes related to the vampire legend
  3. The Halloween customs in the United States and the unique cultural significance of vampires
  4. Concepts of good and evil, as well as the moral and ethical tendencies represented by ghosts and spirits portrayed in works of art

## Fantasy Without Borders - Ethnic Narratives in Speculative Fiction

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Zhong Ruiyi, Liu Xiao
-  **Agenda Topics**
1. Chinese-American Literature and Speculative Fiction
  2. Meta-Ethnic Narratives in Chinese-American Speculative Fiction
  3. Cross-Ethnic Narrative in Chinese-American Speculative Fiction

## Brain-computer interfaces - the Key to Unlocking the Age of Digital Twins?

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Yao Dezhong, Zhang Xueji, Liu Shuang, Li Xiaojian, Xu Peng, Li Wenyu, and Duan Feng
-  **Agenda Topics**
1. Biosensor-driven thinking connection
  2. Brain-computer interface (BCI): A realm of ever-shifting interplay between dreams and technology
  3. The impact of the latest advancements and breakthroughs in BCI on human life and the future age of digital twin?
  4. The impact of BCI on human society and the progress of civilization
  5. What are the limitations and potential risks of existing BCI application scenarios? How to cope with and address these challenges?
  6. In the future development of BCI, what issues should scientists pay attention to?

## Building the Tower of Babel: Linguistics in Science Fiction

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** A Wu, Bao Shu, Zhang Shu, Liu Maijia, Qi Ran, and Liao Haijie
-  **Agenda**
  1. How did humans learn language?
  2. What man-made languages are there in sci-fi novels?
  3. How can we create a world through languages?
- Topics**
  4. Man-made languages in games

## The Begining to Win the Future: A Broad Sichuan, An Open Sichuan

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Mao Dafu, Wang Weijin, Cui Dapeng, Tang Hu, Zhang Chiping, Liu Chengshu, La Zi, Yang Mingjun, Wang Jinkang, Jiang Bo, A Que, Lu Ban, Wang Nuonuo, Earl E, Li Mingquan, Wang Ping, Feng Dejun, Lyu Hongliang, Luo Erhu, Xu Beibing, Duan Yu, Peng Bangben, Li Rujia, Deng Wen, Huang Jiaxiang, Hu Changyu, Zhang Zijiang, Lu Dong, Li Xian, Gan Liyan, Yang Rong, and Xiong Li
-  **Agenda**
  1. Playback of the cultural and tourism promotional video
  2. Playback of the promotional video about Ba culture
  3. Forum on Coexistence, Co-Prosperty and Shared Development of Ba Culture
  4. Introduction of the Luojiaba Archaeological Park in Xuanhan County
- Topics**

## The 2023 Chengdu Worldcon Sci-fi Design Summit

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Yuan Li, Alexander Brandt, Zhao Enzhe, Yang Yi, Kuri, Satoshi Ohashi, Xu Li, Sony Interactive Entertainment, HONG LEWIS LI DER, Tan Yuxi, He Xiaomei, Wang You, Zhang Kejun, Yu Bing, Wang Sib0
-  **Agenda**
  1. Digital immersive curation art
  2. Science fiction film/game scenario design
  3. Science fiction illustration design
  4. Futuristic architectural design
  5. Sculpture
  6. "Artificial Intelligence: Create a Smart Science Fiction Space"
  7. Roadshow 1: Super Handheld Console Roadshow
  8. Roadshow 2: Rocket Design and Space Exploration
- Topics**

11:00

## Imagination of a Futuristic Future

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Wu Yan, Faycel AlAhmar, Osawa Hirotaka, Li Yi
-  **Agenda Topics**
  1. Cutting-edge Topics in Western Science Fiction
  2. The Future of Multiple Punks: The Future Wisdom of Classical Civilization
  3. Visions of Artificial Intelligence in Sci-Fi: A Computational Analysis of Cultural Differences
  4. Imagination of a Futuristic Future

## Possible Fantasy Inspiration from Ancient Chinese Folklore and Fantasy

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Bucket Rider, Earl E, Anhao, Xin Weimu, and Tianping
-  **Agenda Topics**
  1. Characteristics of ancient Chinese Zhiguai literature
  2. Inspiration to contemporary Chinese sci-fi and fantasy literature from Zhiguai literature
  3. What kind of fantasy inspiration ancient Chinese folklore and zhiguai may still bring

## Imaginations Without limitations

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Bigstep, Yan Leisheng, and Qu Chang
-  **Agenda Topics**
  1. the similarities and differences between fantasy and science fiction epics
  2. different reading experiences of fantasy and science fiction
  3. the difference between western and local epics
  4. what can fantasy and sci-fi writers learn from each other in writing?

## Will Food Outsmart Us?

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Jody Lynn Nye, Francesco Verso, James Bryant, and Melissa Hossek
-  **Agenda Topics**
  1. Share your daily diet recipe
  2. Specific discussion revolving around issues related to "the relationship between innovative technologies and human beings" and reflection on the collaboration between technology and humanity
  3. Discussion on the future development of innovative technology and sharing of insights on technological innovation and design in sci-fi works

## Experiences of Science Fiction Club Activities in Colleges and Universities

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** He Liu, Tian Tian, Hua Wen, Bei Yu, San Ma, Shan Fan, Wei Ran
-  **Agenda Topics**
  1. Current development state of sci-fi clubs in colleges and universities
  2. The development status of sci-fi clubs in 2010
  3. The development status of sci-fi clubs after 2015

## How to Define Science Fiction

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Neil Clarke, Han Song, and Liu Bing
-  **Agenda Topics**
  1. What is science fiction?
  2. "Golden age, cyberpunk, new wave" — the development trends of science fiction

# 13:00

## Nanotechnology: The Mutual Achievement of Science Fiction and Reality

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Andreas Eschbach and Zhong Ruiyi
-  **Agenda Topics**
  1. Comparison of Nanotechnology
  2. The Sci-Fi Properties of Nanotechnology
  3. The History of Nanotechnology: Starting with the Paper of Kim Eric Drexler, the Father of Nanotechnology
  4. The Application of Molecular Engineering and Nanorobots in Science Fiction and Their Profound Societal Impact
  5. Nanotechnology in the Lord of All Things
  6. The Speculation of Nanopocalypse: The World Destroyed by Gray Goo
  7. Comparison of the "Dark Forest" and "Grey Goo" Hypotheses

## Otaku's Sci-fi Dream

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Bigstep, Dingdingchong, Guo Luyi, and Mo Xiong
-  **Agenda Topics**
  1. Chinese reader How to read and understand Japanese science fiction
  2. Regarding Those Who Create Stars, Crest of the Stars, and more, discuss the creation and development of Japanese science fiction

## The Godfather of Chinese Sci-Fi VS The Godfather of British Sci-Fi

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Yao Xue, Yang Xiao, Tan Kai, Wendy Aldiss, Hua Long, and Xi Xia
-  **Agenda Topics**
  1. The first encounter of Aldiss with Chinese sci-fi during the reform and opening up in 1979
  2. Chengdu won the bid to host a Worldcon
  3. Friendship witnesses—Yang Xiao, Tan Kai, and Brian Aldiss
  4. Wendy Aldiss shares insights
  5. Q&A about Brian Aldiss and his story with Chinese sci-fi enthusiasts

## The Road to Korean Science Fiction

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Han Minshi, Kim Choyeop, Chunxi, Li Wenyi, and Jin Xueji
-  **Agenda Topics**
  1. Introduce the current state of sci-fi in South Korea in terms of the characteristics of the works and the audience groups
  2. Revisit the evolution of sci-fi in South Korea: From its inception to the present development
  3. How South Korean writers were influenced by sci-fi and became sci-fi authors
  4. Introduce the unique charm of Korean science fiction and discuss the distinctive characteristics of Korean sci-fi works compared to those of other countries
  5. Exploring the future of sci-fi in South Korea

## "The Future is Here": Multi-dimensional Exploration of a New Pattern of User Experience in the Sci-fi Industry

 **Location** Hall of Saturn, Chengdu Science Fiction Museum

 **Guests** Wang You, Li Tingwei, Wang Hongwei, and Chen Qi

 **Agenda Topics**

1. Share your stories of how you became interested in sci-fi
2. How do people view the statement that Chinese sci-fi has officially entered a stage of rapid development, with the entire industry becoming more mature?
3. How should we perceive the term "users" and how can we provide consumers or the market with superior products and experiences in the sci-fi industry?

## How Traditional Literature Writers Turned on Science Fiction Writing

 **Location** Hall of Venus, Chengdu Science Fiction Museum

 **Guests** Jia Yu, Xiao Yi, Liu Maijia, and Jiang Yongyu

### **Agenda Topics**

1. Interaction between traditional literature and sci-fi novels in recent years
2. Journey of transitioning from traditional literature to the creation of sci-fi novels
3. Similarities and differences between sci-fi novels and traditional literature novels
4. The difficulties encountered when starting to write sci-fi novels and aspects to be mindful of
5. Offering advice to traditional literary writers who want to venture into sci-fi novel writing

## Sci-fi Imagination of the Future - Giant Panda "Migration" to Mars

 **Location** Hall of Jupiter, Chengdu Science Fiction Museum

 **Guests** Tan Kai, Zhang Hemin, Robert Sawyer, Michael Swanwick, and Zhou Mengqi

 **Agenda Topics**

1. A dialogue between famous sci-fi writers and Chinese experts on pandas
2. Insights from renowned sci-fi writers

## The 8th Sichuan Primary and Secondary School Students' Composition Contest Award & 2023 Chengdu Worldcon Composition Competition Award

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Li Sisi, Wang Yongzhong, Xue Jianfeng, Lu Siyu
-  **Agenda**
  1. Award certificates to recognized organizations, outstanding individuals within those organizations, and exceptional guiding teachers
  2. Presenting certificates to the winning students of the essay competition
- Topics**

## International Sci-Fi Film Festivals: Screening

-  **Location** Hall of Jiaozi, Sheraton Chengdu Pidu
-  **Guests** Tony Xia
-  **Agenda** Screening of works of the Science Fiction Film Festivals
- Topics**

## Forum on the Development of Intellectual Property Rights and Science Fiction Industry and Book Launch of China Science Fiction Intellectual Property Protection Practice

-  **Location** Hall of Jingrong, Sheraton Chengdu Pidu
-  **Guests** Liu Cixin, Wang Jinkang, Yao Haijun, Li Dongzan, Miao Mingyu, Han Song, Wang Weiying, Yin Chao, He Minghan, Tian Songsong, Xiao Xinghan, Peng Lixia, Cui Li, Cui Lingjun, Gao Hua, Jiang Changsong, Li Yubai, Yan Bing, Tom Owens, Dalton Grant Jr., Victor Huang, and Arthell Isom
-  **Agenda**
  1. Launch of Intellectual Property Protection Practices in China's Sci-Fi Industry
  2. China's sci-fi industry and intellectual property
  3. Intellectual Property Strategy in the Sci-Fi Industry and the Prosperous Development of China's Sci-Fi Ecosystem
  4. Building High-Quality Sci-Fi IPs and Their Integration with Capital and Industry
  5. The metaverse and the development of the sci-fi industry
- Topics**

14:30

## Decolonize the Future: Strategies and Solutions to Emerge from the Shadow of AngloSF

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Francesco Verso, Taiyo Fujii, César Arturo Santivañez Tirado, Zeng Ruining, Zhui Ning Chang
-  **Agenda Topics**
  1. Recurring regionalism issues in traditional sci-fi works
  2. Sci-fi works of contemporary non-English and non-American authors
  3. Conceptual elements and thematic directions reflected in non-English and non-American sci-fi works
  4. Outlook on the future diversified directions of global sci-fi creation

## A Training for Life on a Starship That Lasts 10,000 Years: A Discussion of Urban Science Fiction

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Liu Weijia, Wang Nuonuo, Hai Jie, Gui Gongzi, and Jin Linhui

### Agenda Topics

1. The Scope of Urban Science Fiction
2. The Relationship Between Urban Science Fiction Life and Venturing into the Universe
3. The Main Characteristics and Spiritual Core of Urban Science Fiction Novels
4. How Can We Create Better Urban Science Fiction Novels?
5. Exploring the unique significance of Urban Science Fiction novels and envisioning the promising future of a vibrant urban life

## Low-Budget Sci-Fi Filmmaking Workshop

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Louis Savy and Tony Xia
-  **Agenda Topics** SciFi London Director Louis Savy will share their 48hours SF Filmmaking Challenge experiences, using award-winners as example. He will talk about how some famous directors emerged from this unique event, including the director for Star Wars: Rogue One.

16:00

## Chinese Science Fiction Theory Heads Overseas

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Ma Chen, Zhou Dihao, Liang Qingsan, Chiara Cigarini
-  **Agenda Topics**
  1. Sci-fi dreams and their interpretation: The reception of Chinese sci-fi in Italy
  2. Chinese science fiction and overseas diaspora literature
  3. Research and exchange between China and Japan in the field of science fiction
  4. A brief description of the overseas presence of Chinese science fiction theory
  5. The voice of Chinese sci-fi over the theory of world sci-fi literature

## Those Mouthwatering/Deterrent Sci-Fi Cuisines

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Yang Wanqing, Bi Gai, Zhang Zixuan, and Da Hong
-  **Agenda Topics**
  1. In the Future, Why do We Still Indulge in Food and Drinks?
  2. Danger and Fantasy in Food: Mushrooms for People in Yunnan
  3. Foods of the Future
  4. Imagining the Future of Farming and Breeding
  5. Modern Delicacies That Could Vanish in the Future
  6. Impact of Interstellar Exploration on Future Diets

## From Experience to Practice: When "They" Meet the World of "Science Fiction"

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Bao Junjie, Lingchen, Chunxi, Chen Hongyu, Earl E



### Agenda Topics

1. How can we understand the power of women and the power of female sci-fi writing for women?
2. Does sci-fi for women have to be written by women?
3. Where will the future direction of sci-fi writing for women?

## The Director of English Podcast "Middle Earth - China's Cultural Industry Podcast" Hosts a Conversation with Chinese Sci-fi Practitioner



**Location** Hall of Saturn, Chengdu Science Fiction Museum



**Guests** Aladin FARRÉ, Wang Zhenzheng, Xi Xia, Agustín Alepuz Morales



### Agenda Topics

1. The execution of recent sci-fi projects, the evolution of sci-fi novels in the 1980s, and the performance of Chinese-language books in Spain
2. Examine the history of China's sci-fi movie industry, Blue Planet screenings and recent operations, and the actual transformations of IPs
3. Q&A regarding domestic and international sci-fi works and emerging sci-fi projects

## Hypnosis in Fantasy & SF



**Location** Hall of Luna, Chengdu Science Fiction Museum



**Guests** James Bryant



### Agenda Topics

1. Personal understanding of and use of hypnosis techniques in everyday life.
2. The application scenarios of hypnosis in science fiction works
3. How the introduction of hypnosis advances the plots of science fiction works
4. The teaching and application scenarios of hypnosis in university education
5. The application and impact of hypnosis in the fields of psychology and psychotherapy
6. Analyze the future of hypnosis based on personal experience of receiving hypnosis therapy

## China Science Fiction and Education Development Forum



**Location** Hall of Jupiter, Chengdu Science Fiction Museum



**Guests** Song Chuanzhu, Luo Rong, Peng Yi, Xiang Huaquan, Li Rendong, Chen Faxiang, Cheng Yu, Lu Yang, He Minghan, and Sun Xueqiang



## Agenda Topics

1. Sci-fi is an indispensable part of modern education
2. The value of sci-fi in higher education
3. Ceremony of the establishment of the Specialized Committee of Science, Education and Culture Industry of China Cultural Industry Association
4. How do professionals in the education sector typically view sci-fi?
5. What are the challenges in integrating sci-fi into the education?
6. Is the major trend of adapting sci-fi novels into movies and TV shows good or bad for teenagers?
7. How does sci-fi strike a balance between entertainment and education?

# 17:30

## Galaxy Awards: Witness of China's Sci-fi History



**Location** Hall of Earth, Chengdu Science Fiction Museum



**Guests** Yao Haijun, Wang Xu, He Xi, Xu Chenliang, Guo Yan



## Agenda Topics

1. What is your most impressive memory about the Galaxy Awards?
2. The characteristics of Chinese science fiction as reflected in the shortlisted and winning works from past Galaxy Awards
3. Impact of the Galaxy Awards on the development of Chinese sci-fi.

## Finding Science Fiction Inspiration in Cutting-Edge Research



**Location** Hall of Helios, Chengdu Science Fiction Museum



**Guests** Ji Shaoting, Wang Yi, Han Song, and Jiang Bo



## Agenda Topics

1. The experiences of "sci-fi writers entering new state-owned enterprises" and "the Chinese space station"
2. How sci-fi authors obtain new inspiration from cutting-edge research
3. How are frontline researchers inspired by sci-fi works?
4. How we can use sci-fi discourse to tell the story of China's development today

## New Trends in Contemporary Science Fiction

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Wang Yiping, Zhou Weili, He Min, Li Jinqiu
-  **Agenda Topics**
  1. Hong Kong's writing and science fiction tradition
  2. Edge and frontier: Science fiction imagination and Hong Kong cultural practice
  3. Academic study of the history of depictions of artificial intelligence in American science fiction novels
  4. The new trends and new ideas of contemporary sci-fi literature

## How I Became a Professional Science Fiction Writer

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Taiyo Fujii, Mintz Hasei, Haneko Takayama, Yashima Yugen, Hösuke Nojiri, Tian Yafei
-  **Agenda Topics**
  1. The opportunity to become a sci-fi writer
  2. The path of a professional writer in Japan
  3. Japanese sci-fi literature awards
  4. The life of sci-fi writers
  5. Introduction of future writing projects

## Anthropocene and Capitalocene: Threats and Hopes to the Future of Humanity

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Francesco Verso and Melissa Hossek
-  **Agenda Topics**
  1. The relationship between "Solarpunk" and natural environment and human life
  2. Environmental protection and climate ecology
  3. Typical storylines related to environment and climate in sci-fi novels

09:30

## Fantastic Worlds I Do Not Want to Live in!

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** James Bryant, Leadie Jo Flowers, Shuangchimu, and Sija Hong
-  **Agenda Topics**
  1. Science fiction elements in education
  2. The world view structure and role shaping techniques in fantasy works
  3. Artistic expression in the fantasy world
  4. The similarities and differences between the fantasy world and the real world, and the role of imaginative creation

## Seminar on international development of Chinese sci-fi films

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Liu Cheng, Zeng Han, Jiang Bo, Zhang Xiaobei, Wang Kanyu, Xu Kun, Cui Lei

### Agenda Topics

1. Tell China's science fiction stories from an international perspective—Inner Mongolia Film Group's direction and thinking on the future development of science fiction films
2. Internationalization efforts of original Chinese science fiction films

## Tangible Fictions: the Expression of Science Fiction in Art, Design, and Public Experience

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Yang Qinqin, Zhang Shihan, Zeng Yiwen, and Chen Yu
-  **Agenda Topics**
  1. Future and Present: Explore the connection and practical examples of speculative design and sci-fi
  2. Design sci-Fi: The design, research, and education of parallel reality and fiction
  3. "Fantasy Comes True": Sci-fi art leads the public dreams

## New Book Sharing Event of Stellar Concerto: Similarities and Differences Among Top Science Fiction Writers from the East and the West

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Li Hao, Liu Weijia, Yu Xiyun, Yang Xiru, Cao Geng
-  **Agenda Topics**
  1. What is the Stellar Concerto? What is the meaning of the title of this book?
  2. The book planning process and the selection process
  3. The process of book production
  4. What is the significance of this anthology for the science fiction field in China?
  5. Regarding Stellar Concerto, who are the top science fiction creators in the East and West? What are their similarities and differences?

## The Future of Worldcon

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Carolina Gomez Lagerlöf, Helen Montgomery, Yao Chi, and Vincent Docherty

## Agenda Topics

1. Sharing of experiences in preparing the programs of 2023 Chengdu Worldcon
2. Interesting stories and challenges encountered during the preparation of 2023 Chengdu Worldcon
3. Preparation and unique features of 2024 Glasgow Worldcon

## Sci-fi Fans from Different Countries Now Talk About Science Fiction Together

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Song Chuanzhu, Fang Zhou, Lu Ban, Wang Weiqi
-  **Agenda Topics**
  1. The moderator makes an opening speech and introduces the guests
  2. The science fiction road of the ninth art-- science fiction games: definition or classification?
  3. Brief discussion on the overseas expansion of Chinese science fiction
  4. Discussion on science fiction by all guests

## Sci-fi Narratives of Advanced Spaceflight

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Deng Yun, Wu Ji, Jiang Bo, Chang Ben
-  **Agenda Topics**
  1. Why is space-themed content always favored by commercial blockbusters?
  2. The development of commercial space exploration and how it has changed the lives of ordinary people and creative works
  3. How should China's localized space-themed sci-fi stories be expressed?

# 11:00

## Science Fiction Fandom in China

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Shuangchimu
-  **Agenda Topics**
  1. History of Chinese sci-fi and its fan culture
  2. Sci-fi organizations in Chinese universities
  3. Sci-fi conferences held in China and domestic sci-fi awards

4. Organizational process/topics and classic events of domestic sci-fi activities
5. The future development of Chinese sci-fi fan communities

## An Introduction to African Speculative Fiction

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Wole Talabi
-  **Agenda Topics**
  1. Definition and creation history of African speculative fiction
  2. Contemporary artistic ideological trends and characteristics in the fiction creation
  3. The market's reception of African speculative fiction and the publishing process
  4. The future of science fiction creation in non-English-speaking countries: Internationalization and diversification of non-English-speaking science fiction writing

## Creating a religion in Science Fiction and Fantasy

-  **Location** Hall of Venus, Chengdu Science Fiction Museum

 **Guests** James Bryant, Jody Lynn Nye, Mark Tompkins, Yugen Yashima, Zoha Kazemi

 **Agenda Topics**

1. Challenges and crises currently faced by the global sci-fi community
2. The current state of sci-fi publishing in Japan and the development of the sci-fi industry in Japan following the Yokohama Worldcon
3. Challenges and interesting experiences encountered during the translation and publishing process of *The Last Days of Magic* in China
4. Regionalism issues encountered in the current development of the global sci-fi industry

## The art of editing short fiction

 **Location** Hall of Luna, Chengdu Science Fiction Museum

 **Guests** Lindsey Hall, Neil Clarke, Sheree Renee Thomas, and Wataru Ishigame

 **Agenda Topics**

1. Skills of editing short fiction
2. Views on editing "Clarke'sworld"
3. Anecdotes from their editing journey and their feelings about receiving a Hugo Award nomination
4. Challenges encountered while editing short stories and methods for problem-solving

## What Kind of Sci-fi World View do Toy-design Need

 **Location** Hall of Helios, Chengdu Science Fiction Museum

 **Guests** Ji Shaoting, Luo Yinan, BUTU, Wanxiang Fengnian, Wang Yin

 **Agenda Topics**

1. The moderator makes an opening speech and introduces the guests
2. How can we create a world view for toys?
3. How can we produce more popular cultural products from the world view
4. Starting from Liu Cixin's "Ding Yi Universe", how can a character generate a more diverse universe through multiple forms of expression

## How is a Spaceship Carrying Humanity's Hopes Built? --Exploring the multiple possibilities of sci-fi IP commercialization

 **Location** Hall of Jiaozi, Sheraton Chengdu Pidu

 **Guests** Yang Tianming, Zhang Yushu, Le Mengyuan, Shi Yunze, and Yin Jing


**Agenda Topics**

1. The moderator makes an opening speech and introduces the guests
2. The opportunities and challenges of sci-fi immersive experiences, and the possibilities of commercializing sci-fi IP
3. Q&A with the audience

# 13:00

## How to Write Your First Science Fiction Novel


**Location**

Hall of Mars, Chengdu Science Fiction Museum


**Guests**

Luo Xia, Jia Xi, Dong Xinai, Jiu Fu, and Liang Yan


**Agenda Topics**

1. What Are the Prerequisites for Writing a Novel?
2. What Is the Recommended Word Count for a First Novel? How Should a Writing Schedule Be Planned?
3. How to Gather Information, Conduct Field Research, Interviews, and Make Other Preparations Before Writing?
4. How to Revise and Submit the Manuscript?

## The Daily Life of a Non-Professional Science Fiction Writer


**Location**

Hall of Mercury, Chengdu Science Fiction Museum


**Guests**

Bigstep, Jiao Ce, Luo Yidan, Zhang Jiafeng, Maiming, Yu Luyang, and Jiao Lisha


**Agenda Topics**

1. the writing process of the guests
2. the relevance of sci-fi to one's profession
3. how does science fiction impact your careers?
4. how to live a science fiction life

## Science Fiction Film and Television Investment and Financing Forum


**Location**

Hall of Neptune, Chengdu Science Fiction Museum


**Guests**

Tian Songsong, Wang Jinkang, Mao Kai, Wu Yan, Yao Haijun, Wang Hongwei, Li Yan, Long Huadong, Wang Zhiyuan, Li Xinyuan, Liu Xiaoxiao, Li Ping, Li Tingwei, Zhang Xiaobei, Yu Gang, Wang Weiyang, Jiang Bo, Zhang Zhiheng, Yu Xiang, Sun Shicheng, Chen Xiaohan, Liang Lin, Hao Yiping, Zheng Jun, Fu Guofeng, and Zhai Xuelian



### Agenda Topics

1. Practices in Incubating and Nurturing the Science Fiction Industry
2. Value of Investment in Science Fiction Films
3. From Science Fiction Novels to Films: Exploring the Transition of Science Fiction Content into Industrial Practice
4. Promotion of the Science Fiction Planet Award for Sci-fi
5. How the Integration of Science Fiction Film, Television, and Industry Promotes Development

## Blue Planet Screening: a Selection of Works from the Blue Planet Sci-Fi Film Festival (BPSFF)



**Location** Hall of Saturn, Chengdu Science Fiction Museum



**Guests** Members of the organizing committee of Blue Planet Science Fiction Film Festival, Bilibili Science Fiction Film Production Team, and science fiction filmmakers



### Agenda Topics

1. Collection of Short Films from "Blue Planet" Science Fiction Festival
2. Science Fiction Short Film Screening: Last Days of the Man of Tomorrow, The Chef, Green Food, Out of Darkness, Mountain Gods
3. Screening of Sci-fi Short Film from bilibili.com (The Future Handbook: Yunqingming)
4. Post-screening Discussion

## From Royal Barrister to Science Fiction and Mystery Writer



**Location** Hall of Venus, Chengdu Science Fiction Museum



**Guests** Jia Qin and Guy Mopus



### Agenda Topics

1. From the Courtroom to the Pen: My Journey as a Writer
2. The Art of Creating Sci-Fi Mystery Novels

## Djinns Everywhere



**Location** Hall of Luna, Chengdu Science Fiction Museum



**Guests** Jody Lynn Nye and Yasser Bahjatt



### Agenda Topics

1. Sci-fi Culture in the Arab World
2. Portrayal of Elves and Elf Culture in Science Fiction and Fantasy Novels
3. Comparison between Elf Cultures in Arabian Legends and Western Fantasy Tales
4. Reasons behind the Global Popularity of Elf Imagery and the Enchanting Allure of Elf Culture

## How AIGC will Change Our Cities in the Future ?

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Wang Xin, Yao Longfei
-  **Agenda Topics**
  1. Who Is the Future Urban Decision-Maker: AI GC or Humans?
  2. Who Will Unlock the Pandora's Box of AIGC?
  3. How Do You Think AIGC Will Transform Our Cities?

# 14:30

## Industrial Revolution: Visual Effects Technology and the Science Fiction Industry

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Wang Hailin, Bai Yicong, Yan Dongxu, Wang Hao, Yu Fei, Sun Xinyue
-  **Agenda Topics**
  1. Differences between Sci-Fi Screenwriters and Regular Screenwriters
  2. Why There are so Few Exceptional Sci-Fi Screenwriters - An Analysis from the Perspective of Screenwriters and Authors

## Sci-fi Between Paper And Screen

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Bigstep, Zhong Xia, Wu Ming, Maiming, Yu Luyang, and Jiao Lisha
-  **Agenda Topics**
  1. Respective emphases of science fiction film and literature.
  2. How do film and literature provide different sensory experiences to their respective audiences?
  3. How can literature and film be mutually adapted?

## Galaxy's Edge magazine: How Chinese and American editors collaborate

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Li Lei, Lezli Robyn Glover, Yang Feng, Dai Haoran and Fu Qiang
-  **Agenda Topics**
  1. The opportunities for collaboration, challenges faced, breakthroughs achieved, outcomes, and impact of collaboration
  2. How can we sustain development, the exploration of cooperation models, and the outlook for the future
  3. Asking questions related to the authors and works of the Chinese and English versions of the Galaxy's Edge

## From Hobby to Scholarship: Science Fiction and Fantasy Literature Graduate Student Sharing Session

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Zhu Yuting, Liu Xiao, Tong Boxuan, Ke Lu, Huang Yinqi, Bao Junjie, and Li Yu
-  **Agenda Topics**
  1. Why Did You Choose Sci-Fi as Your Research Focus?
  2. The Most Memorable Experience You've Had in Your Sci-Fi Research.
  3. What Transformation Did You Undergo from a Sci-Fi Enthusiast to a Researcher?

## “Grasping the Future” : Annual Selection of the Outstanding Performers in Sci-fi Fields

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Liu Cixin, Robert Sawyer, He Yujia, Li Hao, Richard Taylor, Neil Clarke, Ben Yalow, and Liang Xiaolan
-  **Agenda Topics**
  1. Release of "Sci-Fi Scene of the Year" List
  2. Release of "Sci-Fi Travel Destination of the Year" List
  3. Release of "Sci-Fi Plan of the Year" List
  4. Release of "Sci-Fi Style City of the Year" List

## Science Fiction and Traditional Myths

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Kim Bo-young
-  **Agenda Topics**
  1. Introduction of Kim Bo-young
  2. Presentation by Kim Bo-young

## Science Fiction and Science of the Future

-  **Location** Hall of Jingrong, Sheraton Chengdu Pidu
-  **Guests** Gou Lijun, Zhou Siyi, Song Yan, James Patrick Kelly, Yan Xi, Li Guangyi
-  **Agenda Topics**
  1. Reshape Humanity in the Future
  2. Science Fiction and Future Science: Exploring the Future of Humanity through Sci-Fi Films
  3. New Breakthroughs in Telescope Technology: Peering into the Trisolarans is No Longer a Fantasy with Telescopes
  4. Artificial Intelligence Behavior Rules Discussion Forum

# 16:00

## When AI Finally Becomes the Subject: the Symbiosis, Contradictions, and Prospects of Artificial Intelligence and Artistic Creation

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Wang You, Zhang Kejun, Fei Jun, and Aorilige
-  **Agenda Topics**
  1. AI Technology in Artistic Creation and the AI Creative Industry
  2. Does AI Pose a Threat to People's Existing Creative Ecosystem?
  3. Human Creativity and Uniqueness and the Role and Value of AI in Artistic Creation

## The Joy of Being a First-time Hugo Nominee

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Chris M. Barkley, Kuri, and Wole Talabi, Marie Vibbert

### **Agenda Topics**

1. Experience in Organizing Sci-Fi Events and Winning the Hugo Award for the First Time
2. Experience in Creating Cover Illustrations for Sci-Fi Works and Mindset Change after Receiving the First Hugo Award Nomination
3. Inspiration from the First Hugo Award Nomination and Its Impact on Subsequent Works

## The Worldliness of Chinese Science Fiction

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Robert Sawyer, Yang Xiao, Wang Jinkang, and Yao Haijun
-  **Agenda Topics**
  1. Overview of the 1997 China International Science Fiction Convention, Including Difficulties and Reactions before and after the Bidding Process
  2. Overview and Domestic and International Impact of the 2007 China International Science Fiction Convention
  3. Why are Science Fiction Conventions Fascinating and Significant for Sci-Fi Enthusiasts? What Impact did These Two Science Fiction Conventions have on the Chinese Sci-Fi Community?

## The Worldliness of Chinese Science Fiction

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Jessica Imbach, Liu Xi, Yu Xuying, and Zhou Danxue
-  **Agenda Topics**
  1. Teach Chinese Sci-Fi Literature in a Cross-Cultural Context: Issues and Challenges
  2. A Study on the Global Impact of Contemporary Chinese Science Fiction: A Case Study on Environmental and Urban-themed Science Fiction

## BPSFF's Exploration of Chinese Sci-Fi Film

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Members of the organizing committee of Blue Planet Science Fiction Film Festival, persons in charge of sci-fi segments of EIGHT LIGHT MINUTES CULTURE, Future Affairs Administration, Zhihu and Alibaba Pictures, sci-fi film directors and producers, etc.
-  **Agenda Topics**
  1. The First Science Fiction Film Festival in China: The Growth of the Blue Planet Science Fiction Film Festival over the Past Five Years (Four Editions) and its Witness to the Development of Chinese Science Fiction Films

2. Analysis of the Current State of Young Directors in Sci-Fi Films and the Launch of Targeted Support Programs, including "Project Sparkling".

3. Explore the Future Trends of Film and Image under the Influence of XR, AIGC, and New Filmmaking Technologies - Release a Report on the Development Trends of Chinese Science Fiction and Popular Science, and Analyze the Changes and Future Trends in the Development of Chinese Science Fiction and Popular Science over the Past Decade
4. Difficulties, Challenges, and Opportunities in Adapting Sci-Fi Novels into Films and TV Shows: Exploring the Integration of Science Fiction and Films in Communication of Science.
5. "Blue Planet Night: Sci-fi Film and TV Work Creator Party"

## Localization Paths of Science Fiction in Non-English Speaking Countries

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Wang Kanyu, Francis John Guillem Gene-Rowe, Emad El-Din Aysha, Taiyo Fujii
-  **Agenda Topics**
  1. Challenges and Solutions in Introducing Sci-Fi to Non-English-Speaking Countries
  2. Localization of Sci-Fi from English-Speaking Countries in Non-English-Speaking Markets
  3. Local Development of Sci-Fi in Non-English-Speaking Countries

## Thematic Seminar on Lovecraft and Cthulhu

- Location** Hall of Luna, Chengdu Science Fiction Museum
- Guests** An Unround Pearl, Long Fei, and Hu Xi
- Agenda Topics**
  1. Inside Lovecraft's philosophy of Cthulhu
  2. The systematic development of Cthulhu Myth as subculture
  3. New explorations in the writings with Cthulhu elements in contemporary science fiction/fantasy
  4. Literary intersection of science fiction and horror

# 17:30

## Book Club Sharing Session of Han Song and Tang Fei

- Location** Hall of Mars, Chengdu Science Fiction Museum
- Guests** Han Song and Tang Fei
- Agenda Topics**
  1. Read the Cold War and Messenger by Han Song
  2. Read the Later Human by Tang Fei
  3. Read Some of the Published Works of the Two Beloved Authors

## Go on a Star Trek with Detailed Guide

- Location** Hall of Jupiter, Chengdu Science Fiction Museum
- Guests** Chen Qi, Keplerian (Li Kaibin), Chen Bo, Yuan Lingyun
- Agenda Topics**
  1. "Queqiao": Paving the Way for Human Travel into Deep Space
  2. Diverse "Queqiao": Uniting Under the Same Dream
  3. Queqiao Satellite with Boundless Magic
  4. "Queqiao": Empowering China's Deep Space Exploration, Like a Tiger Soaring with Wings

## Creating a Sci-fi Universe with Ancient Shu Characteristics

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Cai Rui, Liu Caicai, Shen Jie, and Yue Xieyingqing
-  **Agenda Topics**
  1. Science Fiction and Sanxingdui Culture
  2. Science Fiction and Jinsha Culture
  3. Integration of Ancient Shu Culture and the Sci-Fi Industry: Charting the Path for Future Development

## The Future of Science Fiction Is International

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Yasser Bahjatt, Francesco Verso, Gautam Bhatia, Neil Clarke, and Oghenechovwe Donald Ekpeki, Sheree Renee Thomas
-  **Agenda Topics**
  1. Development of Science Fiction Culture and Sci-Fi Industry in the Home Country of Each Guest.
  2. Current Global Trends in Sci-Fi Development and the Landscape of the Italian Sci-Fi Publishing Industry
  3. Challenges and Opportunities during the Publication of the Magazine “Clarkesworld”
  4. Future of the Sci-Fi Industry in Chengdu

## The Sci-fi Solicitation Activities and Tips for Science Fiction Contribution

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Zhong Tianxin
-  **Agenda Topics**
  1. Sci-fi Writing Solicitations in the Last Decade
  2. Tips for Submitting Science Fiction Writing

## THE RISE OF ELON MUSK'S SPACEX AND SPACE TECH

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Chen Qian, HONG LEWIS LI DER, Lu Zhang



## Agenda Topics

1. SpaceX's Development and Future
2. Current Status of and Investment Trends in Global Space Technology Startups
3. Sci-Fi and China's Tech Investment
4. How Does AI Empower the Development of Space Technology?
5. Drive down Costs in Space Technology: Can the Affordability of Reusable Rockets and Satellite Manufacturing be Expanded?
6. Envision Immigration to Mars
7. Unveil the Nexus between Science Fiction and Technology: the Most Prominent Technological Breakthroughs

09:30

## International Science Fiction Academic Forum-Narrative and Interaction: Presenting Science Fiction in a Novel Way

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Raine Koskimaa, César Santivañez (César Arturo Santivañez Tirado), Hu Yirong, and Liu Xiao
-  **Agenda Topics**
  1. Challenges Posed by Online Manuscripts
  2. Has the Status of Human as a Creator Been Challenged by Media Technology?
  3. Is There a Gap between Digital and Traditional Literature?
  4. Does Gaming Have an Impact on Science Fiction Novels?
  5. Does the Preference for Specific Plots and Visual Experiences in Games and Visual Novels Limit Their Significance Compared to Science Fiction?

## Records and Maps of Human's Imaginery: Examining, Cataloging, and the History of Chinese Science Fiction

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Yang Feng, RiverFlow, Sanfeng, and Hua Wen
-  **Agenda Topics**
  1. What are the Remaining Unexplored Issues in the History of Chinese Science Fiction?
  2. How is Daily Research and Cataloging Work Conducted? What Sources are Utilized?
  3. How Do We Perceive the Role of Research and Cataloging in Shaping the History of Chinese Science Fiction?
  4. With Digitization Being Prevalent and Information Lifecycles Significantly Shortened, What Challenges Does This Pose for Research and Cataloging Work?

## Sci-fi Anserbo: The "Exporting" Past of a CyberBook Referrer

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Yao Haijun and others
-  **Agenda Topics**
  1. What is the Origin of Cyber Book Referrers?
  2. Characteristics and Challenges of Online Promotion for Science Fiction Books
  3. Other Future Possibilities for Online Promotion of Science Fiction Books

## Exploration and Development: Science Fiction, Metaverse, and Web 3.0

 **Location** Hall of Neptune, Chengdu Science Fiction Museum

 **Guests** Li Yan, Long Huadong, Wang Zhiyuan, Li Xinyuan, Zheng Jun, Ye Yurui, Deng Guiyao, Yu Fei, Zhang Jinyu, Zhang Zhiheng, Gan Shunxuan, Tian Songsong, Liang Lin, Hao Yinpeng, Fu Guofeng, and Han Bing, Zhai Xuelian

 **Agenda Topics**

1. Metaverse in Sci-fi
2. Development of Metaverse, Internet 3.0 and Sci-fi Industry
3. Fundamentals of Metaverse Technology
4. Digital Being: Transitioning from Carbon-Based to Silicon-Based
5. Realities and Speculations of Medical Metaverse Applications
6. How can Metaverse, Sci-fi and WEB 3.0 Better Empower Industries?

 **Guests** Bai Lulu, Ren Dongmei, Wang Hui, and Qin Yuan

 **Agenda Topics**

1. Jules Verne and the Translation of Sci-fi Novels in the Late Qing Period
2. H.G. Wells and Sci-fi Novels in the Republican Period
3. What Impact did the Works of Jules Verne Have on the Creation of Sci-fi Novels during the Late Qing Period?
4. What is the Significance of H.G. Wells' Works for Science Fiction Novels in the Republican Period?
5. How to View the Impact of Jules Verne in the Late Qing Period and H.G. Wells in the Republic of China?

## An Attempt that Throws Light on the Future and Reality: The Three- body Problem

 **Location** Hall of Saturn, Chengdu Science Fiction Museum

 **Guests** Dong Renwei, Fang, Jin Cheng, Jin Hua, Li Xiaoting, Liu Ying, Pan Bo, Wang Xiaonan, Xiong Junjie, Xu Zhihao, Yan Min, Yang Feng, Yang Xi, and Zhao Jilong

 **Agenda Topics**

1. How to Create a "Realistic Entertainment" Experience Based on The Three-Body Problem
2. The Development of "Pan-Entertainment" in Relation to The Three-Body Problem.
3. In the Realm of the Future, Bravely "Answer" - Planning Meeting for Season 2 of "Don't Answer"
4. "Three-Body Plus": Special Release Session

## Translations of the Works of Verne and Wells and the Writing of Science Fiction in the Qing and Republican Periods

 **Location** Hall of Uranus, Chengdu Science Fiction Museum

## Great Mistakes That Changed History

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Bill Fawcett
-  **Agenda Topics**
  1. Current Mainstream Approaches to Historiography and Their Theoretical Content
  2. Construction of Worldview and Historical Perspective in Game Creation
  3. Exploratory Analysis of Common Misconceptions in Historical Learning and Research

## Sci-fi authors emerge from "Rising Stars"

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Lin Ran, Peng Liurong, Xiu Xinyu, Tengye, and Suo Mu
-  **Agenda Topics**
  1. History and Significance of the "Rising Stars"
  2. How "Rising Stars" Helped and Motivated them to Embark on their Writing Careers
  3. Anecdotes or Memorable Experiences during the Manuscript Submission Process
  4. Practical Writing Advice

## Between Chinese Mythology and Global Science Fiction

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Zhu Dake, Wu Yan, A Lai, Jiang Lan, Hao Jingfang, Li Jing, Yan Xiaoli, Zhou Jiong, Sun Henghai, Lai Haoyu, and Jin Chao
-  **Agenda Topics**
  1. The Science and Myths and the Origin of New Mythicism in Chinese Sci-Fi
  2. Contemplate Mythology and Sci-Fi in the "Land of Imagination"
  3. The Spiritual Significance of Mythology and Sci-Fi in Culture
  4. Spiritual Reunion of Mythology and Sci-Fi
  5. Launch of the "Young Taotie IP Universe Project"

## The 2023 Chengdu Worldcon Industries Development Forum (WSDF)

-  **Location** Hall of Helios, Chengdu Science Fiction Museum

**Guests**

Ben Yalow, Liu Cixin, Lindsey Hall, Richard Taylor, Han Song, He Xi, Guo Fan, Ji Shaoting, Yao Haijun, Qiu Huadong, Liang Ping, Dave McCarty, Hirotaka Osawa, Wang Jingchun, Wang Jian'er, Zhao Jilong, Wu Xian, Yao Yuan

**Agenda****Topics**

1. Rise and Innovation of the Chinese Sci-fi Gaming Industry
2. "Chinese Power" in Science Fiction
3. Release of the 2023 Chengdu Sci-Fi Industry Consensus
4. Release of the 2023 Research Report on the Development of Chengdu Sci-Fi Industry
5. Release of the Sci-fi "Tianwen Award"
6. Signing of the Contract for the "He Xi Universe" Project
7. Signing of the Contract for the Sci-fi IP Group Project

## Science Fiction and City of the Future

**Location**

Hall of Jingrong, Sheraton Chengdu Pidu

**Guests**

Robert Sawyer, Xing Lida (Young Paleontologist and Science Writer), Yan Feng, Si Xiao, Xiangfeixiang, Dai Shuxi, Guo Qibao Shu

**Agenda****Topics**

1. "Application and Challenges of New Energy in Future Cities"
2. "Sci-Fi and Future Cities"
3. The Post-Human Era and the Pre-AI Era
4. Interactive Influence between Future Technologies in Different fields and Urban Development

# 11:00

## International Science Fiction Literature Forum-Colorful Languages: How Non-English Speakers Being Embraced by the Worldcon

**Location**

Hall of Earth, Chengdu Science Fiction Museum

**Guests**

Leonardo Espinoza Benavides, Tanya Tynjälä (Nastia Tanya Moscoso Delgado), Ana Rüsche, Wang Kanyu, and Nikolai Karayev

**Agenda  
Topics**

1. How to Introduce Science Fiction to Non-English Speaking Countries
2. How Can Non-English Speaking Countries Take Part in the World Science Fiction Convention?
3. Future Diverse Development of the World Science Fiction Convention in a Multilingual Context

## ChatGPT and Sci-fi Writing

**Location** Hall of Mars, Chengdu Science Fiction Museum**Guests** Wang Nuonuo, James Patrick Kelly, Francesco Verso, Neil Clarke, and Zhang Yuchen**Agenda  
Topics**

1. How Do You View ChatGPT?
2. How the Continuous Development of ChatGPT Will Impact Science Fiction Creation?
3. A Look into the Future of Science Fiction Creation from ChatGPT

## Science fiction, philosophy, futurism

**Location** Hall of Mercury, Chengdu Science Fiction Museum**Guests** Shuangchimur, Bao Shu, Guo Wei, and Ma Chen**Agenda  
Topics**

1. Relationship between Sci-fi and Philosophy
2. Relationship between Sci-fi and the Future Development of the World

## How to Become a Sci-Fi Blogger with 10 Million Views

**Location** Hall of Uranus, Chengdu Science Fiction Museum**Guests** Shan Fan, sci-fi fans Bulma, Huanhaihangxing, Zhou Siyi, Li Jian**Agenda  
Topics**

1. How to Transform from a Science Fiction Fan to a Science Fiction Content Creator?
2. Characteristics of Sci-fi Self-Media
3. Differences in Popularity of Preferred Novel and Film Genres

## What I should have read in 2023?

**Location** Hall of Venus, Chengdu Science Fiction Museum**Guests** Zhang Hanhan, Liza Trombi, Zheng Dequan, and Vincent Docherty



### Agenda Topics

1. State of Book Publishing in the Post-Pandemic Era and the Trends in the Publishing Sector
2. Publication Status of Clarkesworld and Acceptance Status of Manuscripts
3. Insights into Organizing Book Signings and Selecting Book Lists for Book Fairs
4. A Look at the World of Publishing in 2024 and Predictions for Publishing Trends

## How to Do Science Fiction Online Publishing in Japan



**Location** Hall of Luna, Chengdu Science Fiction Museum



**Guests** Dingdingchong, Taiyo Fujii, Iori Miyazawa, Yuba Isukari, Rikimaru Sugawaguchi, Kanata Inoue, and Hayato Saito



### Agenda Topics

1. Current State of Online Sci-fi Publishing in Japan
2. Conveniences and Challenges of Online Sci-fi Publishing in Japan
3. Convenience of Online Sci-fi Publishing in Japan and Differences in Physical Format
4. Choices of Sci-fi Authors

## Learn to Craft a Cyberpunk World Conducted by Multi-artists



**Location** Hall of Jupiter, Chengdu Science Fiction Museum



### Guests

Xie Jiatong, Bartosz Sztybor, Alessio Fioriniello, Felipe Andrade, Juzhen, Liu Zhaokun, and Ren Qing



### Agenda Topics

1. Release of the New Book Cyberpunk 2077: Big City Dreams
2. Reflections on the Creation of Cyberpunk 2077 and Discussions on the Cyberpunk Genre
3. Envision Artistic Forms in 2077
4. New Tasks in 2077
5. Impact of AI Technology on Artistic Creation

# 13:00

## Infinite visions of a sci-fi future



**Location** Hall of Mars, Chengdu Science Fiction Museum



### Guests

Zhang Bo, Liu Shuai, Yang Tingyue, and Xu Jun



### Agenda Topics

1. What is the Significance of Immigration to Mars in Air-Conditioned Tents and Petri Dishes?
2. Limits of Computational Science (Is Artificial General Intelligence Possible?)
3. How to Efficiently Obtain Proteins on Extraterrestrial Planets
4. The Inaugural Year of the Human Brain-Linked Collective
5. Envision the Future Development of Technology

## Sci-fi Humanism: the People Forgotten by Technological Advances

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Tai Yi, Duan Ziqi, Lu Hang, and A Que
-  **Agenda Topics**
  1. The Concept of "The Forgotten by Technological Advancement"
  2. How Do Authors Observe Their Own Reality and Conceive Science Fiction Stories?
  3. Does the Focus on "Elite" Characters in Science Fiction Deviate from Literary Tradition?

2. "Introduction of Sci-Fi Fans: When Did We Become Fans of Science Fiction? What Was the Initial Motivation to Become Sci-Fi Fans?"
3. "Memorable Sci-Fi Fan Communities: Which Impressive Sci-Fi Fan Communities Have We Encountered? What Are Their Main Activities?"
4. "Media Platforms Preferred by 21st Century Sci-Fi Fan Communities: What Media Platforms, such as Sci-Fi Magazines, Sci-Fi Films and TV Shows, and Sci-Fi Video Games, Do Sci-Fi Fans Like to Engage with or Use?"

## Keeping Memories Alive: Book Launch of the Chinese Science Fiction: An Oral History

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Li Hao, Yang Xiao, Wang Jinkang, He Xi, Tan Kai, Wu Yan, Han Song, Yao Haijun, Yang Feng, and Wu Xiankui
-  **Agenda Topics**
  1. Unveiling of the three-volume book/group photo
  2. My most precious Chinese sci-fi historical artifact
  3. Live Link to History of Sci-Fi Through Narration: "Lost Memories"
  4. Share anecdotes from the Worldcon thirty years ago (1991-2023) and your experiences at this year's event

## We Are All Fandoms: A Study of the 21st Century Science Fiction Fan Community

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Zhang Zixuan, Sanfeng, Lin Pin, and RiverFlow
-  **Agenda Topics**
  1. "Interchange between Society and School, Offline and Online: A Brief History of the Chinese Sci-Fi Fan Community"

## Myths and Science Fiction in China and Korea

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Park In-soo, Park Jin-hui, Jung Eun-young, Yun Yeo Kyeong, and Chen Yao
-  **Agenda Topics**
  1. China-South Korea sci-fi literature exchange and discussion
  2. Further development of sci-fi literature
  3. How to enhance further cooperation in the literary field among organizations

## How do you balance the science fiction and literary aspects of children's science fiction?

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Ma Chuansi, Yang Wanmi, Yang Zixi, He Xin, and Wang Jie
-  **Agenda Topics**
  1. What is sci-fi for children?
  2. Factors to consider in literary descriptions of sci-fi for children
  3. Forms of sci-fi representation in sci-fi for children and how to capture its sci-fi elements

4. Challenges in creating sci-fi for children
5. How to better integrate literary elements with sci-fi in the creation of sci-fi for children

## Sci-Fi x Space - Connecting the Past and Future of Humanity and the Universe

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Wu Yan, Jiang Bo, Jin Linhui, Wu Ji, Gou Lijun, Pang Zhihao, Cheng Wei, and Zhang Bo
-  **Agenda Topics**
  1. A New Era in Commercial Space Travel—the Onset of Commercial Space 3.0
  2. Sci-Fi Creativity-Driven Tech Innovation
  3. Opportunities and Challenges in the Integration of Commercial Space Travel and Sci-Fi

## China Science Fiction IP Promotion Forum

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Tao Meicen, Liu Yuchen, Xu Zhu, Ye Hu, Wang Zheng, Chen Lian, Li Yuchen, Da Bu, Li Yang, Chen Jingshu, Wang Ting,



### Agenda Topics

Awu, Tao Meicen, Sun Qing, Yuan Yuan, Yang Chan, Shen Jie, Wang Liyang, Guo Ni, You Binyan, Zhao Mingfei, Cui Fei, Yu Gang, Dong Meng, Wang Yedan, Liu Xia, Yang Yang

1. Single Pendulum Universe
2. The Lost City
3. Apocalypse
4. The Wandering Earth 5. Perfect Life
6. Horizon VR
7. Stellar Treasure Hunter
8. In Search of the Talking Momo
9. Wu Hou's Night Watch at the Hour of Xu
10. Ball Lightning
11. The Tooth Five: Brave Adventures in the Yaya Star
12. Reconnecting with Earth
13. Ancient Shu World: The Cuckoo Dynasty
14. Starlight of the Triassic
15. Adoraki
16. The Zone
17. Domino
18. Armed Maiden Soldiers
19. Chengdu Film and Television City Parent-Child IP Creation Plan
20. Fantasy Theater Tianfu Thirteen Districts



### Guests

Sanfeng, Han Song, and A Lai



### Agenda Topics

1. Speech by guest
2. Creative dialogue
3. Introduction of the call for papers and launching ceremony

## Science Fiction Film and Television Professional Conference



### Location

Hall of Jingrong, Sheraton Chengdu Pidu



### Guests

Wang Shanshan, Zhang Xiaobei, Jiao Jing, Wang Hongwei, Lu Yang, Kong Dashan, Yan Xi, Gong Geer, Chen Yi, Chang Hongsong, Lu Beike, Lu Ban, Chen Hongtao, Jiang Wusheng, Zheng Jianfeng, Wang Yuan, Dong Meng



### Agenda Topics

1. Explore Diverse Content Styles in Fantasy Films and TV Shows - Space Adventures, Future Technology, Alien Life, and More in Science Fiction
2. Experiences and Challenges in Contemporary Chinese Science Fiction Film and TV Production - Discuss the Significance of Science Fiction Films and TV Shows
3. Bottlenecks and Challenges in Chinese Science Fiction Film and TV Investments - Explore Strategies for Market Expansion



### Location

Hall of Tianfu I., Sheraton Chengdu Pidu

## Future Science Fiction Masters Award Creative Salon and Launching Ceremony

October 20 Friday

October 20 Friday

14:30

## Decentralizing the Creative Landscape: Science Fiction Fantasy Writing in Europe

**Location** Hall of Earth, Chengdu Science Fiction Museum

**Guests** Bao Shu, Roderick Leeuwenhart, Francesco Verso, Francis John Guillem Gene-Rowe, and Ma Chen

**Agenda Topics**

1. The Dutch sci-fi and fantasy writing community
2. How to incorporate unique cultural imprints in sci-fi novels
3. Navigate language barriers in science fiction writing, research, and publishing: experiences and coping strategies
4. Encounters and blending of Chinese and European science fiction

October 20 Friday

## Science Fiction Education Relevant to the Future

**Location** Hall of Mercury, Chengdu Science Fiction Museum

**Guests** Yue Xiaohui, Wang Quangen, Ma Chuansi, Hao Jinfang

**Agenda Topics**

1. History and current situation of sci-fi for children in China
2. Connection between sci-fi for children and education in China and how it relates to our future
3. Adult sci-fi education

## Privacy and Ethics in the Future Age of Data

**Location** Hall of Neptune, Chengdu Science Fiction Museum

**Guests** Wang Nuonuo, Fu Qiang, Kong Xinwei, and Lu Hang

**Agenda Topics**

1. When it comes to privacy, how do we first define it?
2. Share recent experiences of feeling that one's privacy has been violated.
3. The treatment of privacy themes in science fiction works.
4. Hypothetical technologies for dealing with privacy issues.
5. Possible explorations of privacy themes in future science fiction novels.

October 20 Friday

## New Technological Advances Inspire Science Fiction

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Huanhaihangxing, Liu Yang, Lin Lang, Xie Yunning, Fenxing Chengzi, Bai Ben
-  **Agenda Topics**
  1. Recent hot topics in science news such as China's mastery of controlled nuclear fusion advanced control technology, room-temperature superconducting technology, and the discovery of extraterrestrial remains in Mexico
  2. What inspirations can these new technologies offer to those in the sci-fi industry?
  3. Illustrate how new technology can transform into inspiration by using sci-fi stories or settings
  4. Share your thoughts on the technological advancements you most anticipate and discuss settings that are most likely to become sources of new technological progress

## Does anyone else care about cyberpunk?

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** James Patrick Kelly, Liu Maijia, and Qi Ran
-  **Agenda Topics**
  1. What is the definition of cyberpunk
  2. The history and development of cyberpunk
  3. The cross-cultural status of cyberpunk
  4. The influence and future of cyberpunk

## Mini-game: Sci-fi Turtle Soup

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Huang Tianchang and Liu Binwen
-  **Agenda Topics**
  1. The Game Rules of Sci-Fi Turtle Soup
  2. Share Memorable Experiences of Playing Classic Turtle Soup
  3. Group Games

# 16:00

## "Even if everything is a dream, dream better": David Hull's "Science Fiction World"

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** David Hill, Yao Haijun, Tan Kai, and Wu Yan
-  **Agenda Topics**
  1. David Hill's connection to the Chinese sci-fi community
  2. History of China's international sci-fi exchange events
  3. Various ways and possibilities to engage in sci-fi
  4. Opportunities and challenges brought by the development of international publishing

## Economics in Science Fiction

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Suo Hefu
-  **Agenda Topics**
  1. The foundation of economic activities in sci-fi works: production organization and technology
  2. Currency or universal equivalent in sci-fi works, as well as the circulation and exchange of goods
  3. How to develop a sci-fi story based on economic conflicts

## The Possibilities Brought by Chengdu and Its Profound Sci-fi Culture

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Helen Montgomery, Dave McCarty, William Lawhorn, Kelly Buehler, Ben Yalow, Chen Yao, and Wang Kanyu
-  **Agenda Topics**
  1. The story behind the Chengdu's bid to host Worldcon
  2. The stories of the witnesses to Chengdu's bid to host Worldcon
  3. The preparation and organization of the 2023 Chengdu Worldcon

## How to run a science fiction award in China

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Sun Yue, Sanfeng, La Zi, and Ma Guobin
-  **Agenda Topics**
  1. Explore the Origin of the Chinese Galaxy Award for Science Fiction, Recent Hostings, Experiences, and Challenges.
  2. Unveil the Origin of the Morning Star Award, Recent Hostings, Experiences, and Challenges.
  3. Trace the Roots of Future Science Fiction Events, Recent Hostings, Experiences, and Challenges.
  4. A Summary and Analysis of the Achievements of Recent Science Fiction Awards in China, their Contribution to Discovering Science Fiction Authors, and Promoting the Science Fiction Industry.
  5. Discuss the Rapid Development of Science Fiction Awards and their Potential.

## Doctor Who in China

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Qin Quqi, Yan Ru, Shi Ran, and Yao Xue
-  **Agenda Topics**
  1. How Doctor Who has influenced generations of Chinese whovians?
  2. How does Doctor Who excel in terms of special effects and production?
  3. Characters and plot of Doctor Who

## AIGC: A Creative New World

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Zhang Gexiang, Sun Fuchun, Kenneth Stanley, Cao Sansheng, Wang Yuanzhuo, Joel Lehman, and Xiong Deyi
-  **Agenda Topics**
  1. AIGC: Intelligent sensing opens the gateway to a creative new world
  2. Open learning guides the exploration of a creative new world
  3. AI and generative computing: Shaping the creative force of the future
  4. Can AI possess true creativity?
  5. What kind of "creativity" is more competitive in the market during the AI era?
  6. How will the development speed of AI technology affect the evolution of human society?
  7. Will artificial intelligence become part of human culture?

## Latin American Science Fiction Theme Workshop

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Leonardo Espinoza Benavides, Ana Rüsche, Tanya Tynjäl, Nikolai Karayev, Wang Kanyu, and Zeng Xiaojie
-  **Agenda Topics**
  1. The current state of sci-fi in Latin American countries
  2. The development history of sci-fi in Latin American countries
  3. How sci-fi writers in Latin American countries have grown
  4. The current characteristics of sci-fi in Latin American countries

## The Future at the Dining Table

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Zhou Weiyi, Xu Fan, and their head chef team
-  **Agenda Topics**
  1. The promotional video for the debut of the theme dishes at the 2023 Chengdu Worldcon
  2. Innovative Sichuan cuisine with a scientific twist
  3. Innovation and international representation of Sichuan cuisine
  4. Announce the theme dishes for the 2023 Chengdu Worldcon
  5. Tasting event featuring Sichuan dishes with twenty-four flavors

17:30

## Current Trends in Speculative Art

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Kuri, Paul Lewi, and Sija Hong
-  **Agenda Topics**
  1. Contemporary speculative artistic creation techniques and trends
  2. The current state of the American illustration circle
  3. Similarities and differences between the subjects and styles of Chinese and Western art creation

## How Hayakawa Shobo Executes Book Planning

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Rikimaru Mizoguchi, ISAMU KANEMIYA, Satoshi Hase, Tian Feiya, and Lu Qiucha、Ikezawa Haruna
-  **Agenda Topics**
  1. Prize-winning works and selection criteria of Japanese Nebula Award in recent years
  2. The latest representative works of Hayakawa Shobo (早川书房)
  3. How the copyright department and the editorial department launch a work from subject selection and planning to publication and publicity
  4. How science fiction authors initially established cooperation with Hayakawa Shobo

5. Publishers' and authors' views on winning Nebula Award
6. How to write sci-fi blockbusters

## How to Create Science Fiction for Kids

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Jiang Weihe, Lu Yang, Sun Saibo, Ji Dalu, Manmanxia, and Lyu Haoran
-  **Agenda Topics**
  1. What is the biggest difference between sci-fi for children and general ones?
  2. The creation process of a science fiction is a process of creating a "new world". When children walk into the world you create, what do you want them to gain most?
  3. In sci-fi for children, should the themes of light and darkness be portrayed in a realistic and straightforward manner, or should there be a certain level of bias?

## The Regional Sci-Fi Organizations

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Fu Changyi, Gu Bei, and Zhong Tianxin
-  **Agenda Topics**
  1. Share perspectives and experiences on regional science fiction organizations
  2. Discuss difficulties encountered in the operation of regional science fiction organizations
  3. Discuss what regional sci-fi organizations can do in the future

## Nostalgia in Sci-fi Works

- 
**Location** Hall of Uranus, Chengdu Science Fiction Museum
- 
**Guests** Yang Wanqing, Huanhaihangxing, Zhao Haihong, Earl E, Lu Ban, and Tai Yi
- 
**Agenda Topics**
  1. Where does "homesickness" come from? Tracing back from ancient times to the present, talk about the homesickness of the Chinese people.
  2. Which science fiction writers and works show homesickness?
  3. How to express homesickness in science fiction? Discuss how to describe or elaborate from the perspective of creation

## Questions about submissions can be Answered Here

- 
**Location** Hall of Venus, Chengdu Science Fiction Museum
- 
**Guests** La Zi, Chen Yao, Ding Peifu, Zeng Xiaojie, Deng Yue, Zhou Yanchun, and Liu Jingru
- 
**Agenda Topics**
  1. Column setting, submission method and submission requirements of journals
  2. Method, standard, process/topic and cycle of manuscript review
  3. Why manuscripts are rejected, what kind of manuscripts

will be sent back for modification, and how to communicate with authors

4. Recommendation process and the publication process

## The Dilemmas and Chances to Reform Encountered by the Publishing Industry in the Internet+ Era

- 
**Location** Hall of Luna, Chengdu Science Fiction Museum
- 
**Guests** Li Yi, Wang Cong, Wu Senlin, Jin Guofeng, and Yuan Ziqi
- 
**Agenda Topics**
  1. Experiences in publishing and distribution during the Internet+ era
  2. Innovative approaches to revolutionize publishing and distribution in the Internet+ era

## Science Fiction Writing in China and Japan: Joint Efforts on the East Milkyway

-  **Location** Hall of Tianfu I , Sheraton Chengdu Pidu
-  **Guests** Yao Haijun, Bo Gong, Toya Tachihara, Nozomi Omori, and Dingdingchong
-  **Agenda Topics**
  1. The influence, status and practical significance of Komatsu's works in China and Japan
  2. The boom triggered by the introduction of the "Three-Body Problem" series, and unknown anecdotes in the translation process of the series
  3. The influence of the "Three-Body Problem" series in Japanese science fiction circle, and its impact on the subsequent translation and introduction of other excellent Chinese sci-fi works into Japan

09:30

## The Age of Digital God-Making: How Super AI is Leading the Way to the Future

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Yan Xi, Zhang Xiaobei, Andisi Chenfeng, and Sanfeng
-  **Agenda Topics**
  1. Why is generative AI like ChatGPT popular in the world?
  2. How will super AI lead the future in the digital age?
  3. Other enlightenments and warnings from The Age of Making God

## Discovering Science Fiction Inspiration in Ancient Legends

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Bigstep, Qian Lifang, Yan Leisheng, Maiming, Zhang Xiaobei, and Cyber Knight
-  **Agenda Topics**
  1. Science fiction elements in myths, legends, and history.
  2. How to write science fiction with distinct Chinese characteristics ? How to draw inspiration from history, folklore, and mythology ?
  3. Guests introduce their representative works and share their creative journeys.

4. How to adapt films/TV dramas from Chinese science fiction novels with local characteristics? What aspects should be considered?
5. How does the domestic film and television industry view such works?

## Ask a US Fan

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Chris M. Barkley
-  **Agenda Topics**
  1. American fantasy culture
  2. Important science fiction awards set up by the American science fiction industry
  3. The organizing processes and topics of American science fiction events
  4. International development of Chinese sci-fi

## Dialogues between Chinese and Western Publishers: International Trends and Current State of Science Fiction Writing

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Li Lei, Yao Haijun, Yang Feng, Lesley Robyn Glover, Ni Xueting, Francesco Verso and Agustín Alepuz Morales



### Agenda Topics

The writing trends and current situation of international science fiction.

Diverse approaches to cross-cultural exchanges in science fiction writing.

Scientific and technological developments, and their influence on science fiction creative writing.

The performance and popularity of different science fiction subgenres in the international market. And the prospects of science fiction films and various media.



### Guests

Nnedi Okorafor, Wang Jinkang, Ding Cheng, Hu Xiaoman, Chen Qian, Gavin Allen, and winners of Huawei AI Painting Competition



### Agenda Topics

1. Science Fiction Novels and Africa
2. Imagination \* Talent \* Creativity
3. Large-scale Models and Future Worlds
4. Wukong AIGC Competition Award Ceremony
5. Science Fiction VS Science Fact: What Will be the Next Universe-level Black Technology?

## Chinese Science Fiction Talk Series: Chengdu Sci-Fi Turning the Tide



**Location** Hall of Uranus, Chengdu Science Fiction Museum



**Guests** Li Chenxu, Yang Xiao, Tan Kai, Yao Haijun, Chen Shi, and Han Song



### Agenda Topics

1. Birth of Science Fiction World
2. Hold on in the hardest days
3. As "Sci-Fi Cinderella" comes back to the stage of history, what gifts did Tan Kai prepare for the five astronauts? How can Yao Haijun be called the "Campbell" of the science fiction world?

## Follow one's Dream as a Horse



**Location** Hall of Venus, Chengdu Science Fiction Museum



### Guests

Yang Xiyan, Qi Rui, Tian Xinghai, Zhao Yangyang, Luo Hongyou, Zhao Junzhe, Lin Jingjie, Mo Xinman, Han Siying, Hu Jianan



### Agenda Topics

1. Brief introduction and history description of FUTURE DREAM
2. Revision history of FUTURE DREAM
3. Introduction to FUTURE DREAM ( 37th issue)
4. How can fan magazines be better promoted on campus? And how to stimulate the enthusiasm and interest of teenagers in science and science fiction?
5. For young readers of different age groups, how to make science fiction articles easy to understand while showing the beauty of science and technology?



**Location** Hall of Saturn, Chengdu Science Fiction Museum

## When Technology Meets Science Fiction

## Starting from Galaxy Awards: A Brief History of Science Fiction World

-  **Location** L3 Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Tan Kai, Hua Wen, Zhang Zixuan, Zeng Xiaojie and Li Keqin
-  **Agenda Topics**
  1. Chinese science fiction publications in the 1980s and 1990s
  2. A brief history sketch of Galaxy Awards starting from 1985
  3. How to better preserve history in the digital age

## The 2023 Chengdu Worldcon Science Fiction Film & TV VFX Summit

-  **Location** L3-E1, Chengdu Science Fiction Museum
-  **Guests** Richard Taylor, Guo Fan, Wang Hongwei, Lu Yang, Liu Ying
-  **Agenda Topics**
  1. Cosmic Marvels, Originating from the Human Mind
  2. "Science Fiction China and the Future Community"
  3. "The Advancement and Retreat of Visual Effects Professionals"
  4. "The Visual Effects World of the TV Series 'The Three-Body Problem'"
  5. "What Kind of Visual Effects Do We Need?"
  6. Signing and Authorization Ceremony

## Seminar on the Human Imagination and Creation of Popular Science Fiction for Youth

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Wu Yan, Gan Benfu, Wu Xiankui, and Cheng Jingbo
-  **Agenda Topics**
  1. The communication on human imagination and popular sci-fi creation
  2. A look into the future of human imagination

## How to Make a Science Fiction Genre

-  **Location** Hall of Jiaozi, Sheraton Chengdu Pidu
-  **Guests** Yang Feng
-  **Agenda Topics**
  1. Introduce some patterns for the formation of modern and contemporary science fiction schools around Fake: Encyclopedia of Science Fiction
  2. New ways to create science fiction in the future and the possibilities of creating science fiction schools

4. How will Chinese engineers influence Chinese science fiction novels and even Chinese literature?
5. The relationship between science fiction novels and the progress of technological development, as well as the future prospects of engineer culture and engineering science fiction novels

## An Example of Science Fiction Creation for Youth: Chinese Sentiment and Global Perspective

-  **Location** Hall of Tianfu III , Sheraton Chengdu Pidu
-  **Guests** Xie Chen, He Xi, Jiang Zhenyu, He Minghan, Xie Chen, Cen Yeming, Ouyang Ziyi, and Lyu Jiayao
-  **Agenda Topics**
  1. Revelation of the 2023 Chengdu Worldcon
  2. How to tell good Chinese stories through science fiction for youth
  3. How to give science fiction for youth a global vision

## The Songs of Space Engineers: A Discussion of Engineering Science Fiction

-  **Location** Hall of Tianfu I , Sheraton Chengdu Pidu
-  **Guests** Liu Cixin, Jiang Bo, Chen Zijun, Changjia, Liu Weijia, and Li Hao
-  **Agenda Topics**
  1. Why do engineers have the highest achievements in creating science fiction novels?
  2. What are the differences between engineers and scientists?
  3. The Main Characteristics and Spiritual Core of Engineering Science Fiction Novels

## World Sci-fi Film Festivals Alliance Forum

-  **Location** Hall of Jingrong, Sheraton Chengdu Pidu
-  **Guests** Tony Xia, Louis Savy, Amanda Ray, Mario Dorminski, Uri Aviv, Troy Bernier, Simon Foster, and Wang Zhenzheng
-  **Agenda**
  - 1.Six International Sci-Fi Film Festivals Directors presentation
  - 2.Rountable Discussion: Issues in international exchange among the festivals
  - 3.Chengdu International Sci-Fi Film week preparation committee initiative
- Topics**

# 11:00

## Future Without Paper: Dilemmas and Opportunities for Science Fiction Magazines

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Arley Sorg, Neil Clarke, La Zi, Flix Meyer zu Venne, Pierre Gevert, and Rikimaru Mizoguchi
-  **Agenda**
  1. Operation of the Locus magazine
  2. Operation of the Clarkesworld magazine
  3. Science fiction magazines in the paperless era
- Topics**

## Grand Thoughts Behind Great Equipment——Book Launch of the Science and Fantasy Behind the Great Equipment

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum

 **Guests** Li Shu, Fu Changyi, Xiao Xinghan, Zheng Jun, A Que, Yin Minjie, Li Shu, Wang Yanzhong, Cao Wenjun, Gu Bei, Zhang Yan, Song Jiaojiao

 **Agenda Topics**

1. Science fiction and science
2. Science and fantasy behind China's advanced technologies

## Ghost: Climate change in Science Fiction

 **Location** Hall of Venus, Chengdu Science Fiction Museum

 **Guests** Zhu Yuting, Huang Mingfen, Fu Changyi, Yuan Yuan, Gu Shi

 **Agenda Topics**

1. Climate disaster imagination in science fiction novels
2. New witness literature: Diary-style narrative of climate fiction
3. Positive imagination of climate change
4. Do the current science fiction novels, science fiction films/TV dramas or science fiction games adopt new ways of expression and thinking to depict climate change, or just follow the old ways?

## The Future of Hard Science Fiction

 **Location** Hall of Luna, Chengdu Science Fiction Museum

 **Guests** Jiang Bo, Liu Yang, Fu Qiang, Wang Nuonuo and Chen Zijun

 **Agenda Topics**

1. What is hard science fiction? What are the characteristics of hard science fiction, and what is its charm?
2. What is the current state of hard science fiction?
3. What is the fundamental vitality of hard science fiction? What change will happen in the future?
4. What do you consciously pay attention to when creating hard science fiction works?

# 13:00

## Hugo X Brand Promotion Meeting

 **Location** Hall of Earth, Chengdu Science Fiction Museum

 **Guests** Wang Yating and Dave McCarty

 **Agenda Topics**

1. Mission and vision of Hugo X
2. Introduction of Hugo X College
3. Presentation of Hugo X interviews
4. Interpretation of Hugo X Fiction Creation Camp
5. Partners of Hugo X
6. Future development plans and prospects of Hugo X

## The Incomplete Guide to Winning Lenghu Award

 **Location** Hall of Mars, Chengdu Science Fiction Museum

 **Guests** Luo Xia, Xingjue, Wanxiang Fengnian, Luo Yidan, Jiao Ce, Liang Ling, Fenxing Chengzi, and Yuan Zhenmin

**Agenda****Topics**

1. Overview of Cold Lake and Cold Lake Awards
2. How to collect information about Cold Lake? What type and style of stories are suitable for Cold Lake?
3. Editorial tips for participating in the Cold Lake Award and analysis of past winning works

## From Science Fiction to Cyber Shaman

**Location**

Hall of Mercury, Chengdu Science Fiction Museum

**Guests**

Gu Shi, Zhu Yuting

**Agenda****Topics**

From science fiction novels to Cyber Shaman

## From The Three-Body Problem Comic to Chinese Science Fiction Comics

**Location**

Hall of Neptune, Chengdu Science Fiction Museum

**Guests**

Dai Haoran, Zhou Yu, Caoji Jiuri Dong, Ge Wendi, Bomu

**Agenda****Topics**

1. Sharing creative experiences of the comic adaptation of The Three-Body Problem
2. Interactive Q&A about the creative journey of the comic adaptation of The Three-Body Problem and the past and future of Chinese science fiction comics

## Solarpunk: New Seeds from the Ashes of Cyberpunk

**Location**

Hall of Uranus, Chengdu Science Fiction Museum

**Guests**

Francesco Verso

**Agenda****Topics**

1. Explore civilian technologies in the creation of science fiction novels and their anthropological significance
2. The concept and definition of "Solarpunk"
3. Similarities and differences between cyberpunk and solarpunk, and the future direction of science fiction works

## The History of Advances in Drawing Tools

**Location**

Hall of Saturn, Chengdu Science Fiction Museum

**Guests**

Jin Linhui, Zhao Enzhe, Juzhen, Guo Yu, and Yuan Zheng

**Agenda****Topics**

1. The significance of fundamental fine arts education in the age of AI
2. Future exploration of independent artists
3. The impact of AI painting on product development
4. The impact of AI painting on CG art

## Procrastination in My Sci-fi Writing

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Liang Qingsan, Wang Kanyu, Liu Zhuang, Tan Gang, Mai Zifeng, and Jiang Zhenyu
-  **Agenda Topics**
  1. Experiences and insights on martial arts training, exercise, grading, and sparring
  2. The conflict and integration between traditional culture and modern scientific and technological experience
  3. Routine demonstration, skills display, sparring and other on-site martial arts performances

## How to Interpret the Symbiosis Era: A Conversation with Robert Sawyer

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Robert Sawyer and Kong Xiangxi
-  **Agenda Topics**
  1. Robert Sawyer's science fiction creation experience and philosophy
  2. The science fiction development process of Canada and the Canadian characteristics of Canadian science fiction
  3. What diversification trend has world science fiction demonstrated in terms of language, content and theme in recent years?
  4. What human commonalities, concerns, dreams and expectations does the above diversification trend convey in the current era?
  5. How can science fiction become the power to help the world build a symbiosis era today and in the future?

## Mini-game: Sci-fi Ideas "yes and..."

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Luo Junyang and Luo Ruixin
-  **Agenda Topics**
  1. Introduction to the rules of the game "Sci-fi Ideas: Yes and..."
  2. Draw lots for the game, and team up

## Three-Body Global Fan Event

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** (in alphabetical order) Bai Yicong, Cai Jia, Cao Jin, Nozomi Omori, Dong Jiaqi, Dong Renwei, Liu Cixin, Lu Beike, Robert J. Sawyer, Tian Liangliang, Wang Mingjun, Wang Nuonuo, Xu Li, Yang Lei, Yao Haijun, Yi Wenyang, Zhao Jilong



### Agenda Topics

1. Opening Speech
2. Roundtable Discussion: Reunion of The Three-Body Problem TV Series Production Team
3. Live Fan Interactive Q&A
4. Roundtable Discussion: The Three-Body Problem Fan Meeting
5. Live Fan Interactive Q&A
6. End of Event Group Photo

# 14:30

## Shenzhen Science & Fantasy Growth Fund Theme Forum



**Location** Hall of Earth, Chengdu Science Fiction Museum



**Guests** Zhang Ran, Wang Jinkang, Wu Yan, San Feng, Gu Shi, Ma Guobin, Tan Gang, Zhang Ran, Francesco Verso, Wang Kanyu, and Ma Yuepeng



**Agenda  
Topics**

1. Research index release
2. Future city seminar
3. International exchange between emerging science fiction stars

## Sci-fi Frontiers: A Forum on Exploring Science Fiction and the Development of Humanity



**Location** Hall of Tianfu III , Sheraton Chengdu Pidu



**Guests** Wang Jinkang, Yin Chuanhong, Wu Yan, Wang Weiyang, Yan Peng, Xiao Xinghan, Jiang Bo, Zheng Jun, Ling Chen, Yin Chao, Li Wei, Cui Li, Ma Guobin, Gu Bei, Jin Linhui, Tian Songsong, Sun Shicheng, Jiang Han, Chen Liuqi, Xu Yangke, Liu Dongliang, Li Jiyong, Liang Lin, Hao Yinping, Bao Shu, He Minghan, Duan Ziqi, He Suxing, Liu Ran, Zhang Yingzi, and Chen



**Agenda  
Topics**

1. How to view "from 0 to 1" and "from 1 to infinity" from the perspective of science fiction creation,
2. How will science fiction influence the positioning of future urban life?
3. The significance of science fiction in envisioning future technologies

## AI Astral Journey: Salon for Autistic Children to Create Science Fiction Story Drawings



**Location** Hall of Mars, Chengdu Science Fiction Museum



**Guests** Huang Yilin, Hu Aolin, Zou Shiqi, Fang Tao, Deng Limin, Zhao Ruolin, Guo Yi, Liao Zixuan, Zhang Yashan, six autistic children, six parents of autistic children and four teachers from a rehabilitation center



### Agenda Topics

1. Design and create robot companions for autistic children
2. Design plot outline and generate character portraits through AI
3. Introduce character design and generates complete stories through AI
4. Growth stories of autistic children
5. Feelings from contacting special children

## A Newer Generation of Science Fiction



**Location** Hall of Mercury, Chengdu Science Fiction Museum



**Guests** Wang Xu, Meng Jin, Lu Hang, Suo Mu, Xin Weimu, Qi Ran



### Agenda Topics

1. The creation journey of science fiction writers and how to begin writing
2. How to experiment and find the right path for your science fiction writing style
3. In today's science fiction landscape, with more young writers emerging, what new aspects in the genre are deserving of attention in this new era?

## Sci-fi Giants



**Location** Hall of Neptune, Chengdu Science Fiction Museum



**Guests** Li Lei, Wu Yan, Cyber Knight, Wendy Aldith, and Yao Haijun



### Agenda Topics

1. The contributions and influences of Cheng Wenguang and Brian Aldiss
2. Introduce the science fiction works, thoughts and influences of Cheng Wenguang and Brian Aldiss
3. Share the unique perspectives of Cheng Wenguang and Brian Aldiss as science fiction fathers, and their profound influences on the development of science fiction literature
4. Works and thoughts of science fiction fathers
5. International exchange and cooperation in science fiction
6. The international values and influences of science fiction literature: explore the importance of science fiction literature in international exchange, how to cross cultural and linguistic borders, and convey the borderless charm of science fiction

## Online Literature? Board Games? Anyway, it's not just sci-fi



**Location** Hall of Uranus, Chengdu Science Fiction Museum



**Guests** Huang Yinqi, Tianrui Shuofu, Zhan Yubing, Liu Mengfei, and Bao Yuanfu



### Agenda Topics

1. Science fiction x games: From cosmic adventures to survival battles.
2. Twenty years of online science fiction novels: definition, history and types.
3. Online literature and gaming have provided more avenues for the development of the science fiction industry in China. In your opinion, what new content and styles has the integration of science fiction elements brought to the original online literature/game industries?
4. In terms of narrative, how do you view the commonalities between online science fiction literature and science fiction games?

## Metaverse: Another Dimension of Reality

- Location** Hall of Saturn, Chengdu Science Fiction Museum
- Guests** Lin Zuoming, Shi Ruihua, Ren Fuji, Chen Rui, Joel Lehman, Wu Guanjun, and Liu Yanjun
- Agenda Topics**
  1. Parallel digital space: Co-create a future virtual reality journey
  2. Moral thinking on exploration of "parallel universe"
  3. How does the metaverse affect human social development?
  4. How to build an open and secure metaverse?
  5. The future development prospects and application scenarios of the metaverse
  6. The application forms of artificial intelligence technology in metaverse

### Agenda Topics

1. From the perspective of British contemporary literature and science fiction literature, discuss the understanding and imagination of human civilization in literature, and why the "Culture" series became the beginning of new space operas
2. The development of human civilization envisioned through science fiction works (literature and films)
3. Influence of the "civilization" series on other creators, readers and the real society

## Thrills and Suspense: How Children and Teens Adventure in the World of Science Fiction

- Location** Hall of Luna, Chengdu Science Fiction Museum
- Guests** Peng Liurong, Chen Jing, Li Kaiyang, Hu Xiaoxia, and Ji Dalu
- Agenda Topics**
  1. Current development status and writing characteristics of science fiction works for children, and discussion on the suspense setting methods in sci-fi works for children, such as the creation trends of suspense, adventure and other types from the perspective of authors
  2. Suspense setting in suspense sci-fi novels for children
  3. Characteristics of adventure sci-fi novels for children
  4. In addition to suspense and adventure, is there any other possible direction for suspense setting for future ?

## Civilization epic, a grandiose symphony of discovery of the ultimate in humanity

- Location** Hall of Venus, Chengdu Science Fiction Museum
- Guests** Wang Yifan, Lyu Guangzhao, Fu Qiang, and Shi Ran

## How Far Are We from Space Travel?

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Liu Jiaqi, Wang Xiaoyong, Wu Ji, Li Di, Wei Hongxiang, and Pang Zhihao
-  **Agenda Topics**
  1. Explore geological wonders beyond the Earth
  2. The exploration of light: The infinite possibilities of optical technology in space exploration
  3. The journey of space exploration that turns science fiction into reality
  4. What technological breakthroughs have humans achieved in space travel so far?
  5. Investigate the practical and necessary methods and conditions for humans to achieve interstellar travel
  6. Discuss key technologies such as space resource utilization, life support systems, and waste disposal
  7. How will the intersection of space travel and cutting-edge academic developments broaden humanity's exploration of the universe?

### Agenda Topics

1. "China Dream": Foresee the future prospects of "Digital Humanities"
2. Achieve through "creativity" a "science fiction industry" characterized by significant cross-disciplinary integration, technological progression and convergence.
3. Launch Ceremony of China World Youth Science Fiction Alliance
4. How to make cross-border integration of digital humanities, realize IP-enabled development of China's science fiction industry, promote creative transformation and international communication of Chinese culture, and even reconstruct the science fiction industry or the entire cultural and creative industry?
5. Award Ceremony of "Tianwen 1000 Knowledge Challenge"

## Odyssey of Sci-fi Games

-  **Location** Hall of Jingrong, Sheraton Chengdu Pidu
-  **Guests** Li Zhe, Cheng Hongkai, Tan Jiangong, Jia Cheng, Jia Shuyuan, Li Xingang, Chen Yang, Hao Zeyi, Mao Xiaowei, Shen Qiang, and Bai Wensong
-  **Agenda Topics**
  1. Growth of the science fiction game community
  2. Community co-building - A new path for science fiction game development
  3. Across the stars: Human evolution and interstellar exploration

## From Idea to Product: Creating a Dream Team

-  **Location** Hall of Tianfu I , Sheraton Chengdu Pidu
-  **Guests** Cao Shunqing, Shen Xiaorong, Zhang Xilin, Xie Mei, Hu Yirong, Zhou Tao, Hu Jiewen, and Wang Shimiao

# 16:00

## "Leap into the Future" Science Fiction Exhibition and Sharing Salon by Young Writers

- Location** Hall of Mercury 2, Chengdu Science Fiction Museum
- Guests** Wu Zhure, Peng Liurong, Su Guorui, Pan Liang, Gan Benfu
- Agenda Topics**
  1. Writers' keynote speeches
  2. Writers' face to face dialogue
  3. Share the works of little painters
  4. Light up the wishes
  5. Signature and group photo

## From Hong Kong Drifter's Memories to Cross-Media Puzzles

- Location** Hall of Neptune, Chengdu Science Fiction Museum
- Guests** Yan Feng, Zhou Chen, Wu Chu, Cheng Bin, Zhou Tiange, Liu Yi, Zhou Jia, Ying Guang

### Agenda Topics

1. The significance of the publication of of The Memory Puzzles of Hong Kong Drifters and the screening of a science fiction film trailer.
2. Discuss the related real future and the expression of The Memory Puzzles of Hong Kong Drifters in multimedia literature
3. Future distributed narrative: How will technological development shape the future across media?
4. The global premiere of "Soundscape with Kunqu Opera Wildness•Emergence"
5. The Memory Puzzles of Hong Kong Drifters: A novel evolving from a seed of inspiration into an endlessly growing world tree
6. Science fiction and technology: What kind of human future will artificial intelligence derive?
7. Hypertext, multimedia to cross-media, distributed, exploring the challenges and opportunities of cross-border cooperation in the era of science and technology: How do writers, musicians, artists and designers collaborate? What kind of science fiction future will the integrated arts head towards?

## Artificial Gods: A Discussion of Humans and Artificial Intelligence

- Location** Hall of Uranus, Chengdu Science Fiction Museum
- Guests** Liu Weijia, Zhang Yuchen, Suo Hefu, and Jiang Bo
- Agenda Topics**
  1. The history and status quo of AI science fiction novels
  2. The significance and influence of AI science fiction novels on AI scientific research

3. The main features of AI science fiction novels
4. In the current era of rapid scientific research progress, how will AI science fiction innovate?

## Monster Backers Reveal Scary but Cute Monsters in Sci-Fi Movies

 **Location** Hall of Venus, Chengdu Science Fiction Museum

 **Guests** Li Lei, Zhang Xiaobei, Wan Hu, Shi Ran, Anhao

 **Agenda Topics**

1. Talk about monster-themed science fiction works and the uniqueness of The Kaiju Preservation Society
2. Analyze monster aesthetics from the perspective of film
3. Discuss weird creature themed writings from the perspective of sci-fi novel creation

## Dream Chaser: Documenting the Development of Chinese Science Fiction

 **Location** Hall of Luna, Chengdu Science Fiction Museum

 **Guests** Guan Haiyin and Li Keqin

## Agenda Topics

1. Reasons for recording Chinese Science fiction events
2. Photography exhibition showcasing a series of representative activities in the development process of Chinese science fiction
3. Interesting stories in the course of tracing Chinese science fiction

## Sci-fi and Anime - Binary Stars that Complement Each Other

 **Location** Hall of Tianfu I , Sheraton Chengdu Pidu

 **Guests** Lu Yang, Zhao Jia, Zhu Mingcan, Koji Morimoto, Dong Zhiling, Mo Xiong, Chao Xia, Yamaga Hiroyuki, Liu Ning, Fu Sheng, Lei Kun, Liu Pengfei, Liu Haotian, and Ran Ran

## Agenda Topics

1. How to construct a reasonable thought experiment in science fiction creation?
2. The roots and leaves of imagination-- How to respond to social and cultural thinking in animation?
3. Positioning, distribution strategies, and budget allocation in the science fiction animation market,
4. How to select subject matter for science fiction animation works (from the perspectives of novels, comics, and animation)?
5. How to analyze the cultural tendency of different audiences towards science fiction animation works?
6. How to reasonably arrange the visual and narrative perspectives to construct the world view of science fiction animation?
7. How to effectively carry out global commercial operation of science fiction animation works?

17:30

## Sharing of Fantasy World Presented in "The Rebels"

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Wu Qingsong and Tao Haiyang
-  **Agenda**
  1. Creative concept, comic creation experience, stories and techniques behind THE REBELS 1
- Topics**
  2. Creative concept, comic creation experience, stories and techniques behind THE REBELS 2

## Interesting Facts You Have to Share When Translating Science Fiction

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Long Fei, Tintin Chong, Chun Xi, Tian Tian, Wei Chunyu, Ming Xianlin
-  **Agenda**
  1. Translation mistakes I made in those years.
  2. Challenges in translating science fiction novels
- Topics**
  3. How did I become a sci-fi translator

4. AI translation: Artificial intelligence or artificial stupidity?
5. The differences between translating science fiction and other literary genres.

## Focus on the East: The Attention- grabbing Characteristics of Chinese Science Fiction

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Zeng Xiaojie, Mai Zifeng, Nikolai Karayev, Bojan Tarabic, and Rika Uehara
-  **Agenda**
  1. The current status of Chinese science fiction publications overseas.
  2. The challenges faced by Chinese science fiction when published abroad.
  3. How can Chinese science fiction further attract global attention?
- Topics**

## Imagining Science - Science Fiction Writers on Science Fiction Classics

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Wu Yan, Han Song, Xinghe, Yang Ping, Su Xuejun, Jiang Bo, Gu Shi, Wu Shuang, Xie Yunning, Liu Yang, Fu Qiang, Wanxiang Fengnian, Liang Qingsan, Shuangchimur, Feidao, and Zhang Fan
-  **Agenda Topics**
  1. The development of Chinese science fiction
  2. Compilation and main content of Imagining Science: An Anthology of Science Fiction Literature Classics
  3. Each writer speaks in turn on the theme

3. Ancient crafts that are on the verge of extinction or already extinct
4. Why do people generally dislike dry technical details, but when written by K. J. Parker, they become popular??
5. Is it possible to adapt the unique and hardcore epic fantasy for the silver screen?

## The end of sci-fi movies is cyber security

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Huang Weifeng
-  **Agenda Topics**
  1. Discuss cyber security from the perspective of Three-Body Problem and The Wandering Earth II
  2. Is cyber security considered in science fiction creation?
  3. Who is responsible for ensuring the safety of AI?

## K.J. Parker's Meta-Theoretical World and the Art of Ironworking

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Zhong Ruiyi, Xu Yan
-  **Agenda Topics**
  1. Elements of epic fantasy
  2. What makes K. J. Parker's epic fantasy works so different from other epic fantasy works?

## How to Produce a Sci-Fi Documentary with a Fantasy Cast

 **Location** Hall of Helios, Chengdu Science Fiction Museum

 **Guests** Luo Yinan, Zhang Bo, Xu Xiaodong, and Lou Yanxin

 **Agenda**

**Topics**

1. Case studies and experiences of works like "The Future Handbook": Discuss the understanding and prospect of science fiction miniseries as a unique new product
2. Case studies and experiences of science documentaries such as Rendezvous with the Future: Explore how Liu Cixin's science fiction concepts became a science documentary by sharing the global shooting and production process
3. Film and television investors and platforms talk about their demand for new products, new business forms, new narrative subjects and types

09:30

## Science Fiction World after 56 years

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Wu Xiankui, Yang Xiao, Tan Kai, Qin Li, Wang Jinkang, He Xi, and Han Song
-  **Agenda Topics**
  1. A look back at the history of Science Fiction World
  2. Galaxy Awards and Chengdu International Science Fiction Convention
  3. The state of technological development and Chinese science fiction 56 years later
  4. The state of Worldcon and Science Fiction World in 56 years

## Science Fiction Imagination in Afrofuturism

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Li Guangyi, Oghenechovwe Ekpeki, Emad El-Din Aysha, Wole Talabi and Liu Xiao
-  **Agenda Topics**
  1. How to understand or deal with the relationship between technology and race?
  2. How to understand the close link between Afrofuturism and feminism?
  3. Chinese futurism: Can you predict the development prospects of Chinese futurism?

## The Development of Early Japanese Science Fiction Novels

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Ke Lu, Cai Mingyan, Liang Qingsan, Sanfeng
-  **Agenda Topics**
  1. The Development Course of Early Japanese Science Fiction Novels
  2. The influence of Shunro Oshikawa's Science Fiction Novels
  3. Japan as a "transit station" for Translation and Introduction of Western Science Fiction Novels
  4. China-Japan Science Fiction Exchange Activities

## Are all human codes in the dream world - "You are me, I am you, thank you "

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Jiang Lan, Zhang Huanhuan, Xi Yue, Liu Jiao, Ma Haixin, Lu Hedan
-  **Agenda Topics**
  1. Into the Dream: Dream Revelation Sent by the Me of 10 Years Ago to the Present Me - How to Cultivate a Continuous Stream of Imagination
  2. Dream Creation: Dream Summoning - Dream Interpretation, Rebooting the Gateway to Imagination
  3. The Shared Dream Realm: Decoding the Secrets of Dreams
  4. Where Dreams Lead: Are All Human Secrets Hidden in Dreams? Exploring Reflections on Reality, Dreams, Imagination, Creativity, Inspiration, Life, and the Future
  5. Awakening from the Dream: Unveiling the Guest of Honor's Identity and Embarking on an Exciting Surprise Performance

## History and Current Status of Science Fiction Organizations in the World

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** RiverFlow
-  **Agenda Topics**
  1. Historical development characteristics of science fiction in Asia and Europe
  2. Historical development characteristics of science fiction in Africa and South America

## Top 10 Futuristic Tech in Science Fiction Launch

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Liu Cixin, Robert Sawyer, Yao Haijun, Wu Yan, Chen Shi, Liu Bing, Yan Feng, Ling chen, Jiang Bo, Baoshu, Jiang Zhenyu, Ji Shaoting, Ding Peifu, Tian Xinghai
-  **Agenda Topics**
  1. Introduction of the purpose, rules, and process of the selection
  2. Release of the selection results
  3. Judges and guests speak in turn, telling their own selection process, feelings and interesting discoveries

## Introduction of India Science Fiction

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Depew Gowsh, Schvita Tania, Guo Wei, Gautam Bhatia, and Jeremy Szahr
-  **Agenda Topics**
  1. The current state of Indian science fiction
  2. The development process of Indian science fiction
  3. How Indian science fiction writers grow up
  4. The current characteristics of Indian science fiction

## Chinese Robot Narratives From the Cross-Cultural Perspective

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Cheng Lin, Lyu Chao, Huang Mingfen, and Bao Yuanfu
-  **Agenda Topics**
  1. Science Fiction Films: Chinese Robot Narratives in a Cross-Cultural Perspective.
  2. Ethical Dilemmas in Chinese Robot Narratives.
  3. Robot Narratives and Ethical Reflections in Chinese Online Science Fiction Novels.
  4. Chinese Robot Narratives.

## Galaxy Trek: World Sci-fi Game of the Year

- 
**Location** Hall of Jupiter, Chengdu Science Fiction Museum
- 
**Guests** Zhang Wei, Wang Yi, Yves Guillemot, Fan Zhangjie, Chen Pantianle, Wang Atong, Li Zhiqian, Chen Shi, Li Qi, Liu Tianjiao, award-winning representatives, and domestic and foreign game industry representatives
- 
**Agenda Topics** Presenting the Best Science Fiction Game Performance Award, Best Technology Use Award, Best Science Fiction Game Creative Award, Most Anticipated Science Fiction Game Award, Best Independent Science Fiction Game Award, Best Science Fiction Work Adaptation Award, and Best Popularity Award

## Believe in the Future: A Conversation between rising sci-fi stars of Chengdu and sci-fi giants

- 
**Location** Hall of Helios, Chengdu Science Fiction Museum
- 
**Guests** Liu Cixin, Robert Sawyer, Xu Min, and representatives of students enrolled in 2011 and 2023 from Chengdu Experimental Foreign Language School

### Agenda Topics

1. The influence of science fiction works and scientific spirit on youth education
2. How a letter ten years ago affected my whole life
3. Creative Thinking Class begins

## The Power of Ideas: Top Talent and Imagining the Future" - World Science Fiction Convention Education Salon

- 
**Location** Hall of Tianfu III , Sheraton Chengdu Pidu
- 
**Guests** Wu Xiankui, Sun Hui, Luo Qinghong, Zhao Wu, and relevant primary and secondary school teachers and student representatives
- 
**Agenda Topics**
  1. Sci-fi dialogue: interactive discussion on the topic "science fiction: boundless universe", sharing views on the connection between science fiction and the universe.
  2. Discuss the common development of science fiction and education on the topic of "innovation: infinite talents", and develop talent's awareness of continuous innovation in science fiction education.
  3. The students tell their own science fiction stories on the topic of "relay: infinite creation" to express their understanding of science fiction.
  4. Present awards to the winners of Science Fiction Contest, and speech by the representative of the winners

## "Hello, Aliens" A Science Fiction Lecture

-  **Location** Hall of Jingrong, Sheraton Chengdu Pidu
-  **Guests** He Minghan
-  **Agenda Topics**
  1. Sharing on Star Aliens: To introduce the stories of aliens and alien planets in the book to the readers in a vivid and interesting way
  2. Book signing event for Star Aliens

# 11:00

## Sharing Session of Worldwide Publishers of The Three-body Problem

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Park Chun-hye, Isao Kanamiya, Nozomu Omori (ABO MIKURU), Nikolai Karayev, Flix Meyer zu Venne, Francesca Bistocchi, Neil Clarke, Bojan Tarabic, and Kong Xiangxi

### Agenda Topics

1. Introduction to the publication of the Three-Body Problem in South Korea
2. Introduction to the publication of the Three-Body Problem in Japan
3. Introduction to the publication of the Three-Body Problem in Serbia
4. The stories behind the global publication of the Three-Body Problem

## The development path of fantasy games - centering on East Asian fantasy games

-  **Location** Hall of Mars, Chengdu Science Fiction Museum
-  **Guests** Jin Junning
-  **Agenda Topics**
  1. What is a fantasy game?
  2. Similarities and differences between Eastern and Western fantasy game stories
  3. The key to creating a successful fantasy game
  4. Outlook on fantasy games in East Asia

## The Growth of the Pan-Academic Fanzine, Chinese Academic SF Express

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Hu Zhi, Zhang Zixuan, Zhao Haikun, Zhang Jingyi, Li Yu
-  **Agenda Topics**
  1. Data report of Chinese Science Fiction Academic Workshop
  2. The past and the future of Chinese Academic SF Express
  3. What did the editors gain from Chinese Academic SF Express

## Panacea - Science Fiction Ideas and the Future of Medicine

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Ma Chen, Yang Jian, Qi Ran, and Zhang Yuchen
-  **Agenda Topics**
  1. Medical narratives in science fiction
  2. Future new medical model
  3. When it comes to "science fiction medicine," the concept of "immortality" is an unavoidable topic

## Games & Creation

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Wang Yuru, Chen Bo, Yang Junfeng, and student representatives of Chengdu No. 7 High School
-  **Agenda Topics**
  1. Games and creation: A look at development of games by Chengdu No. 7 High School students
  2. Games and creation: Why did I return to Chengdu No. 7 High School to teach games?
  3. Introducing the games Vector Tour, Cover the Nest, YOUNIVERSE, and Back to Earth
  4. Game trial

## The Fermi Paradox Question: Where Are the Aliens?

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Xie Yunning, Fenxing Chengzi, Deng Siyuan, Huihu, Liu Yang, and Jiang Bo
-  **Agenda Topics**
  1. What is the classic Fermi paradox?
  2. From a fantasy point of view, where are aliens likely to be?
  3. From the perspective of fermi paradox and creation, guess and analyze the reasons why human cannot find aliens
  4. What inspiration did you draw from the discussion?

## Book Sharing Salon of "Imagining the Future"

-  **Location** Hall of Jingrong, Sheraton Chengdu Pidu
-  **Guests** Yao Hajjun, Zhang Yuchen, He Xi, and Han Wenxuan
-  **Agenda**
  1. Sharing on the book Imagine the Future · Chinese Science Fiction Masters
- Topics**
  2. Book signing event for Imagine the Future · Chinese Science Fiction Masters

# 13:00

## How Much Science Does Science Fiction need so that it can be regarded as a "hardcore" science fiction?—Brandon Morris' Die Störung 1 Book Launch "

-  **Location** Hall of Mars, Chengdu Science Fiction Museum

-  **Guests** Brandon Q. Morris, Xue Qian, Wang Zhuo, and Yu Kunwei
-  **Agenda** Book signing event for Shepherd 1 (Die Störung)
- Topics**

## Fantastic Translators and Where to Find Them

-  **Location** Hall of Mercury, Chengdu Science Fiction Museum
-  **Guests** Qu Chang, Ni Xueting, Tintin Chong, Xiao Chuzhou, Guo Luyi, Zou Yunqi, Zhao Lin, Yang Hualong
-  **Agenda**
  1. Translators of different languages discuss the difficulties and unique feelings by analyzing the science fiction works translated by themselves.
  2. The working methods of translators, the difficulties of translation, how to balance science fiction attributes and literature attributes, etc.
- Topics**

## How to Launch a Sci-fi Fanzine

-  **Location** Hall of Neptune, Chengdu Science Fiction Museum
-  **Guests** Sanfeng, RiverFlow, Arley Sorg, Mai Zifeng, and Gautam Bhatia
-  **Agenda**
  1. Plan the target readers
  2. How to create a science fiction fanzine from scratch
  3. Magazine content control
  4. Common problems during the creation and operation of a science fiction fanzine
-  **Topics**

## Chinese Science Fiction Talk Series: The Sci-fi Torchbearer

-  **Location** Hall of Uranus, Chengdu Science Fiction Museum
-  **Guests** Hou Wenwen, Wu Xiankui, Dong Renwei, Wu Yan, and Sanfeng
-  **Agenda**
  1. Play a warm-up video on the Chinese history of science fiction
  2. Telling of stories in the Chinese history of science fiction
  3. A new generation of science fiction writers are born in the plight
  4. Activists -- support the development of Chinese science fiction
-  **Topics**

## Toward the Ninth Art: A New Journey of Chinese Science Fiction Creation

-  **Location** Hall of Saturn, Chengdu Science Fiction Museum
-  **Guests** Hugo Award nominee writers, Huang Chong, Wu Wenbin, Zhang Chengyan, Ni Bin, Huang Yong, and Wandade Bowuguan
-  **Agenda**
  1. Share games as the ninth art of human beings, how does "The Wandering Earth" IP advance on the road of games
  2. The past and the present of science fiction IP in the game industry
  3. The difficulties and challenges for science fiction IP in the game industry
  4. The opportunities and expectations for science fiction IP in the game industry
-  **Topics**

## Thought Experiments: Science Fiction and Speculation

-  **Location** Hall of Venus, Chengdu Science Fiction Museum
-  **Guests** Liang Ling, Tengye, Chenghao, and Guo Wei
-  **Agenda**
  1. The interaction between form and content in fantasy film and television works
-  **Topics**

2. The charm of the "deductive" and "generative" thinking in world building: How does science fiction operates in the context of "altering the basic conditions of the world"
3. The hypotheticals born from imagination— leaving spaces for speculation and daydreaming to allow stories to ferment once again
4. The "definition" of "science fiction"
5. Graphic novel — Marc-Antoine Mathieu: Prisoner of Dreams (Julius Corentin Acquefacques, prisonnier des rêves) series — An experimental exploration of comic storyboards and graphic narrative

## How to Become a Virtual Reality Planner

-  **Location** Hall of Luna, Chengdu Science Fiction Museum
-  **Guests** Ren Qing, Chen Jingshu, Huihu, and Lai Ji
-  **Agenda Topics**
  1. The birth and development of virtual reality planners
  2. How to experience the extraordinary ideas of the virtual world?
  3. What capabilities are needed to become virtual reality planners?
  4. What are the technical problems of virtual world design?
  5. What are the risks and obstacles existing in the development of the virtual world? What are the technological or mechanism obstacles that limit the future development of the virtual world?
  6. Prospects and expectations for the future development of virtual worlds

## Teenage Explorers' View on the Sci-fi World

-  **Location** Hall of Jupiter, Chengdu Science Fiction Museum
-  **Guests** Jessica Imbach, Li Wenli, Zeng Shi, Lu Yichen, Fu Yichen, Zhou Yumeng, and other young readers
-  **Agenda Topics**
  1. "Science fiction" in my eyes
  2. My story with science fiction
  3. The science fiction creation I expect

## How to Produce a Sci-Fi Documentary with a Fantasy Cast

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Ji Shaoting, Chuanzhang, Qianyihe, Deng Yun, Luo Yinan, Li Buzheng
-  **Agenda Topics**
  1. Share the planning and production ideas, feelings and experiences about science fiction podcasts
  2. Offer a perspective on how sci-fi fans perceive the world around them.
  3. Audience members their cherished science fiction memorabilia and engage in sci-fi book exchanges.

## Third Internal Meeting of the Asia Science Fiction Association

-  **Location** Hall of Jiaozhi, Sheraton Chengdu Pidu
-  **Guests** Wang Kanyu, Sanfeng, Chen Yao, Carolina Gomez Lagerlöf, Dave McCarty, William Lawhorn, Kelly Buehler, Liner Ruth Howell, Emad El-Din Aysha, Faycel AlAhmar, Laura Ponce, Nikolai Karayev, Nina Hrovat, Ana Rüsche, Srinahari Misorey Hanumandan, Depew Gowsh, Leonardo Espinoza Benavides, and Mai Zifeng
-  **Agenda Topics** Science fiction representatives discuss the purpose, member recruitment process/topic, charter and other contents of Asia Science Fiction Association.

### Agenda Topics

1. Science and game synchronization: AI games and future science  
The "super digital scenarios" of game technology  
Technology drives the era of game industrialization  
AI innovation -- The third revolution  
Super consoles
2. Syngensis between fantasy and games  
The fantasy of ACGN  
Sci-fi games build a surreal world  
Sci-fi game "Avatar"  
Content, technology and game operation  
Dan Qing You Ling  
Science Fiction Planet
3. A hallmark in the Galaxy  
Trusted assets in the virtual world  
Create high-quality games-- Full-scene capabilities of HUAWEI CLOUD GAME  
Mutual learning and the Silk Road: Publication and export  
Culture, science and fantasy—the hallmark

## Sci-fi Game Worlds

-  **Location** Hall of Tianfu 1 , Sheraton Chengdu Pidu
-  **Guests** Wang Yi, Yves Guillemot, Fan Changjie, Chenpan Tianle, Wang Atong, Li Zhiqian, Zhang Wei, Chen Shi, Li Qi, Liu Tianjiao, and game industry players at home and abroad

## Talking about Chinese Children's View on the Universe: Salon on the "Stellar Aliens"

-  **Location** Hall of Jingrong, Sheraton Chengdu Pidu
-  **Guests** Han Song, Liu Xianghui, Hu Xiaoxia, He Minghan, and Chao Xia

### Agenda Topics

1. What qualifies as a "space epic" in literature? Does this genre hold any special significance in the field of science fiction?
2. Similar to "The Three-Body Problem," the "Stellar Aliens" series also revolves around the theme of extraterrestrial beings. What makes this theme captivating?
3. What are the differences between writing science fiction for children and for adults?
4. How can Chinese literature for children reflect its cultural uniqueness?
5. What impact does reading science fiction books have on young adults and teenagers?
6. The "Stellar Aliens" series is still being published, and many readers are eagerly awaiting the continuation of the story. Is this unfinished state advantageous or disadvantageous? If there are drawbacks, how can they be overcome?

# 14:30

## How to Become a Virtual Reality Planner

 **Location** Hall of Earth, Chengdu Science Fiction Museum

 **Guests** Nozomu Omori, Liza Groen Trombi, Francesco Verso, He Min, and Chen Yao

### Agenda Topics

1. Experience sharing of the creation camp
2. Targets of science fiction writing camps
3. How to build a science fiction writing camp from scratch
4. Common problems in the operation process

## Meet Chengdu's Local Sci-Fi Writers

 **Location** Hall of Neptune, Chengdu Science Fiction Museum

 **Guests** Aque, Xie Yunning, Jia Yu, Cheng Jingbo, Bai Ben, Meng Jin, Zeng Xiaojie

 **Agenda  
Topics**

1. History of the encounter with science fiction
2. The understanding of Chengdu itself and its history
3. The future of the combination of Chengdu and the science fiction industry

## Weaving the Future: AI and Teenager's Voyage of Interstellar Creation

 **Location** Hall of Saturn, Chengdu Science Fiction Museum

 **Guests** Zhou Lin, Wang Xiaozhi, Wen Jiamao, Deng Limin, Zhao Ruolin, and 15 teenagers or children

### Agenda Topics

1. Teach how to create the framework of a novel, and draw four-panel artwork based on interstellar exploration. Children and the audience participate in the "AI Star Journey" salon, interacting with the characters created by autistic children, sparking more imaginative ideas.
2. The children take turns sharing the storyline of their creations based on four-panel artworks; AI generates a complete science fiction novel based on the plot shared by children.
3. Give away posters of the finished artwork

### Guests

Kong Xiangxi

### Agenda Topics

1. Terry Pratchett: A Life with Footnotes
2. The Road to Mastery: the Making of a Writer
3. The Long Goodbye: Facing up to Alzheimer's Disease
4. 'And Death Shall Have No Dominion': the Literary Heritage of Terry Pratchett

## What is the Sci-fi Industry

**Location** Hall of Venus, Chengdu Science Fiction Museum

**Guests** La Zi, Wu Yan, Yao Lifen, Sun Yue, Ma Guobin, Jiang Zhenyu

- Agenda Topics**
1. How to develop science fiction into an industry
  2. The development status of China's science fiction industry
  3. Overseas guests introduce the science fiction industries of their own countries
  4. The development prospects of the science fiction industry

## Science Fiction Industry Promotion Center — Youth Science Fiction Open the door of their "imagination" with my "ideas"!

**Location** Hall of Jupiter, Chengdu Science Fiction Museum

**Guests** Jessica Imbach, Li Wenli, Zeng Shi, Lu Yichen, Fu Yichen, Zhou Yumeng, little readers (invited by Upright Youth), little readers (invited by Qingdao Publishing House), and little VIPs (invited by PonyClub)

### Agenda Topics

1. Playback of a video to show the process where teenagers create and prepare exhibits
2. Introduction of the auction intention and the recipients
3. Auction: The creator sets the starting price and the bid increment, and the person who offers the highest price gets the item.
4. Deal: The creator, the auction item and the winner take a group photo on the stage

## Louisiana Fedora Hat, the Colour of Magic, and a Nice Day: the Life and Creation of Terry Pratchett

**Location** Hall of Luna, Chengdu Science Fiction Museum

## The Role of Sci-Fi in Animation

-  **Location** Hall of Helios, Chengdu Science Fiction Museum
-  **Guests** Chen Bo, Lou Yanxin, Song Yuefeng, and Deng Yun
-  **Agenda Topics**
  1. Case studies and experiences of Yao-Chinese Folktales and other works
  2. Trends of Chinese science fiction animation, and how new technologies and carriers (such as VR) will transform animation?
  3. How to combine local narrative with science fiction animation?

# 16:00

## 2023 Chengdu Science Fiction Society Annual Meeting

-  **Location** Hall of Earth, Chengdu Science Fiction Museum
-  **Guests** Members of WSFS like Yao Haijun, Liang Xiaolan, Chen Shi, Yang Feng, Gong Li, Ben Yalow, Dave McCarty, and Kevin Stanley; organizational member representatives from The College of Literature and Journalism of Sichuan University, L2 STUDIO, MOREVFX, Guoyue Culture, and Shenfan Animation; individual member representatives like Beixing, Qiyue and Lu Yang; representatives from organizations like THE THREE-BODY UNIVERSE and Culture Assets and Equity Exchange

### Agenda Topics

1. Release of Chengdu Science Fiction Society 's annual report
2. Chengdu Science Fiction Society releases new products
3. Establishment ceremony for Chengdu Science Fiction Society 's special committees
4. Release of "Science Fiction IP Promotion Program"

# About Chengdu



## Basic Information

Capital and sub-provincial city of Sichuan Province  
Short name: Rong (Hibiscus)  
Location: In Southwestern China, in the middle of Sichuan Province and at the center of Chengdu Plain  
Geographical location: Between 30°05' -31°26' of north latitude and 102°54' -104°53' of east longitude  
Altitude: 1,000-3,000m in the west, about 750m in the east  
Climate: Subtropical monsoon  
Area and jurisdiction: Covering an area of 14,335 km<sup>2</sup>, with 15 districts, 5 county-level cities and 3 counties under its jurisdiction  
Population: 21.268 million (permanent population as of the end of 2022)  
Language: Mandarin and Sichuan dialect  
City flower: Hibiscus  
City tree: Ginkgo  
Area code: 028  
Post code: 610000



## History

About 4,500 to 3,700 years ago, a series of settlement centers of the ancient Shu people, which are called the “Baodun Culture”, emerged in the Chengdu Plain. These settlement centers were built with ramparts and places for sacrifice and assembly. According to the significant amount of historical relics unearthed at the Jinsha Site (dating back approximately 3,200 to 2,600 years), it can be inferred that the Chengdu area already became the central city of the ancient Shu Kingdom during the late Shang Dynasty and the early Western Zhou Dynasty. The discovery of the Shangyejie Warring States boat-coffin grave (dating back approximately 2,400 years) further proves that in the early Warring States period at the latest, a relatively standard city may have emerged in the downtown of today’s Chengdu, which was very likely to be the capital of the Kai Ming Dynasty, the last dynasty of ancient Shu as mentioned in historical documents.

In 311 B.C., Shu Governor Zhang Ruo built the Dacheng (big city) and Shaocheng (mini city) on the basis of the capital of ancient Shu, following the design of Xianyang, the capital of Qin Dynasty. This major event was generally deemed as the symbol of Chengdu’s founding as a city. After that, Shu Governor Li Bing built the Dujiangyan Irrigation System based on the previous flood controls in the Shu area for the purposes of flood control and irrigation, transforming the Chengdu Plain into a Land of Abundance that could prevent the floods and droughts and shield its people from famine, laying a material foundation for Chengdu’s growth into the economic, political and cultural center of the Southwestern China. Since the establishment of the Dacheng in the Qin Dynasty over 2,000 years ago, Chengdu has never relocated despite its rebuilding and expansion, nor has ever had its name changed. In this sense, Chengdu stands alone among numerous famous historical and cultural cities in China.

The city bears the memory just as its people do. For a long time, people living in Chengdu have left here not only the imprints of social activities, but also rich historical relics and cultural accumulation. Despite the dramatic changes Chengdu has experienced, the rich and splendid historical relics remain an important memory of the city, constantly polished by later generations. They not only throw light on how the land develop into what it is like today, but also make people sketch what the city will be like in the future.

## Images of Chengdu

### The Land of Abundance

Chengdu has more than 2,300 years of history as a city, and the longest history in China without relocation or name changing. It is located in the western part of the Sichuan Basin and on the eastern edge of the Qinghai-Tibet Plateau and is free of severe cold in winter and intense heat in summer due to its superior natural endowments. Thanks to the Dujiangyan Irrigation System, Chengdu is spared the suffering of famine, floods and droughts, enjoying the reputation as the “Land of Abundance” since ancient times.



### A Link with the Globe

In June 2021, Chengdu Tianfu International Airport was put into operation, indicating that Chengdu has entered the era of dual airports and officially became the third city in the Chinese mainland with dual international hub airports. In 2022, the total passenger and freight throughput of these two airports reached 31.092 million persons and 611,000 tons, respectively.

In 2022, the number of international freight train trips hit 4,700, covering over 100 overseas cities.



### A City of Openness

For over 2,000 years, Chengdu has never stopped its communication with the world although it has been in the hinterland of China.

Since January 1, 2019, Chengdu has officially implemented the 144-hour visa-free transit policy for foreigners from 53 countries. Under this policy, foreign travelers from these 53 countries can enter Chengdu from the port and enjoy a six-day stay in Chengdu without a visa if they hold valid international travel documents and connecting tickets with clear departure date and seat number for a third country or region within 144 hours. This is a further exploration of the 72-hour visa-free transit policy that has been implemented by Chengdu for some foreigners since 2013.

By the end of 2022, the number of foreign consulates in Chengdu has reached up to 23 in total, ranking first in the cities in Western China. In addition, by February 2023, Chengdu has 106 international sister cities and friendship cities.

## Famous City of Culture

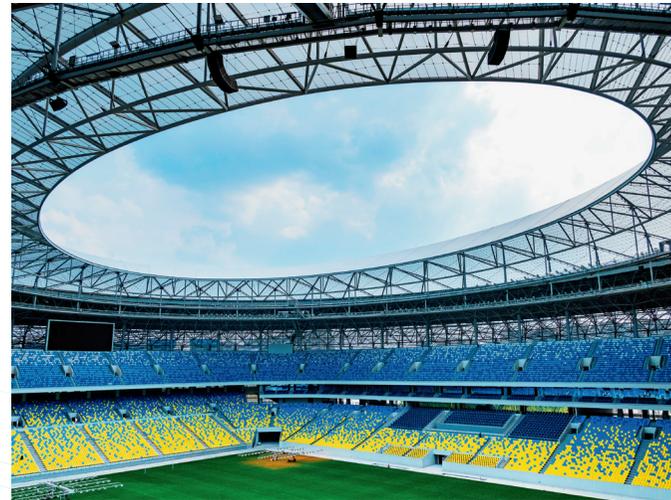
Chengdu has many world natural and cultural heritage sites such as Mount Qingcheng and the Dujiangyan Irrigation System, as well as many cultural treasures included in the national lists of intangible cultural heritage, such as Sichuan Opera and Shu Embroidery.

Chengdu topped the list of New Cultural and Creative Vitality Ranking of Chinese Cities for its outstanding performance in talent vitality, communication vitality and policy vitality.



## City of Tourism

Chengdu receives over 200 million tourists a year and has more than 90 A-level scenic spots. Endowed with both natural scenery and cultural customs, it is rated as China's Best Tourist City by UNWTO and listed among the 10 most popular Chinese tourist destinations favored by foreigners by Trip Advisor, the world's top travel review website. Chengdu is also listed as one of the 17 preferred destinations in the world by CNN, selected as one of the 21 must-see places by National Geographic Traveler, and reputed as the No.1 B&B city in China by the tourism industry.



## Capital of Gastronomy

UNESCO has awarded Chengdu the title of Capital of Gastronomy. With nearly 50,000 Sichuan cuisine and hot pot restaurants and more than 2,500 exotic cuisine restaurants, this city is worthy of this accolade.

There is an old Chinese saying that food is the paramount necessity of the people. You can find its best interpretation in Chengdu. Foodies in this city are not only fond of eating, but also skilled in eating. Whether local specialties or exotic flavors, roadside stalls or high-end restaurants, the only thing they care about is the taste.

## Famous City of Sports Events

On July 14, 2019, Oleg Matytsin, President of the International University Sports Federation (FISU), handed over the FISU Flag to Chengdu in Naples, Italy. Since then, Chengdu has devoted itself to the FISU World University Games. During the preparation for the Chengdu 2021 FISU World University Games, Chengdu's influence on international sports events has increased as its sports infrastructure and public services have been continuously improved. Chengdu is further unlocking opportunities for urban development and promoting higher-quality economic development by holding a series of major international sports events.

Following the Chengdu 2021 FISU Games, the 2024 Thomas & Uber Cup and the 2025 World Games will also be hosted in Chengdu. The future of Chengdu as a world-famous city of sports events is promising.

## Park City

### Renmin Park

Built in 1911, Renmin Park is one of the famous parks in Chengdu and the first park in Sichuan. Over the past century, generations of Chengdu people drank tea, chatted, and strolled here. It is the epitome of the old Chengdu lifestyle and a witness of the city development. The landscapes, tea house and monuments in the park all have their own stories. Over all those years, Chengdu citizens of different backgrounds and ages developed connections with this Park. They were the first expositor of "Park City" and the first creator of stories about the city and the parks. Today, Renmin Park becomes a popular destination to explore Chengdu's distinctive features.

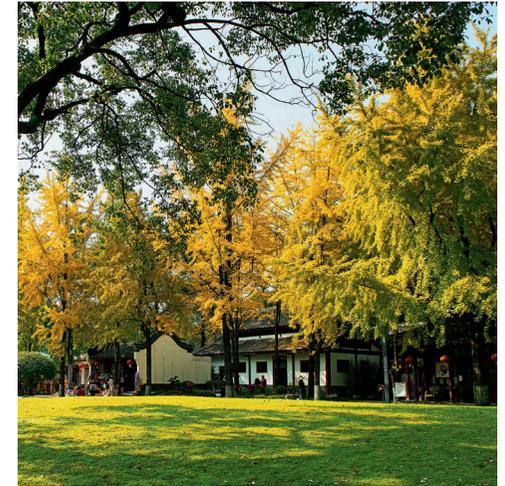
All year round, it sees residents living around walk here. In this 430,000-square-metre park, people sing, dance, sit, drink tea, admire the beauty of flowers or just empty their minds, enjoying the pleasure in their own ways. Of course, it not only is an embodiment of the old Chengdu lifestyle but also has the features of the slow-paced life in Chengdu that attract tourists to experience.

Address: No.8, Xiaonan Street, Chengdu

### Baihuatan Park

Located in the west of Chengdu, Baihuatan Park was originally the Chengdu Zoo and was later transformed into a comprehensive park. In 1982, inspired by a poem written by Du Fu, a famous poet in Tang Dynasty (712-770), it was renamed Chengdu Baihuatan Park. There are three Sichuan bonsai gardens in the park: West Garden, Orchid Garden and Flower Garden, all of which are classical Chinese courtyards, quiet and suitable for walking and sightseeing.

Address: No.5, Fanglin Road, Chengdu



### Qinglong Lake Wetland Park

Qinglong Lake Wetland Park, an important part of Tianfu Greenway, is located between the 3rd Ring Road and Belt Expressway. Covering a total area of 7 million square meters, it is the "green lung of the city" and the largest wetland park in Chengdu. Even the sports rookie will not feel tired when running in this park. Joggers can not only enjoy the scenery but also experience the cool "technology" and "smart facilities". For example, the around-lake track built in Qinglong Lake Phase II is empowered by the Internet of Things, big data, artificial intelligence and other technologies, so that joggers can know their sports data in real-time.

Address: Chengluo Avenue, Chengdu



## Zhonghe Wetland Park

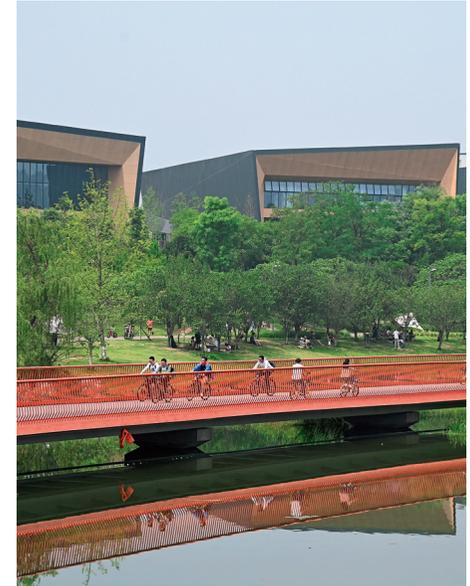
Zhonghe Wetland Park sits in the Zhonghe Wetland Section of Jincheng Greenway, with a total area of about 2 million square meters. It is composed of a lake section and a forest section. The water system and wetlands for flood discharge and basin management have been built as ecological landscapes as well. There is a 3km primary greenway and a 13.2km secondary greenway, which connect multiple sceneries in the park. With water areas crisscrossing and water systems interconnecting, joggers can enjoy the natural scenery and overlook the urban skyline.

Address: East of the intersection of the South Chengdu Belt Expressway and Jinjiang River

## Jincheng Lake Park

As a part of the Tianfu Greenway, Jincheng Lake Park, located among high-rises, is like a land of idyllic beauty in the city. It has become a "paradise" for many joggers. And many jogging events were held here since its opening.

Address: No. 1666, Yizhou Avenue Middle Section, Chengdu



## Beihu Ecological Park

Beihu Ecological Park covers a total area of about 800,000m<sup>2</sup> and has a 15km greenway network connecting Panda Greenway in the south and Jincheng Greenway in the north. In other words, cyclists can ride all the way through the Beihu Ecological Park, from the 3rd Ring Road to the Belt Expressway. The "Love Chengdu, Embrace the Games" 2020 Chengdu World Bicycle Day & Tianfu Greenway Cycling Tour was held here, attracting more than 1,600 Chinese and overseas cyclists in Chengdu.

Address: Longqing Road, Chengdu



## Longquan Mountain Urban Forest Park

Situated in the Chengdu Section of Longquan Mountains on the eastern edge of Chengdu Plains, Longquan Mountain Urban Forest Park stretches about 90km from north to south and over 10km from east to west. It spans six districts, county-level cities, and counties in Chengdu, covering an area of about 1,275km<sup>2</sup>. It is the largest urban forest park in the world. With the huge area and numerous trails, this park is a great place for hiking. Hikers can not only have fun crossing the mountains but also appreciate the ancient and modern culture of Longquanyi District in many landmark scenic spots along the road.

Address: Chengdu Section of Longquan Mountains, Chengdu



## Jinjiang Park

Riding on the Jinjiang Park Greenway in Guohua Street, Jinjiang District, cyclists are surrounded by green plants and colorful flowers and have a panoramic view of the Jinjiang River. The cycle track on the greenway is also for leisure and fitness. Small cycling events can be held on this 6m wide lane.

Address: Guohua Street, Chengdu

## Sichuan Cuisine

As one of the eight traditional Chinese cuisines, Sichuan cuisine uses a wide variety of ingredients and seasonings and is well known for the reputation that each dish has its own unique style and flavor. Today, Sichuan people still love highly seasoned food and also draws on strengths from other schools of cuisines, developing a variety of cooking styles and exquisite seasoning art, thus making Sichuan cuisine world-renowned for its rich and fresh flavors. Why is Sichuan cuisine appealing to diners? After trying the following classic dishes, maybe you will get the answer.

### Mapo Tofu

According to the MICHELIN Guide, a world-famous dining guide, it is one of the Chinese dishes favored by the foreigners. All along, this classic Sichuan dish has been attracting gourmets worldwide with its spicy, delicious, piping-hot and tender taste.

### Twice-Cooked Pork Slices

It is one of the representative Sichuan dishes and has been listed among the top ten classic Sichuan dishes by the Chinese Cuisine Association and be honored as the 'top of Sichuan Cuisine'

### Kung Pao Chicken

It is a world-famous Sichuan dish. The tender, juicy diced chicken is stir-fried in boiling oil with chilies and peanuts and then mixed with the sweet and sour sauce. With the fire heating, the diced chicken smells more delicious.

### Fish-Flavored Shredded Pork

The dish has balanced salty, sour, sweet and spicy flavors, with a strong smell of ginger, green onions and garlic, making it unforgettable. The fishless fish-flavor is a "magic trick" created by the seasonings of Sichuan cuisine.

### Boiled Beef in Chili Sauce

It is a famous traditional Sichuan dish. When the dish is served, boiling oil is poured to bring out the scents of the seasonings. The senses of sight and smell are already satisfied before diners even taste it. Having a bite of the tender, juicy beef, diners will find their mouths filled with pungency and spiciness.

### Steamed Chinese Cabbage with Broth

This vegetarian-like dish is one of the representative dishes to break foreigners' stereotype about Sichuan cuisine as "the spicier, the better". The broth is the essence of this dish, which is prepared by stewing chicken, ham, pork bone and other ingredients for over 10 hours and then filtering out all ingredients. After adding Chinese cabbages, the soup becomes clear, fresh and sweet but not greasy.

### Fatty Beef in Sour Soup

Just its smell makes diners' mouths water. Tender, delicious beef and needle mushrooms and other vegetables are soaked in the bright yellow soup made with red chili, yellow peppers, etc., making this dish highly appetizing.





## A Tour of Hot Pot

Hot pot is one of Chengdu's most famous cuisines. Chengdu hot pot takes root everywhere in China. When talking about hot pot overseas, many people can imagine the symbolic boiling and chili soup.



## Great Flavors in Snacks

Besides Sichuan dishes, there are over 200 snacks in Chengdu, which are of a long history and another highlight of Chengdu. On the streets, vendors' hawking and the smell of food attract "greedy" foodies. Usually, they sit in the shop or just stand on the roadside to enjoy the delicacies.

## Development

Industries are the foundation and lifeblood of urban economic development. A park city needs high-end, efficient and sustainable industrial development. Therefore, green production and sci-tech innovation have become keywords for the park city economic development of Chengdu.

Supported by the national strategy of building the Chengdu-Chongqing economic circle, Chengdu prioritized its development into a park city demonstration zone, practicing the new development philosophy. With that as the overall objective, the city makes great efforts to complete such key tasks as enhancing strengths in three fields, building industrial ecosystems and reinforcing key industrial chains, improving the four major structures of space, industry, transportation and energy and building Smart Chengdu. Taking high-quality development as the primary task for modernization, Chengdu is committed to seizing opportunities brought by the shaping of the new development paradigm, upgrading green industrial systems, promoting integrated urban-rural development and driving the effective quality improvement and reasonable growth for the economy. It is actively creating an important growth pole and new driver to stimulate high-quality development across China.

It is the perfect time to invest and start a business in Chengdu.



## Representative Industrial Parks

### Chengdu Science City

With a planned area of 132km<sup>2</sup>, it is strategically positioned as a technology innovation center and science hub with national influence, a source of innovation for the Western (Chengdu) Science City, the main base for the Chengdu-Chongqing comprehensive science center, and a carrier for national and Tianfu laboratories. Its functional layout is centered on “one core, two bases, one island, and three parks”.

It aims at major science and technology infrastructures such as the electromagnetic-driven fusion large-scale scientific facility and interdisciplinary research platforms and introduces CAS-affiliated and CNNC-affiliated national scientific research institutions. Focus has been placed on artificial intelligence, integrated circuit, 5G, information security, and other key fields relevant to the digital economy. Ecological projects such as Luxi Wetland, Wisdom Valley Greenway and Fengqi Wetland have been completed and put into use.

## Tianfu Headquarters Business District

It is located in the south section of Tianfu Avenue, the central axis of Chengdu, with a planned area of 50.3km<sup>2</sup> and a core starting area of 8.48 km<sup>2</sup>.

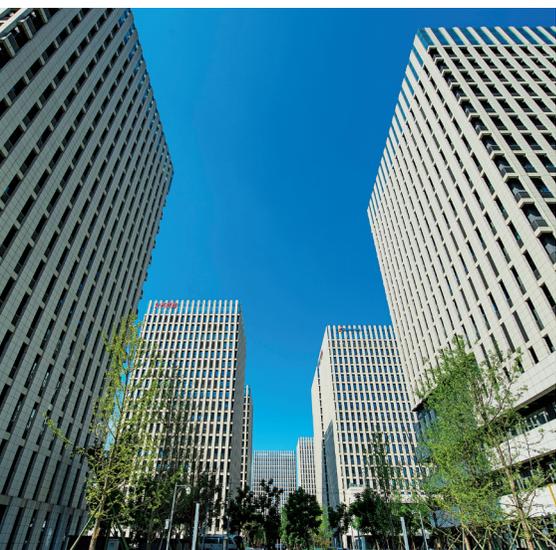
Upholding the park city concept, it initiated a new paradigm for the development of the upgraded central business district - the Central Business Park (CBP), which implements the integrated development of both the above-ground and the underground, leads the transformation of the business district's development path and the urban value reconstruction, and creates a "future city" featuring harmonious coexistence of residents, city, environment and industries. It has already attracted China Merchants Group, Charoen Pokphand Group, New Hope Group and many other famous Chinese and overseas large enterprises to set their headquarters there. Since it was put into operation, nearly 200 important exhibitions and activities have been held in the Western China International Expo City, such as the Western China International Fair and the China Food and Drinks Fair.



## Chengdu New Economic Vitality Zone

It is located in the Chengdu Hi-tech Zone, with a planned area of 73.5km<sup>2</sup>. It aims to become a globally influential hub for new economic technologies and industrial clusters, with focuses on the development of three main industries: internet audio and video and digital culture and creation, 5G and artificial intelligence, big data and cybersecurity.

It prioritizes six key industrial communities, i.e., the Singapore-Sichuan Hi-Tech Innovation Park, Gazelle Valley Digital Cultural and Creative Industrial Community, Qilong Bay Industrial Community, the Business & Innovation Centre for China-Europe Cooperation (CCEC), Tianfu Software Park and AI International Hub. These communities house over 110,000 new economy enterprises, including Alibaba's digital economy industry base, Baidu, Kuaishou Technology, NetEase, H3C, OPPO, TD Tech, China Mobile (Chengdu) Industrial Research Institute, and Thunder Soft.

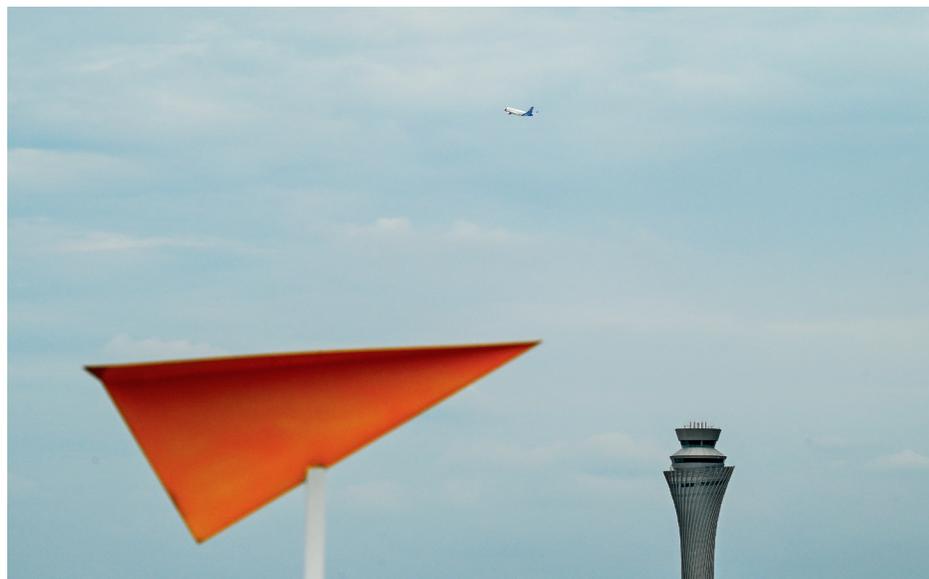


## Jiaozi Park Financial and Business District

With a planned area of 9.3km<sup>2</sup>, it aims to build a national first-class innovative financial center and a world-class business district that leads the trends. With finance and fashion consumption as the leading industries, it provides important functional support for Chengdu to build itself into an international consumption center and a financial center in western China. It is committed to developing modern financial industries such as financial technology, wealth management, and e-CNY and fashion consumption industries such as cultural creativity, new Chinese products, and digital consumption. It accommodates TechFin Building, Jiaozi FinTech Dreamworks, Tianfu International Financial Center, Jiaozi FinTech Center Chengdu, Financial Field, and Jiaozi Park Business District.

## Chengdu International Railway Port

It stands in Qingbaijiang District, Chengdu, covering a planned construction area of 31.7km<sup>2</sup>. As an important intersection of the Silk Road Economic Belt and the Yangtze River Economic Belt, it supports Chengdu to build the International Land-Sea Trade Corridor. As the Asia-Chengdu-Europe Land-Sea Multimodal Transport Strategic Channel that serves Sichuan, the western China and even the whole country and connects Chengdu with other parts of the world, it facilitates the city to grow as an inland opening-up strategic hub. In April 2023, the China-Europe Railway Express departing from the Chengdu International Railway Port celebrated its 10th year of regular operation. Since the first launch, the number of international train trips departing from the Chengdu International Railway Port hit 22,000, reaching more than 100 overseas cities and 30 domestic cities.



## Chengdu High-tech Aviation Economic Zone

It sits in the Chengdu Tianfu International Airport New Town, with the Chengdu Tianfu International Airport as the center, and covers a planned area of 138.9km<sup>2</sup>, including about 49.5km<sup>2</sup> of construction land. Designed to serve as a national-level international aviation economic demonstration zone, it takes aviation consumption, aviation services, and aviation manufacturing as its leading industries. It focuses on aviation-relevant manufacturing, modern services, and new economic industries, with key emphases on the development of aviation equipment, systems, parts, and materials. It also offers aviation training, aviation finance, aviation consulting, aviation maintenance, aviation logistics, business and trade, culture and sports and tourism and other services and promotes the development of big data, cloud computing, the Internet of Things, information terminals, and artificial intelligence hardware and software.

## Chengdu Qingyang Cultural Finance and Business District

It is located in Qingyang District, Chengdu, covering an area of 21.5km<sup>2</sup>. It aims to achieve the harmonious co-existence of residents, city, environment and industries, with the overall positioning of "Tianfu cultural center, international financial hub, and high-end business gateway". It strives to become the international CBD innovation and development zone, the central reception hall of the park city, the gateway for Chengdu's external exchanges, and the high-end financial business function district for international, professional and innovative development.



# Appendix

## Guide to Chinese Phrases in Daily Use

Chinese, as the language used in China, consists of standard Chinese and Chinese dialects. The standard Chinese is Putonghua, which is the national common language. As one of the working languages of the United Nations, Putonghua has also become an important bridge for cultural exchange between China and other countries, as well as the preferred language for foreigners learning Chinese.

The followings are the most basic words and phrases in Putonghua for your "emergency" use during the 2023 Chengdu Worldcon.

### Basic Words

zhōng guó  
中国  
China

sì chuān  
四川  
Sichuan

chéng dū  
成都  
Chengdu

zhōng guó rén  
中国人  
Chinese

wài guó rén  
外国人  
Foreigner

kē huàn dà huì  
科幻大会  
Science fiction convention

kē huàn  
科幻  
Science fiction

kē jì  
科技  
Technology

kāi mù shì  
开幕式  
Opening ceremony

bì mù shì  
闭幕式  
Closing ceremony

shā lóng  
沙龙  
Salon

chǎng guǎn  
场馆  
Venue

wèi shēng jiān  
卫生间  
Toilet

cān tīng  
餐厅  
Restaurant

cài dān  
菜单  
Menu

chuān cài  
川菜  
Sichuan cuisine

huǒ guō  
火锅  
Hot pot

xiǎo chī  
小吃  
Snack

sù shí  
素食  
Vegetarian food

yǐn liào  
饮料  
Drinks

biàn lì diàn  
便利店  
Convenience store

dà xióng māo  
大熊猫  
Giant panda

jī chǎng  
机场  
Airport

dì tiě  
地铁  
Metro/Subway

chē zhàn  
车站  
Station

jiǔ diàn  
酒店  
Hotel

shuā kǎ  
刷卡  
Pay with credit card/pay with debit card

zhī fù bǎo  
支付宝  
Alipay

gōng jiāo chē  
公交车  
Bus

shāng chǎng  
商场  
Shopping mall

èr wéi mǎ  
二维码  
QR code

yī yuàn  
医院  
Hospital

mǎi dān  
买单  
Pay the bill

wēi xìn  
微信  
WeChat

## Basic Phrases

nǐ hǎo  
你好  
Hello.

bù kè qì  
不客气  
My pleasure.

hǎo de  
好的  
Yes/Alright/Good/Fine.

wǎn shàng hǎo  
晚上好  
Good evening.

qǐng duō zhǐ jiào  
请多指教  
I would appreciate any help or advice.

nǐ lái zì nǎ lǐ?  
你来自哪里?  
Where are you from?

zài jiàn  
再见  
Goodbye.

duì bù qǐ  
对不起  
I'm Sorry.

zǎo shàng hǎo  
早上好  
Good morning.

shāo děng  
稍等  
Wait a moment.

méi shì ba?  
没事吧?  
Are you okay?

xiè xiè  
谢谢  
Thank you.

méi guān xi  
没关系  
It's okay/You are welcome.

zhōng wǔ hǎo  
中午好  
Good afternoon.

wǒ xū yào bāng zhù  
我需要帮助  
I need help.

wèi shén me?  
为什么?  
Why?

## Necessary Information

### Emergency Important Calls

Police: 110  
Fire: 119  
First aid: 120  
Traffic accident management: 122  
Phone number enquiry: 114  
Mayor hotline: 12345

### Foreign Organizations

#### Consulates

##### Consulate General of the Federal Republic of Germany in Chengdu

Address: 25F, Western Tower, No.19, Section 4 Renmin South Road, Chengdu  
Tel.:028-85280800

##### Consulate General of the Republic of Korea

Address:14F,Square One, No.18,Dongyu Street, Chengdu  
Tel.:028-86165800

##### Royal Thai Consulate-General in Chengdu

Address:12F,Building C, Fund International Plaza, No.6,HangkongRoad, Chengdu  
Tel.: 028-66897861

##### Consulate General of France in Chengdu

Address: 26F, No. 1 Office Building,

IFS, No.1, Section 3 Hongxing Road, Chengdu  
Tel.:028-66666060

##### Consulate-General of the Republic of Singapore in Chengdu

Address: 30F, Yanlord Landmark Office Tower, No.1, Section 2 Renmin South Road, Chengdu  
Tel.:028-86527222

##### Consulate General of the Islamic Republic of Pakistan in Chengdu

Address: Villa 302, Tianfu International Community, 888 Tianfu 1st Street, Chengdu  
Tel.:028-85268316

##### Australian Consulate-General Chengdu

Address:27F, Square One,No.18,Dongyu Street, Chengdu  
Tel.:028-62685200

##### Consulate General of the State of Israel in Chengdu

Address: 17F, 99 Dongda Road, Chengdu  
Tel.:028-68719500

##### Consulate General of the Republic of Poland in Chengdu

Address: Room 2608,26F,Square One,No.18, Dongyu Street, Chengdu  
Tel.:028-84592585

##### Consulate General of Switzerland in Chengdu

Address: 28/F, Yanlord Landmark Office Tower, No.1, Section 2 Renmin South Road, Chengdu  
Tel.:028-68900372

##### Consulate General of Austria in Chengdu

Address: 27F, Yanlord Landmark Office Tower, No.1, Section 2 Renmin South Road, Chengdu  
Tel.:028-63244301

##### Consulate General of Nepal in Chengdu

Address: Villa 303, Tianfu International Community, 888 Tianfu 1st Street, Chengdu  
Tel.:028-62036263

##### Consulate General of Spain in Chengdu

Address: No.1004, Business&Innovation Center for China-Europe Cooperation, 1577 Middle Section of Tianfu Avenue, Chengdu  
Tel.:028-60801696

##### Consulate General of the Republic of Chile in Chengdu

Address: 33F, Square One, 18 Dongyu Street, Chengdu  
Tel.:028-85559960

##### Consulate General of the Republic of Türkiye in Chengdu

Address: 24F, 99 Dongda Road, Chengdu

## Visa Application Centers for Foreigners

**Exit and Entry Administration Division of Chengdu Public Security Bureau**  
Address: No.2, Renmin West Road, Chengdu  
Tel.:028-86407067

**Exit and Entry Administration Service Center, Public Security Bureau of Wuhou District**  
Address: Zone 4, 2F, No.360, Wuke West 5th Road, Chengdu  
Tel.:028-96166

**Exit and Entry Administration Service Station (Open on every Thursday)**  
Address: International Neighborhood Centre of Tongzilin Community, No.39, Tongfeng Road, Chengdu  
Tel.:028-96166

**Exit and Entry Administration Service Center, Public Security Bureau of Chenghua District**  
Address: No.16, Xiuyuan Road, Chengdu  
Tel.: 028-86406458

**Exit and Entry Administration Service Center, Public Security Bureau of Jinjiang District**  
Address: No.166, Jinshi Road, Chengdu  
Tel.:028-84549383

**Exit and Entry Administration**

**Service Center, Public Security Bureau of Qingyang District**  
Address: Zone C, 2F, Human Resources Service Industrial Park, Chengdu, No.20, Qingjiang Middle Road, Chengdu  
Tel.:028-81477251

**Exit and Entry Administration Service Center, Public Security Bureau of Jinniu District**  
Address: Jinniu District Administrative Service Center, No.999, Yipintianxia Avenue, Chengdu  
Tel.:028-87707286

**Exit and Entry Administration Service Center, Public Security Bureau of Shuangliu District**  
Address: No.65, Hongjiang Road Section 3, Dongsheng Subdistrict, Shuangliu District  
Tel.:028-85807093

**Exit and Entry Administration Service Center, Public Security Bureau of Qingbaijiang District**  
Address: Administrative Service Hall, No. 6, Bianmin Road, Qingbaijiang District  
Tel.:028-83680521

**Exit and Entry Administration Service Center, Public Security Bureau of Hi-tech Zone**  
Address: No.1008, Tianfu 1st Street, Chengdu  
Tel.:028-86374457

**Exit and Entry Administration**

**Service Center, Public Security Bureau of Tianfu New Area**  
Address: 1F, Chengdu Tianfu New Area Government Affairs Service Centre, No.1632, Tianfu Avenue South Section, Chengdu  
Tel.:028-86409519

## Public Facilities

### Airports

**Chengdu Tianfu International Airport**  
Address: Chengdu Eastern New Area  
Tel.:028-86906666

**Chengdu Shuangliu International Airport**  
Address: Jichang Road, Shuangliu District, Chengdu  
Tel.:028-85205555

### Railway Stations

**Chengdudong Railway Station**  
Address: Qionglai Road, Chengdu  
Tel.:028-86452168

**Chengdunan Railway Station**  
Address: 2nd Tianren North Street, Chengdu  
Tel.:028-85136245

**Chengdudong Railway Station**  
Address: Jinhui Road, Chengdu  
Tel.:028-87464797

## Bus Stations

**Chengdu General Bus Station**  
Address: No.194, Yinghui Road, Chengdu  
Tel.:028-84716404

**Beimen Bus Terminal**  
Address: No.197, 1st Ring Road North Section 4, Chengdu  
Tel.:028-83379863

**Chaidanzi Bus Station**  
Address: No.289, 3rd Ring Road West Section 5, Chengdu  
Tel.:028-87506610

**Xinnanmen Bus Station**  
Address: No.2 Xinnan Road, Chengdu  
Tel.:028-85433609

**Chengdu Shiyangchang Bus Station**  
Address: No.58, Shiqiao Road, Chengdu  
Tel.:028-85314666

## Hospitals

**West China Hospital, Sichuan University/Sichuan International Hospital**  
Address: No.37, Guoxue Alley, Chengdu  
Tel.:028-85422114

**Sichuan Provincial People's**

## Hospital

Address: No.32, 1st Ring Road West Section 2, Chengdu  
Tel.:028-87393999

**Affiliated Hospital of Chengdu University of Traditional Chinese Medicine (Traditional Chinese Medicine Hospital of Sichuan Province)**  
Address: No.39, Shierqiao Road, Chengdu  
Tel.:028-87783481

**West China Second University Hospital, Sichuan University**  
Address: No.20, Section 3 Renmin South Road, Chengdu  
Tel.: 028-85503960

**West China Hospital of Stomatology, Sichuan University**  
Address: No.14, Section 3 Renmin South Road, Chengdu  
Tel.: 028-85501437

**International Medical Department of Chengdu Second People's Hospital**  
Address: No.2, Huatai Road, Chengdu  
Tel.:028-67833913

**Chengdu Third People's Hospital**  
Address: No.82, Qinglong Street, Chengdu  
Tel.:028-61318566

**New Century Women's and Children's Hospital**  
Address: No.77, Baojia Alley,

Chengdu  
Tel.:028-65311666

**Aier Eye Hospital (East of Chengdu)**  
Address: No.388, Shuanglin Road, Chengdu  
Tel.:028-68100800

**Aier Sichuan Eye Hospital**  
Address: No.153, Tianfu 4th Street, Chengdu  
Tel.:028-86026800

**Taikang Clinic Chengdu**  
Address: 4-5F, ASCOTT, T4, Raffles City Chengdu, Section 4 Renmin South Road, Chengdu  
Tel.:028-85566989

**Chengdu Angel Women's & Children's Hospital**  
Address: No.3, Gaopan Road, Chengdu (Gaopan Campus)/ No.532, Shuhan Road, Chengdu (Shuhan Campus)  
Tel.:028-81922222

# Transportation

## Airports

### Chengdu Tianfu International Airport

Address: Konggang Avenue, Lujia Town, Jianyang City, Chengdu

Transportation: Metro Line 18 to "Terminal 1&2 of Tianfu International Airport", or airport shuttle bus

### Chengdu Shuangliu International Airport

Address: Jichang Road, Shuangliu District, Chengdu

Transportation: Metro Line 10 to "Terminal 2 of Shuangliu International Airport", or airport shuttle bus

## Railway Stations

### Chengdudong Railway Station

Address: No.333, Qionglaihan Road, Chengdu

Transportation: Metro Line 2/7 to "Chengdu East Railway Station"

### Chengdunan Railway Station

Address: 2nd Tianren North Street, Chengdu

Transportation: Metro Line 1/7/18 to "South Railway Station"

### Chengduxu Railway Station

Address: Jinhui Road, Chengdu

Transportation: Metro Line 4/9 to "Chengdu West Railway Station"



Chengdu MTR Map

飞机场 Airport	火车站 Railway Station	1号线 Line 1	2号线 Line 2	3号线 Line 3	4号线 Line 4	5号线 Line 5	6号线 Line 6	7号线 Line 7	8号线 Line 8	
9号线 Line 9	10号线 Line 10	17号线 Line 17	18号线 Line 18	19号线 Line 19	有轨电车 蓉2号线 Chengdu Tram Line 2					
换乘站 Transfer station	站外换乘 Transfer outside the station	出闸换乘 Transfer outside the fare gates	共线运营换乘站 Joint station	注：此图为变形的折线图，非实际走向						



2023 CHENGDU

WORLD SCIENCE FICTION CONVENTION

2023 CHENGDU WORLDCON STARSEEKER



2023 CHENGDU WORLDCON STARGAZER



2023 CHENGDU WORLDCON SPECIALLY SUPPORTING BRANDS



2023 CHENGDU WORLDCON IP COOPERATIVE PARTNER



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44<sup>TH</sup> PORTO INTERNATIONAL FILM FESTIVAL

# FANTASPORTO

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BATALHA CENTRO DE CINEMA

 SCI-FI-LONDON



The UK's online and real-world  
science fiction film festival,  
now in its 23rd year

[sci-fi-london.com](http://sci-fi-london.com)

 WORLD  
SCIENCE  
FICTION  
CONVENTION

STRANGE TIMES. STRANGE CIRCUMSTANCES. STRANGE NEW REALITIES.



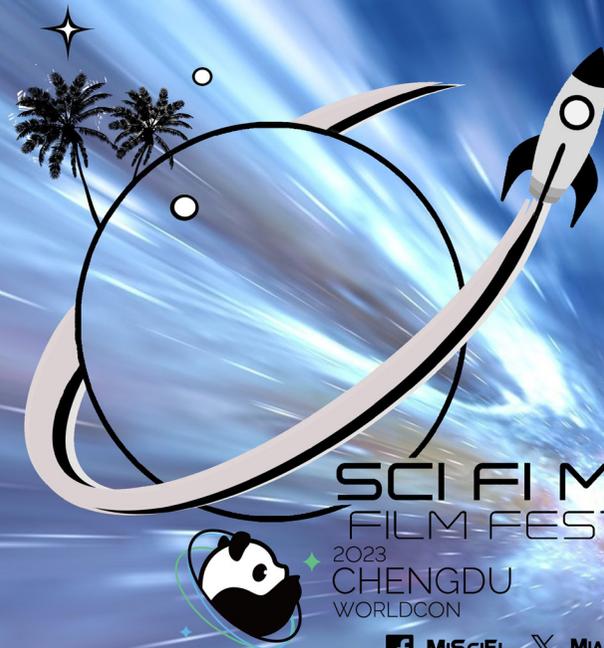
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